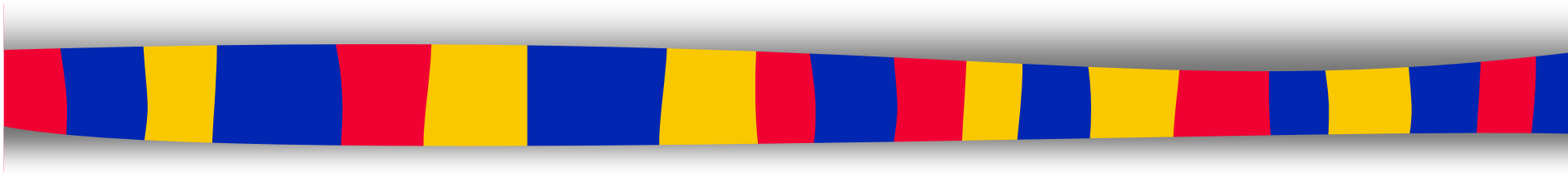
EECS 4314

Advanced Software Engineering



Topic 07:

Reflexion Models and Source Sticky Notes

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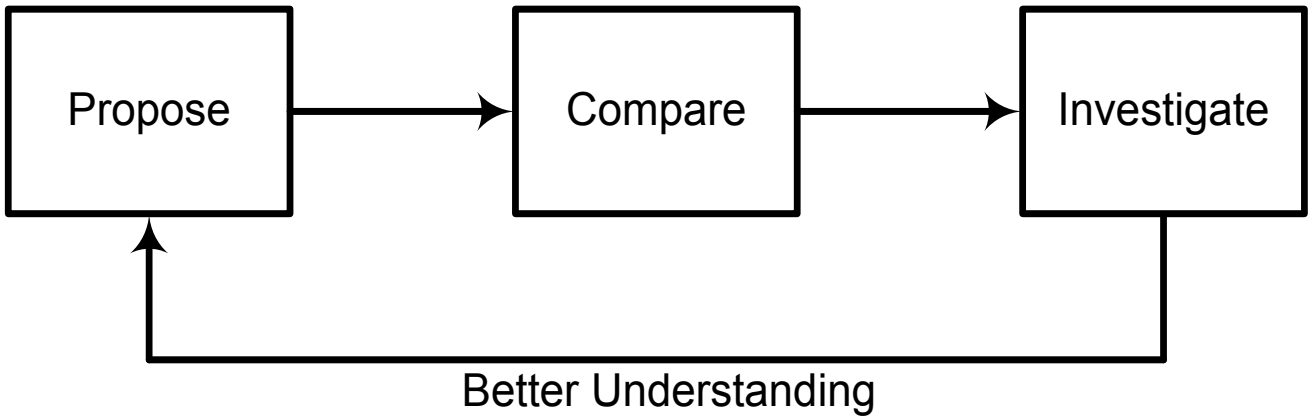
Relevant Readings

- Gail C. Murphy, David Notkin, and Kevin J. Sullivan. FSE 1995.
- Ahmed E. Hassan and Richard C. Holt. Using Development History Sticky Notes to Understand Software Architecture. IWPC 2004.

Introduction

- Software understanding tasks represent 50-90% of maintenance efforts
- Good documentation can help, but rarely available
- Some developers resort to code browsing, but that is limited and does not scale
- Propose to speedup understanding using knowledge from **historical modification records**

Architecture Understanding Process



- *Propose* a conceptual architecture
- *Compare* the conceptual with the concrete architecture
- *Investigate* gaps

Propose - Conceptual Architecture

- Developers propose a conceptual architecture based on:
  - Reference architecture
  - System documentation
  - Developer experience with similar systems
  - Talking to senior developers and domain experts

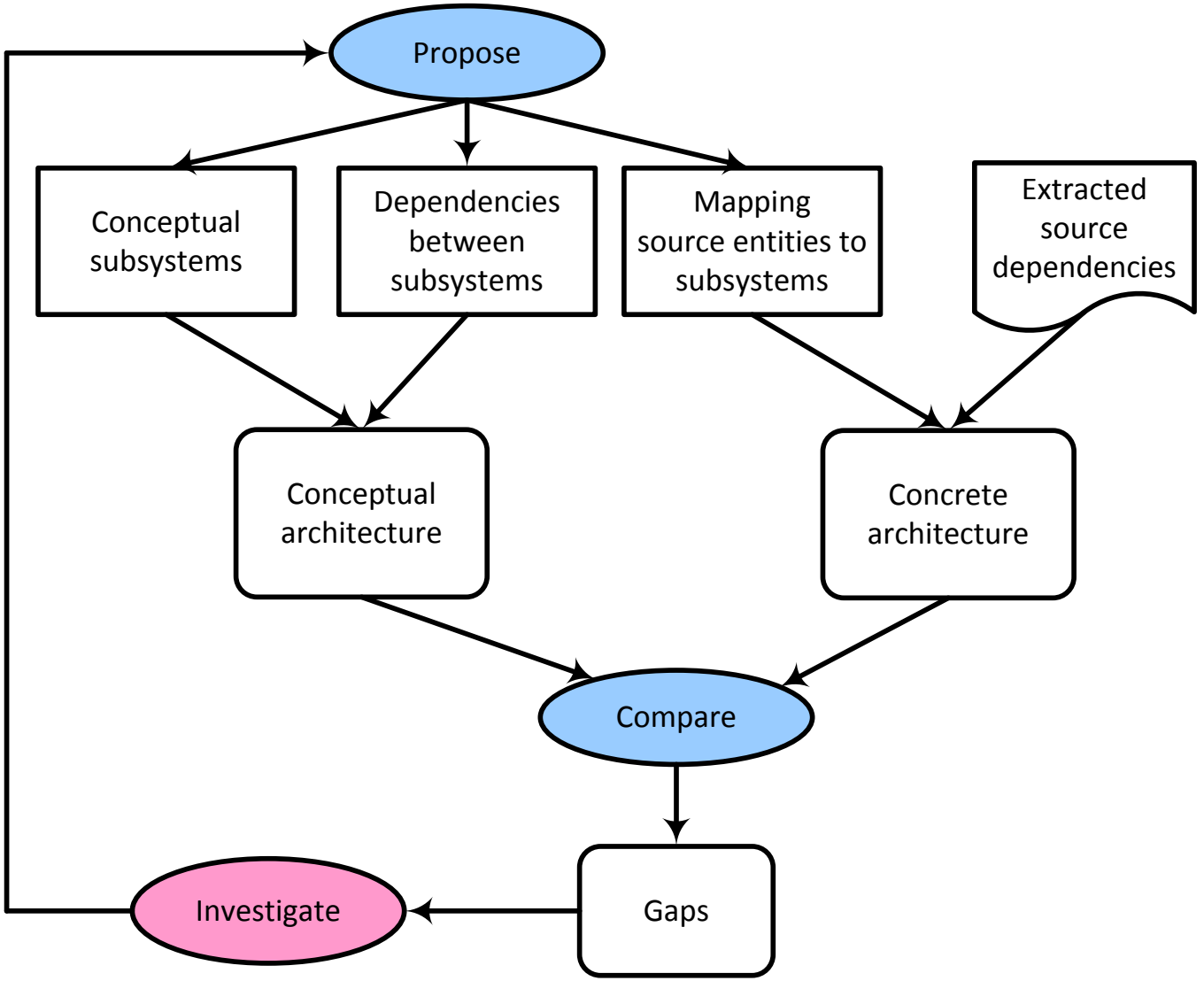
Mismatch between the Conceptual and Concrete Architecture

- However, in reality the concrete architecture is (almost) always different
- Need to not only discover the differences, but also uncover the rationale

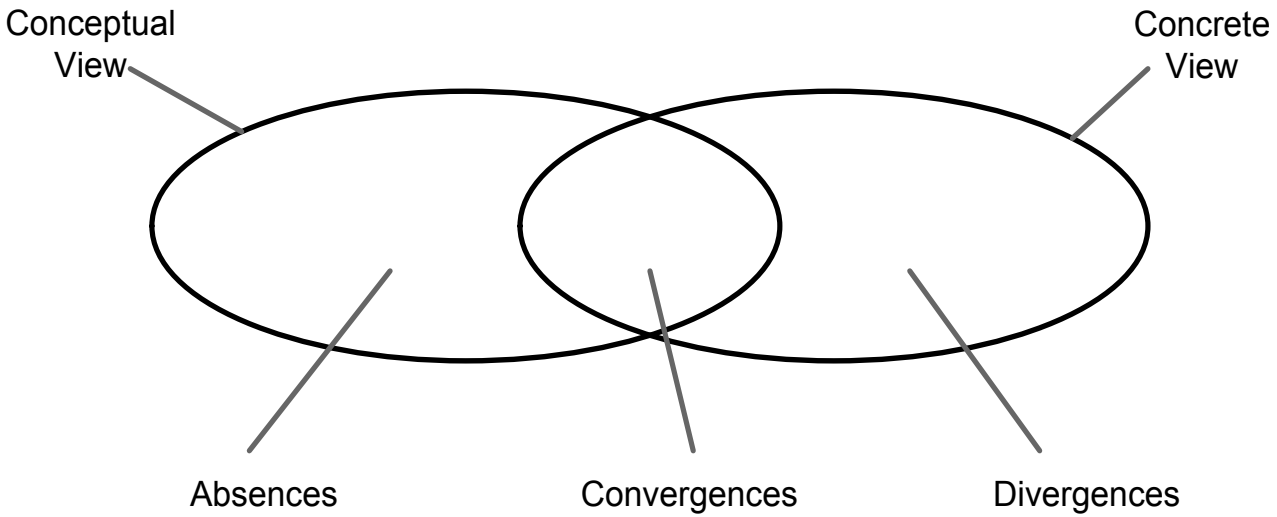
Uncovering the Rationale for the Differences

- Uncovering the rationale is challenging
  - A senior developer
    - may be too busy
    - may not recall the rationale for such dependency
    - may no longer work on the software system
  - The software
    - may have been bought from another company
    - may have its maintenance out-sourced
- Developers must spend hours/days to uncover the rationale. The rationale may be:
  - Justified due to, e.g., optimizations or code reuse; or
  - Not justified due to, e.g., developer ignorance or pressure to market.

Software Reflexion Framework



Investigating Gaps



- ***Absences:*** rarely occur in large systems
- ***Convergences:*** usually not a concern
- ***Divergences:*** must investigate dependencies

Source Sticky Notes

- Attach change details to dependencies between software entities
- Provide insight to developers about reasons for that dependencies

4 “W”s when Investigating Dependencies

- Which
- Who
- When
- Why

Which

- Which concrete source code entities are responsible for an unexpected dependency?

Who?

- Who introduced an unexpected dependency or removed a missing dependency?

- A gap due to a change made by
  - a **novice developer** may suggest that the developer is at fault and the change must be fixed
  - a **senior developer** with a well established record for producing high quality code may suggest that the change is correct

When?

- When was the unexpected dependency added or the missing dependency removed?
  - Is it a fix to a critical bug under a tight release schedule?
    - E.g., a few days/hours before a release
  - Or is it a justified dependency that we should expect?

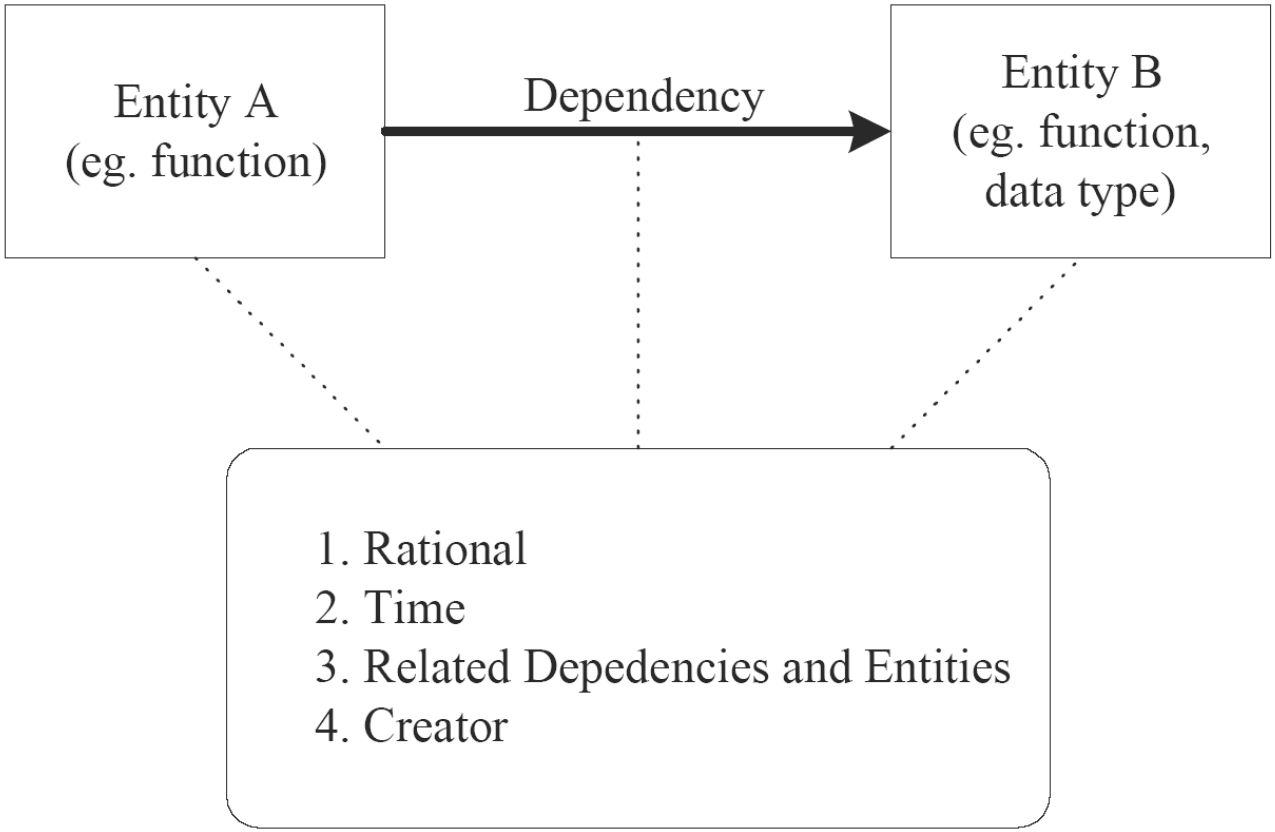
Why?

- Why was this unexpected dependency added or why was an expected dependency missing?
- Knowledge of the rationales is key in explaining the gaps

Dependency Investigation Questions (W4 Approach)

- ***Which*** low level code entity is responsible for the dependency?
  - Network (*SendData*) → Scheduler (*PrintToLog*)
- ***Who*** added/removed the dependency?
  - Junior vs. senior/experienced developer
- ***When*** was the dependency modified?
  - Late night / Just before release
- ***Why*** was the dependency added/removed?
  - The rationale!

Source *StickyNotes*



- We are interested in
  - Current and past dependencies

Source *StickyNotes*

- Static dependencies give only a current static view of the system – not enough detail!
- Need to extend static dependencies, but how?

Extending Code Dependencies

- Ask developers to fill StickyNotes for each change
  - Too time consuming and cumbersome
- Use software repositories to build these notes automatically
  - Historical information may be hard to process

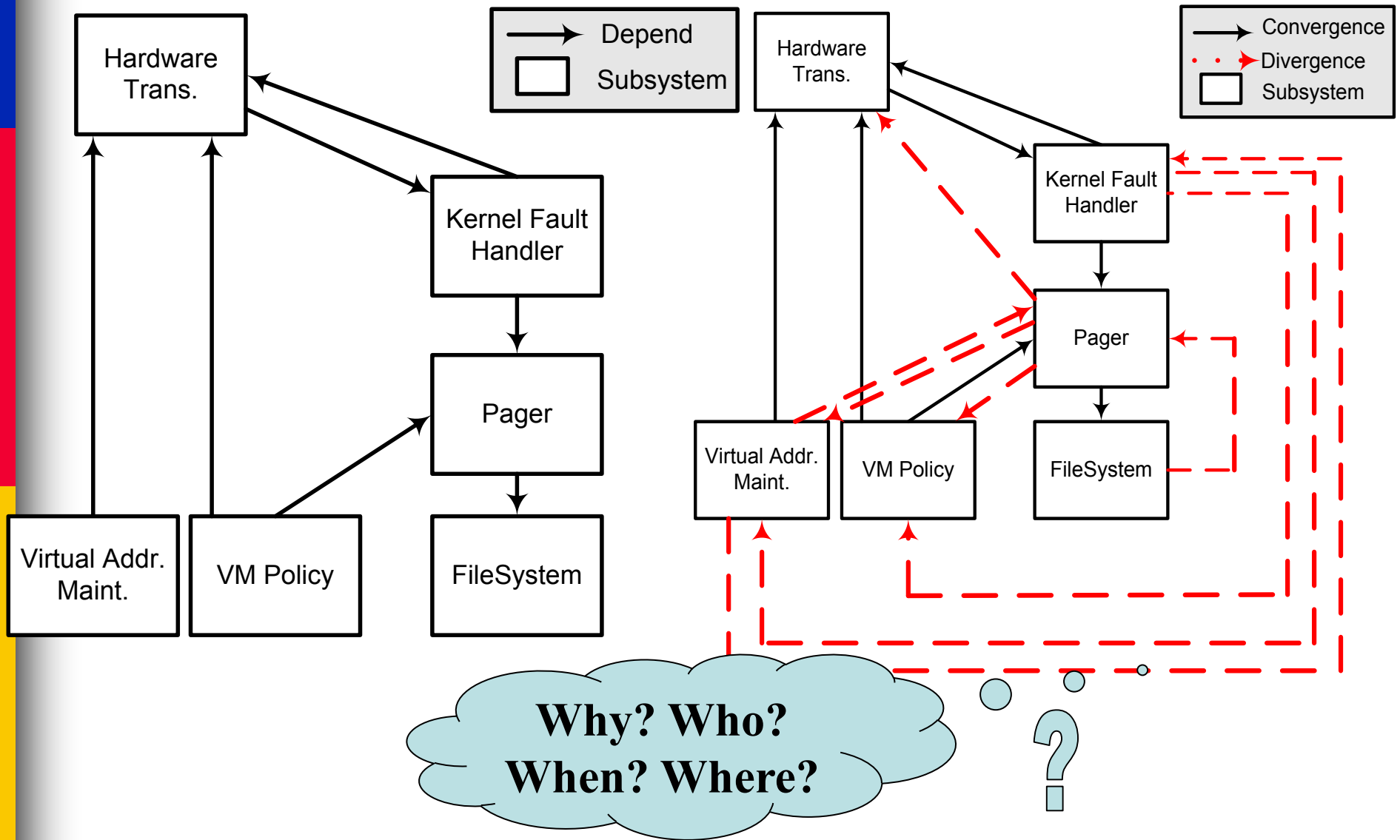
StickyNotes Recovery

- Map code changes to entities and dependencies instead of lines
- Two pass analysis of the source control repository data, to recover:
  - Record all entities defined throughout the lifetime of a project
  - Record all dependencies between these entities and attach source control meta-data

Case Study – NetBSD

- Large long lived system with hundreds of developers
- Case study used to demonstrate usefulness of the reflexion model:
  - Reuse prior results! ☺
  - Focus on investigating *gaps* to show the strength of the approach of the historical sticky notes

NetBSD's Virtual Memory Component Conceptual and Reflexion Architecture



Unexpected Dependencies

- Eight unexpected dependencies
- All except two dependencies existed since day one:
  - Virtual Address Maintenance → Pager

Which?	vm_map_entry_create (in src/sys/vm/Attic/vm_map.c) *depends on* pager_map (in /src/sys/uvm/uvm_pager.c)
Who?	cgd
When?	1993/04/09 15:54:59 Revision 1.2 of src/sys/vm/Attic/vm_map.c
Why?	from sean eric fagan: it seems to keep the vm system from deadlocking the system when it runs out of swap + physical memory. prevents the system from giving the last page(s) to anything but the referenced "processes" (especially important is the pager process, which should never have to wait for a free page).

Dependency added to avoid deadlocking under special circumstances

Unexpected Dependencies

- Pager → Hardware Translations

Which?	uvm_pagermapin (in src/sys/uvm/uvm_pager.c) *depends on* pmap_kenter_pgs (in src/sys/arch/arm26/arm26/Attic/pmap.c)
Who?	thorpej
When?	1999/05/24 23:30:44; Revision 1.17 of src/sys/uvm/uvm_pager.c
Why?	Don't use pmap_kenter_pgs() for entering pager_map mappings. The pages are still owned by the object which is paging, and so the test for a kernel object in uvm_unmap_remove() will cause pmap_remove() to be used insteadof pmap_kremove(). This was a MAJOR source of pmap_remove() vs pmap_kremove() inconsistency (which caused the busted kernel pmap statistics, and a cause of much locking hair on MP systems).

Dependency added to fix a bug on multiple process systems

Unexpected Dependencies which existed in the past

- Two unexpected dependencies that were removed in the past:
  - Hardware Translation → VM Policy
  - File System → Virtual Address Maintenance

Which?	mfs_strategy (in.src/sys/ufs/mfs/mfs_vnops.c) *depends on* vm_map (in src/sys/vm/Attic/vm_map.h)
Who?	thorpej
When?	2000/05/19 20:42:21; Revision 1.23 of src/sys/ufs/mfs/mfs_vnops.c
Why?	Back out previous change; there is something Seriously Wrong.

Dependency removed to fix a previous incorrect change

StickyNotes Usage Patterns

- ***First note*** to understand the reason for unexpected dependencies
- ***Last note*** to study missing dependencies
- ***All notes*** when first and last notes do not have enough information to assist in understanding

Limitations

- Quality of comments and text entered by developers in the past
- In many open source projects, code revision comments are used for:
  - Communicating new features
  - Narrating the progress of a project

Summary

- Development history can help understand the current structure of a software system
- Traditional dependency graphs and program understanding models usually do not use historical information
- Proposed *StickyNotes* and presented a case study to show the strength of the approach