AP/PHIL/COGS 3750 Philosophy of Artificial Intelligence Department of Philosophy

Fall 2011 York University

Midterm Test Practice Questions

- 1. Explain in a line or two each of the following:
 - a) symbol
 - **b**) computational process
 - c) logical entailment
 - **d**) *recursive* predicate
 - e) back-chaining

2. Suppose that we take the view that the objective of Artificial intelligence is to study how to produce systems that *act rationally*. From this point of view, would the Turing Test be an adequate way to evaluate progress in Artificial Intelligence? Justify your answer in 5 lines or less.

3. Consider the following Prolog program:

p(a,b). p(b,c). p(c,d). q(X,Y):- p(X,Y). q(X,Y):- p(X,Z), q(Z,Y). r1(X,Y):- q(X,Y), q(X,Z), q(Y,Z). r(X,Y):- q(X,Y), \+ r1(X,Y).

For each of the following queries, give *all* the values of X and Y for which the query succeeds:

b) ?- q(X, Y).

c) ?- r(X,Y).

4. Suppose that we have the following Prolog knowledge base:

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% prerequisite(C1,C2) means that course C1 is a prerequisite of course C2
prerequisite(phil2100,phil3750).
prerequisite(phil2160,phil3750).
prerequisite(csel020,csel030).
prerequisite(csel030,cse2021).
% passed(S,C) means that student S has passed course C
passed(john,csel020).
passed(john,csel030).
passed(mary,phil2100).
passed(mary,phil2160).
% grade(S,C,G) means that student S has received grade G in course C
grade(john,csel020,77).
grade(john,csel030,71).
grade(mary,phil2100,81).
grade(mary,phil2160,69).
```

a) Write Prolog clause(s) for the predicate required (C1, C2). A course C1 is required for a course C2 if C1 is a prerequisite of C2 or if there is some course C3 that is a prerequisite of C2 and C1 is required for C3.

b) Write Prolog clause(s) for the predicate cant_take (S, C). A student S can't take course C if there is a prerequisite of C that S has not passed.

c) Write Prolog clause(s) for the predicate best_grade (S, G), which holds if G is the best (i.e. highest) grade that S has received in any course. (You may define auxiliary predicates.)

- 5. Consider the following logic puzzle. There are three children: John, Sandy, and Paul. We have three toys: a ball, a yoyo, and a Gameboy. Also, we have three snacks: an apple, a cupcake, and a donut. Each child must get a different toy and snack. Suppose that we have the following constraints:
 - i) John does not like fruit,
 - ii) the apple goes to the Gameboy player,
 - iiii) Paul does not like cupcakes,
 - iv) the Gameboy can only go to someone older than 6.

We have written the following incomplete Prolog program to solve the puzzle as a constraint satisfaction problem:

a) Complete the program by writing below some Prolog code that represents the four constraints:

- **b**) What is the domain of the variable Ball?
- c) What is the size of the search space in this problem?
- **d**) The program above is not very efficient. Briefly describe two general techniques that can be used to improve efficiency when solving constraint satisfaction problems.