

## Computability in type-2 objects with well-behaved type-1 oracles is $p$ -normal

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**Abstract.** We show that computability in a type-2 object is  $p$ -normal if type-1 *partial* inputs are computed by “well-behaved oracles”.

**Keywords:** Computability, type-2 computability, oracles,  $p$ -normality.

### 1. Introduction

In [6, 7] we introduced and studied a formalism for the computability of (type-2) functionals that allow *partial* type-1 inputs. A central feature of the formalism was the presence of a “clock”, postulated by the inclusion of “computations”  $\{a\}(t, x, \alpha) = z$  ( $z \in \{0, 1\}$ ) in the standard Kleene-schemata list, so that  $z = 0$  iff the “program”  $a$  on (partial) type-1 input  $\alpha$  will receive an answer for the “oracle”-computation  $\alpha(x)$  within  $t$  “steps”.

The type-1 oracles allowed were “well-behaved” in two respects: If a query “ $\{e\}(x) = ?$ ” was presented to them, then they used the program  $e$  to compute the answer. If, however, we asked “ $\alpha(x) = ?$ ”, in ignorance of a program for  $\alpha$ , then the oracle would use its own “secret algorithm” to compute the result, being *deterministic* about it in the sense that its behaviour for any given query would be always the same. It was shown in [6] that the set of Moschovakis’ *search-computable* single-valued functionals ([5])

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is properly contained in the new theory—the reason being, partly, that search-computable functionals are consistent while the new computability can compute *inconsistent* (or, *non monotone*) functionals.<sup>1</sup>

In this paper we extend our computable functionals by one type up, allowing also type-2 inputs, or, more conveniently, doing our computations *relative to* (or, *in*) a *fixed type-2 functional*, which we will generically call “ $\mathbb{I}$ ”. Our main result (Theorem 2.2) is that the clock-axiom “helps” this higher type computability to be  $p$ -normal.<sup>2</sup> That is, the functional that compares the lengths of two computations—i.e., computation tree depths (see Definition 2.4)—is formally computable.

As it is customary in the literature,  $\mathbb{I} = \lambda\alpha.\mathbb{I}(\alpha)$ , i.e.,  $\mathbb{I}$  will have just one argument, the (type-1) object  $\alpha$ . Moreover, it will be convenient to assume that  $\mathbb{I}$  is a *total restricted* functional, where “restricted” means that it is undefined on all *non total*  $\alpha$ , and “total” means that it is defined on *all total*  $\alpha$ .

A computation  $F(\vec{x}, \vec{\alpha})$  relative to a fixed type-2 functional  $\mathbb{I}$ —where  $\vec{x} = x_1, \dots, x_n$  is a sequence of  $n$  inputs from the natural numbers (we write  $\vec{x}_n$  if we must refer to  $n$ ) while  $\vec{\alpha} = \alpha_1, \dots, \alpha_l$  is a sequence of  $l$  type-1 inputs<sup>3</sup>—proceeds as usual, “calling” the oracle for  $\alpha_j$  whenever the value  $\alpha_j(y)$  is needed. During the computation it may also be that the value  $\mathbb{I}(\lambda y.G(y, \vec{x}, \vec{\alpha}))$  is needed, where  $G$  is given by a program  $e$  ( $G = \{e\}$ ). A (type-2) oracle for  $\mathbb{I}$  will effect this sub-computation and pass an answer (informed by  $\vec{x}, \vec{\alpha}$  and  $e$ ) *once it is satisfied that*  $(\forall y)\{e\}(y, \vec{x}, \vec{\alpha}) \downarrow$ .<sup>4</sup>

## 2. $\Pi_{\mathbb{I}}$ -computability relative to a total type-2 functional $\mathbb{I}$

The following definition of the theory  $\Pi_{\mathbb{I}}$  uses Kleene-schemata ([3]). I–X are “standard”, while XI introduces a “clock” for type-1 oracle (finite) computations ([6, 7]) with the *intended semantics* given below.

For all  $t, x, \alpha$ ,  $\mathbf{X}(t, x, \alpha) = \mathbf{if} \alpha(x) \downarrow \text{ in } \leq t \text{ steps} \mathbf{ then } 0 \mathbf{ else } 1$

Technically, we add to the set of “initial functionals” a *total* functional  $\mathbf{X}$  that satisfies:

(i) The range of  $\mathbf{X}$  is a subset of  $\{0, 1\}$ ,

(ii) for any  $x, \alpha$ ,

$$\alpha(x) \downarrow \text{ iff } (\exists t \in \omega)\mathbf{X}(t, x, \alpha) = 0$$

(iii) for all  $t, x, \alpha$ , if  $\mathbf{X}(t, x, \alpha) = 0$ , then also  $\mathbf{X}(t + 1, x, \alpha) = 0$ .

Condition (ii) above captures our (semantical) intention that the “hidden algorithm” that a type-1 oracle uses to compute  $\alpha(x)$  is oblivious to the presence or absence of type-2 oracles, and therefore  $t$  is still a finite ordinal (if  $\alpha(x) \downarrow$ ) as it naturally is in the unrelativized theory. The reader will note that adding the initial functional  $\mathbf{X}$  is analogous to the standard practice of adding the “evaluation functional”  $\mathbf{Ev}$  that is given for all  $x, \alpha$  by  $\mathbf{Ev}(x, \alpha) = \alpha(x)$ . However, whereas the latter is uniquely determined by the *extension* of  $\alpha$ —i.e., the set of tuples  $\langle x, y \rangle$  that belong to  $\alpha$ —the choice of  $\mathbf{X}$  depends on the *intention* of

<sup>1</sup>An important example of an “intuitively computable” inconsistent functional, when partial type-1 inputs are allowed, is the  $H$  of Theorem 2.2 below.

<sup>2</sup>The “help” manifests itself in the proof of Theorem 2.2.

<sup>3</sup>We say that  $F$  has *rank*  $(n, l)$ .

<sup>4</sup> $f(a) \downarrow$  means that  $f(a)$  is defined, while  $f(a) \uparrow$  means that  $f(a)$  is undefined. These infinitely many sub-computations done by the type-2 oracle, one for each  $y \in \omega$ , are required because  $\mathbb{I}$  is defined on total inputs only. The oracle checks for input validity.

the oracle for  $\alpha$ , but this is “unknown”. Technically, there are infinitely many ways to choose  $\mathbf{X}$  subject to (i)–(iii) above, but we are not ready to suggest criteria that will allow one to prefer one clock  $\mathbf{X}$  over another for being more “natural”.

The “standard” clause XII is added to I–XI of [6, 7] and introduces the type-2 oracle which “computes” the fixed functional  $\mathbb{I}$ . For technical convenience we have followed the “custom” of restricting attention to a *total restricted*  $\mathbb{I}$ .

**Definition 2.1.** Let  $k = \text{length}(\vec{x})$  and  $l = \text{length}(\vec{\alpha})$ . The set  $\Pi_{\mathbb{I}}$  of *computations relative to*  $\mathbb{I}$  is the *smallest* set of tuples  $(e, \vec{x}, \vec{\alpha}, y)$  satisfying I–XI below:<sup>5</sup>

- I.  $(\langle 0, k, l, i \rangle, \vec{x}, \vec{\alpha}, x_i) \in \Pi_{\mathbb{I}}$                     **for**  $1 \leq i \leq k$
- II.  $(\langle 1, k, l, i \rangle, \vec{x}, \vec{\alpha}, x_i + 1) \in \Pi_{\mathbb{I}}$                 **for**  $1 \leq i \leq k$
- III.  $(\langle 2, k, l, c \rangle, \vec{x}, \vec{\alpha}, c) \in \Pi_{\mathbb{I}}$                     **for**  $c \in \omega$
- IV.  $(\langle 3, k, l \rangle, \vec{x}, \vec{\alpha}, \langle \vec{x} \rangle) \in \Pi_{\mathbb{I}}$
- V.  $(\langle 4, k + 4, l \rangle, z, y, u, v, \vec{x}, \vec{\alpha}, z) \in \Pi_{\mathbb{I}}$         **if**  $u = v$   
 $(\langle 4, k + 4, l \rangle, z, y, u, v, \vec{x}, \vec{\alpha}, y) \in \Pi_{\mathbb{I}}$         **if**  $u \neq v$
- For any vector  $\vec{c}$  of distinct numbers**
- VI.  $(\langle 5, k + r + 1, l, r, \vec{c} \rangle, y, \vec{z}, \vec{x}, \vec{\alpha}, z_i) \in \Pi_{\mathbb{I}}$  **for**  $y = c_i, i = 1, \dots, r$   
**where**  $\text{length}(\vec{c}) = \text{length}(\vec{z}) = r$
- VII.  $(\langle 6, k, l, i, j \rangle, \vec{x}, \vec{\alpha}, y) \in \Pi_{\mathbb{I}}$                     **if**  $\alpha_j(x_i) = y$
- VIII.  $(\langle 7, k + m + 1, l, m \rangle, f, \vec{e}_m, \vec{x}, \vec{\alpha}, y) \in \Pi_{\mathbb{I}}$  **if**  $(f, \vec{z}_m, \vec{x}, \vec{\alpha}, y) \in \Pi_{\mathbb{I}}$   
**and**  $(e_i, \vec{x}, \vec{\alpha}, z_i) \in \Pi_{\mathbb{I}}$                     **for**  $i = 1, \dots, m$
- IX.  $(\langle 8, k, l, m, e, \vec{y}_m \rangle, \vec{x}, \vec{\alpha}, z) \in \Pi_{\mathbb{I}}$                 **if**  $(e, \vec{y}_m, \vec{x}, \vec{\alpha}, z) \in \Pi_{\mathbb{I}}$
- X.  $(\langle 9, k + 1, l \rangle, e, \vec{x}, \vec{\alpha}, y) \in \Pi_{\mathbb{I}}$                     **if**  $(e, \vec{x}, \vec{\alpha}, y) \in \Pi_{\mathbb{I}}$
- The “clock” axiom**
- XI.  $(\langle 10, k + 1, l, i, j \rangle, y, \vec{x}, \vec{\alpha}, z) \in \Pi_{\mathbb{I}}$             **if**  $\mathbf{X}(y, x_i, \alpha_j) = z$
- The  $\mathbb{I}$  axiom**
- XII.  $(\langle 11, k, l, e \rangle, \vec{x}, \vec{\alpha}, y) \in \Pi_{\mathbb{I}}$                     **if**  $(\forall z)(\exists w)(e, z, \vec{x}, \vec{\alpha}, w) \in \Pi_{\mathbb{I}}$   
**and**  $\mathbb{I}(\lambda z. \{e\}(z, \vec{x}, \vec{\alpha})) = y$

Intuitively, the  $y$  component in  $(\langle 10, k + 1, l, i, j \rangle, y, \vec{x}, \vec{\alpha}, z)$  is the “number of steps” registered in the clock—at some point in time—for the oracle’s computation of  $\alpha_j(x_i)$ . If  $z = 0$  then the computation actually terminated in  $y$  steps. If  $z = 1$  then the oracle is still computing.

The oracle for  $\mathbb{I}$  “checks” that  $\lambda z. \{e\}(z, \vec{x}, \vec{\alpha})$  is total (the if-part in clause XII) and, if so, it computes the answer  $y$  which depends on  $\vec{x}$  and  $\vec{\alpha}$ .

<sup>5</sup> $(\dots)$  denotes (set-theoretic) ordered tuples, while  $\langle \dots \rangle$  denotes the usual coding: For the empty sequence  $\Lambda$  we set  $\langle \Lambda \rangle = 1$ . Moreover,  $\langle x_0, \dots, x_{n-1} \rangle = \prod_{i=0}^{n-1} p_i^{x_i+1}$ , where  $p_i$  is the  $i$ -th prime ( $p_0 = 2$ ).

We have included clause VI for technical convenience, so that “table look-up” involved in a definition such as

$$f(y, \vec{z}) = \begin{cases} z_1 & \text{if } y = c_1 \text{ else} \\ \vdots & \vdots \\ z_r & \text{if } y = c_r \text{ else} \\ \uparrow & \end{cases} \quad (1)$$

is as “easy” to compute as it is *intuitively expected* to be. If (1) were to be simulated by clause V and composition (clause VIII), then the computation depth<sup>6</sup> for an input value  $c_i$  (read into the variable  $y$ ) would depend not on any intrinsic properties of the input (e.g. input size), but instead on the position of the test “ $y = c_i$ ” in the table (due to the nesting of the **if-then-else** clause V).

$\{e\}_{\mathbb{I}}^{\Pi}(\vec{x}, \vec{\alpha}) = y$  means  $(e, \vec{x}, \vec{\alpha}, y) \in \Pi_{\mathbb{I}}$ . It is trivial to verify that the set of computation tuples  $\Pi_{\mathbb{I}}$  is single-valued in the rightmost argument, therefore the functionals  $\lambda \vec{x} \vec{\alpha}. \{e\}_{\mathbb{I}}^{\Pi}(\vec{x}, \vec{\alpha})$  are single-valued. We drop the superscript  $\Pi$  from  $\{e\}_{\mathbb{I}}^{\Pi}$  from now on, however the subscript  $\mathbb{I}$  will be explicit. Thus  $\{a\}_{\mathbb{I}}$  is computed according to the clauses I–XII, while  $\{a\}$  is computed according to clauses I–XI.

**Definition 2.2.** The set of *partial*  $\Pi_{\mathbb{I}}$ -computable functionals,  $\{\{e\}_{\mathbb{I}} : e \in \omega\}$ , is denoted by  $\mathcal{P}_{\mathbb{I}}^{\Pi}$ . Thus,  $F \in \mathcal{P}_{\mathbb{I}}^{\Pi}$  iff  $F = \{e\}_{\mathbb{I}}$  for some  $e \in \omega$ . The set of  $\Pi_{\mathbb{I}}$ -computable functionals,  $\mathcal{R}_{\mathbb{I}}^{\Pi}$ , is the set of *total* functionals in  $\mathcal{P}_{\mathbb{I}}^{\Pi}$ . By dropping clause XII we go back to the *unrelativized* sets  $\mathcal{P}^{\Pi}$  and  $\mathcal{R}^{\Pi}$  of [6, 7]. The terms “computable” and “recursive” are synonymous.

The next two definitions define *immediate subcomputations*, i.s., and computation(-tree) *depths*. Since computations  $(e, \vec{x}, \vec{\alpha}, y)$  are single-valued in  $y$  they can be unambiguously denoted by their “truncated” counterparts  $(e, \vec{x}, \vec{\alpha})$ .

**Definition 2.3.** (a) I–VI have no i.s.

(b)  $(\langle 10, k+1, l, i, j \rangle, y, \vec{x}, \vec{\alpha}, 0)$  has no i.s.

(c)  $(\langle 6, k, l, i, j \rangle, \vec{x}, \vec{\alpha})$  has  $(\langle 10, k+1, l, i, j \rangle, 0, \vec{x}, \vec{\alpha})$  as its only i.s.<sup>7</sup>

(d)  $(\langle 10, k+1, l, i, j \rangle, y, \vec{x}, \vec{\alpha}, 1)$  has  $(\langle 10, k+1, l, i, j \rangle, y+1, \vec{x}, \vec{\alpha})$  as its only i.s.

(e) The only i.s. of  $(\langle 7, k+m+1, l, m \rangle, f, \vec{e}_m, \vec{x}, \vec{\alpha})$  are  $(e_i, \vec{x}, \vec{\alpha})$  for  $i = 1, \dots, m$ , and  $(f, \{e_1\}(\vec{x}, \vec{\alpha}), \dots, \{e_m\}(\vec{x}, \vec{\alpha}), \vec{x}, \vec{\alpha})$ .

(f)  $(\langle 8, k, l, m, e, \vec{y}_m \rangle, \vec{x}, \vec{\alpha})$  has  $(e, \vec{y}_m, \vec{x}, \vec{\alpha})$  as its only i.s.

(g) The only i.s. of  $(\langle 9, k+1, l \rangle, e, \vec{x}, \vec{\alpha})$  is  $(e, \vec{x}, \vec{\alpha})$ .

(h)  $(\langle 11, k, l, e \rangle, \vec{x}, \vec{\alpha})$  has  $(e, y, \vec{x}, \vec{\alpha})$ , for all  $y \in \omega$ , as its i.s.

The *subcomputation* relation is the transitive closure of i.s.

**Definition 2.4.** If  $u = (e, \vec{x}, \vec{\alpha})$  is a computation, then its *depth*,  $\|u\|$ , is an ordinal defined as follows: If  $u$  falls under clauses I–VI, or if  $u = (\langle 10, k+1, l, i, j \rangle, y, \vec{x}, \vec{\alpha}, 0) \in \Pi_{\mathbb{I}}$ , then  $\|u\| = 0$ .

Otherwise, if  $\{u_i : i \in n\}$ , where  $n \subseteq \omega$ ,<sup>8</sup> is the full set of i.s. of  $u$ , then  $\|u\| = \sup^+ \{u_i : i \in n\}$ .<sup>9</sup> Thus, if  $n \in \omega$ , then  $\|u\| = 1 + \max\{\|u_0\|, \dots, \|u_{n-1}\|\}$ .

<sup>6</sup>See Definition 2.4.

<sup>7</sup>I.e., just “initialize” the clock.

<sup>8</sup>In this notation we think of  $n$  as an ordinal less than or equal to  $\omega$ , i.e., if  $0 \neq n \neq \omega$ , then  $n = \{0, 1, \dots, n-1\}$ .

<sup>9</sup>For any set of ordinals  $\{\kappa : \dots\}$ , we let  $\sup^+ \{\kappa : \dots\}$  mean the *least upper bound* of  $\{\kappa + 1 : \dots\}$ , following standard set-theoretic notation.

**Note.** The *semantics* that makes the definition of depths meaningful is that type-1 oracles are deterministic. Thus, the time it takes to compute  $\alpha(y)$  is fully determined by  $\alpha$  and  $y$ . We may wish to extend the above definition to include tuples  $u$  that are well-formed to be “computations” (i.e., in  $\Pi_{\mathbb{I}}$ ) but fail to be so because they are “divergent”. For such  $u$  we may set  $\|u\| = \aleph_1$ .<sup>10</sup> As usual, one defines

**Definition 2.5.** A relation  $R$  of rank  $(k, l)$  is *recursive in  $\mathbb{I}$*  iff its characteristic function, given by  $\chi(\vec{x}, \vec{\alpha}) = \mathbf{if} R(\vec{x}, \vec{\alpha}) \mathbf{then} 0 \mathbf{else} 1$ , is in  $\mathcal{R}_{\mathbb{I}}^{\Pi}$ . It is *semi-recursive in  $\mathbb{I}$*  iff  $R(\vec{x}, \vec{\alpha}) = \text{dom}(\{e\}_{\mathbb{I}})$  for some  $e \in \omega$ .

The following are immediately obtained in the standard manner:

**Theorem 2.1. (Kleene’s 2nd Recursion Theorem)**

If  $F$  of rank  $(k + 1, l)$  is in  $\mathcal{P}_{\mathbb{I}}^{\Pi}$ , then there is an  $e \in \omega$  such that

$$\{e\}_{\mathbb{I}}(\vec{x}, \vec{\alpha}) = F(e, \vec{x}, \vec{\alpha}) \quad \text{for all } \vec{x}, \vec{\alpha}.^{11}$$

**Corollary 2.1.**  $\mathcal{P}_{\mathbb{I}}^{\Pi}$  is closed under unbounded search,  $(\mu y)$ .

**Corollary 2.2.**  $\mathcal{P}_{\mathbb{I}}^{\Pi}$  is closed under primitive recursion.

**Corollary 2.3.** The relations semi-recursive in  $\mathbb{I}$  are closed under  $\wedge$ ,  $(\forall y)$ , and  $(\forall y)_{\leq z}$ .

**Note.** Closure under  $(\forall y)$  is due to the equivalence “ $(\forall y)\{e\}(y, \vec{x}, \vec{\alpha}) \downarrow$  iff  $\mathbb{I}(\lambda y.\{e\}(y, \vec{x}, \vec{\alpha})) \downarrow$ ”. None of the other results in the corollaries above need the presence of  $\mathbb{I}$ .

**Definition 2.6.** A partial functional  $F$  of rank  $(0, 1)$  is *weakly partial recursive in  $\mathbb{I}$*  iff there is an (ordinary) primitive recursive function  $f$  of rank  $(3, 0)$  such that for all  $e \in \omega$  and all  $\vec{x}$  ( $k = \text{length}(\vec{x})$ ) and  $\vec{\alpha}$  ( $l = \text{length}(\vec{\alpha})$ ),  $\{f(k, l, e)\}(\vec{x}, \vec{\alpha}) = F(\lambda y.\{e\}_{\mathbb{I}}(y, \vec{x}, \vec{\alpha}))$ .

A partial functional of rank  $(0, 1)$  contains in its left field all partial functions  $\omega \rightarrow \omega$ . Its domain, of course, could be much smaller. A *total restricted* functional  $F$  satisfying Definition 2.6 must also satisfy  $F(\lambda y.\{e\}_{\mathbb{I}}(y, \vec{x}, \vec{\alpha})) \downarrow$  iff  $\lambda y.\{e\}_{\mathbb{I}}(y, \vec{x}, \vec{\alpha})$  is total. Such a functional will be called just *weakly recursive*, dropping the qualification “partial” (hoping that confusion will not ensue).

In Definition 2.6 one normally asks for an additional condition, on subcomputations of the  $\{e\}_{\mathbb{I}}$ , but we will not need this here. It is immediate from Definition 2.2 that  $\mathbb{I}$  is weakly recursive (in  $\mathbb{I}$ ) since  $\mathbb{I}(\lambda y.\{e\}_{\mathbb{I}}(y, \vec{x}, \vec{\alpha})) = \{\langle 11, k, l, e \rangle\}(\vec{x}, \vec{\alpha})$ , for all “parameters”  $\vec{x}, \vec{\alpha}$ , and  $\lambda k l e.\langle 11, k, l, e \rangle$  is primitive recursive.

**Definition 2.7. (Quantification over  $\omega$ )**

We define a *total restricted* functional  $E_{\omega}$  by

$$E_{\omega}(\alpha) = \begin{cases} 0 & \mathbf{if} (\forall n \in \omega)\alpha(n) \downarrow \wedge (\exists n \in \omega)\alpha(n) = 0 \\ 1 & \mathbf{if} (\forall n \in \omega)(\exists m \in \omega)(\alpha(n) = m \wedge m > 0) \end{cases}$$

<sup>10</sup>The rule-set used in the recursive definition of  $\Pi_{\mathbb{I}}$  is  $\aleph_1$ -based, i.e., all formation rules have premises with strictly fewer than  $\aleph_1$  elements. Thus, every computation  $u \in \Pi_{\mathbb{I}}$  satisfies  $\|u\| < \aleph_1$  (“all depths are finite or enumerable ordinals”). Hence,  $\aleph_1$  is appropriate notation to denote “infinity”—in other words non-membership in  $\Pi_{\mathbb{I}}$  (or divergence of computation).

<sup>11</sup>Throughout this paper “=” denotes Kleene’s “weak equality”, that is,  $f(\sigma) = g(\tau)$  iff  $f(\sigma) \uparrow \wedge g(\tau) \uparrow \vee (\exists x)(f(\sigma) = x \wedge g(\tau) = x)$ .

**Theorem 2.2. ( $p$ -normality)**

Assume that  $E_\omega$  is weakly recursive in  $\mathbb{I}$ . Then, there is a functional  $H$  in  $P_{\mathbb{I}}^{\mathbb{I}}$  satisfying

- (a)  $\|x\| < \aleph_1 \vee \|y\| < \aleph_1$  implies  $H(x, y, \vec{\alpha}) \downarrow$ ,
- (b)  $\|x\| < \aleph_1 \wedge \|x\| \leq \|y\|$  implies  $H(x, y, \vec{\alpha}) = 0$ ,
- (c)  $\|x\| > \|y\|$  implies  $H(x, y, \vec{\alpha}) = 1$ .

Here the type-1 part of both truncated computations  $x = \langle s, \sigma \rangle$  and  $y = \langle t, \tau \rangle$  is  $\vec{\alpha}$  with  $l = \text{length}(\vec{\alpha})$ , ( $\sigma, \tau$  are the respective type-0 input sequences).

**Proof:**

The proof is standard. See for example [2] for a detailed account in the context where type-1 inputs are total, or [1, 4] for a proof-sketch that involves only the “interesting cases” (these latter two works also only deal with total type-1 inputs).

We too only confine ourselves to a few interesting cases, one of which involves computations that evaluate a (partial) type-1 input ( $\alpha(x_i)$ ). The latter are troublesome in the standard Kleene-schemata setting, if  $\alpha$  is allowed to be non-total, for they make  $H$  non-monotone (see introductory remarks in [6]), causing the proof to break down. Here, in the presence of the “clock axiom”, non-monotonicity is not a problem.<sup>12</sup>

We define  $\lambda xy\vec{\alpha}.H(x, y, \vec{\alpha})$  by cases. The recursive definition of  $H$  is based on the observation (see Definition 2.4):

$$\begin{aligned} &\text{if } \|x\| < \aleph_1, \text{ then } \|x\| \leq \|y\| \text{ iff} \\ &\quad (\forall x') \left( x' \text{ is i.s. of } x \rightarrow (\exists y') (y' \text{ is i.s. of } y \wedge \|x'\| \leq \|y'\|) \right) \end{aligned}$$

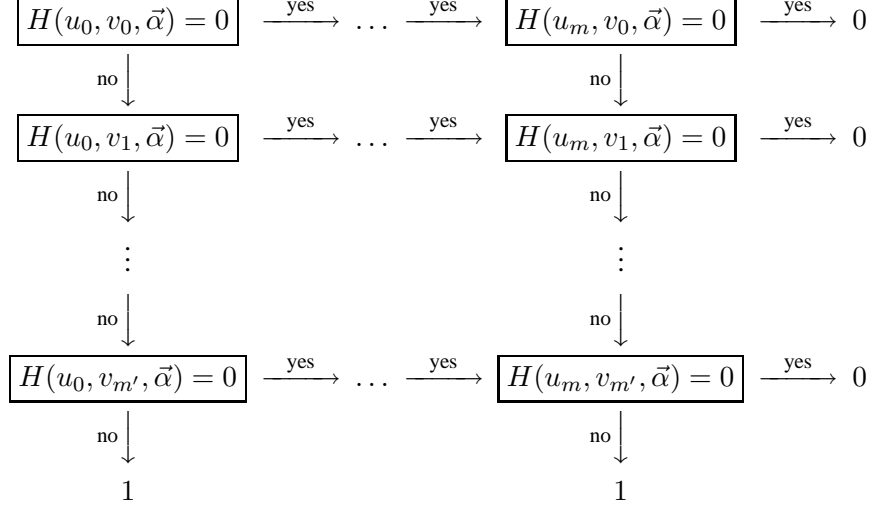
and therefore

$$\begin{aligned} &\|x\| > \|y\| \text{ iff} \\ &\quad (\exists x') \left( x' \text{ is i.s. of } x \wedge (\forall y') (y' \text{ is i.s. of } y \rightarrow \|x'\| > \|y'\|) \right) \end{aligned}$$

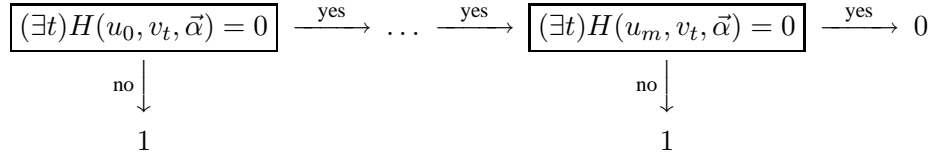
Here are some interesting cases (we omit all the tedious but straightforward formalities):

(i) Let  $x = \langle \langle 7, k + m + 1, l, m \rangle, a, \vec{b}_m, \vec{x}_k \rangle$  and  $y = \langle \langle 7, k' + m' + 1, l, m' \rangle, c, \vec{d}_{m'}, \vec{y}_{k'} \rangle$  where we have omitted the  $\vec{\alpha}$ -part for typographical convenience. The i.s. of  $x$  are  $\langle b_i, \vec{x}_k \rangle$ ,  $i = 1, \dots, m$  and  $\langle a, \{b_1\}(\vec{x}_k), \dots, \{b_m\}(\vec{x}_k) \rangle$  (of course, one, or all of the  $\{b_i\}(\vec{x}_k)$  might be undefined). Correspondingly, the i.s. of  $y$  are  $\langle d_i, \vec{y}_{k'} \rangle$ ,  $i = 1, \dots, m'$  and  $\langle c, \{d_1\}(\vec{y}_{k'}), \dots, \{d_{m'}\}(\vec{y}_{k'}) \rangle$ . For the sake of notational convenience let us name all the above i.s., in the order they were written, by the symbols  $u_i$  (for  $i = 1, \dots, m$ ),  $u_0, v_i$  (for  $i = 1, \dots, m'$ ),  $v_0$ . Then,  $H(x, y, \vec{\alpha})$  is computed by the following flowchart.

<sup>12</sup>It means however, as in [2], that we must use the 2nd recursion theorem (2.1) in our proof rather than the 1st recursion theorem (used in [1, 4]).



(ii) Let  $x = \langle \langle 7, k + m + 1, l, m \rangle, a, \vec{b}_m, \vec{x}_k \rangle$  and  $y = \langle \langle 11, k', l, c \rangle, \vec{y}_{k'} \rangle$ . We denote the i.s. of  $x$  as in (i) above. Let  $v_t = \langle c, t, \vec{y}_{k'} \rangle$ , for all  $t \in \omega$ , be the i.s. of  $y$ .  $H(x, y, \vec{\alpha})$  is given by the flowchart below.



where  $(\exists t)H(u_i, v_t, \vec{\alpha}) = 0$ , for  $i = 0, \dots, m$ , is implemented as  $E_\omega(\lambda t.H(u_i, v_t, \vec{\alpha})) = 0$ .

(iii) Let  $x = \langle \langle 6, k, l, i, j \rangle, \vec{x}_k \rangle$  and  $y = \langle \langle 6, k', l, i', j' \rangle, \vec{y}_{k'} \rangle$ .

Here we have just two i.s.,  $u = \langle \langle 10, k + 1, l, i, j \rangle, 0, \vec{x}_k \rangle$  and  $v = \langle \langle 10, k' + 1, l, i', j' \rangle, 0, \vec{y}_{k'} \rangle$  respectively. Set  $H(x, y, \vec{\alpha}) = H(u, v, \vec{\alpha})$ .

(iv) Let  $x = \langle \langle 10, k + 1, l, i, j \rangle, t, \vec{x}_k \rangle$  and  $y = \langle \langle 10, k' + 1, l, i', j' \rangle, r, \vec{y}_{k'} \rangle$ .

Set  $u = \langle \langle 10, k + 1, l, i, j \rangle, t + 1, \vec{x}_k \rangle$  and  $v = \langle \langle 10, k' + 1, l, i', j' \rangle, r + 1, \vec{y}_{k'} \rangle$ . These are the *potential* i.s. of  $x, y$  respectively. Then,

$$H(x, y, \vec{\alpha}) = \begin{cases} H(u, v, \vec{\alpha}) & \text{if } \mathbf{X}(t, x_i, \alpha_j) \cdot \mathbf{X}(r, y_{k'}, \alpha_{j'}) = 1 \\ 0 & \text{if } \mathbf{X}(t, x_i, \alpha_j) = 0 \\ 1 & \text{otherwise} \end{cases}$$

At the end of all this we have a recursive definition “ $H(x, y, \vec{\alpha}) = \dots H(u, v, \vec{\alpha}) \dots$ ”. By 2.1, there is an  $e \in \omega$  such that  $\{e\}(x, y, \vec{\alpha}) = \dots \{e\}(u, v, \vec{\alpha}) \dots$ , for all  $x, y, \vec{\alpha}$ , and therefore  $H = \{e\}$ .

The proof that the inductive definition of  $H$  gives us what we want proceeds by a straightforward induction on the ordinal  $\min(\|x\|, \|y\|)$ , simultaneously for (b)–(c) of the theorem, while (a) follows directly from (b) and (c). (See, for example, [1, 2, 4].)  $\square$

Now one gets the Selection Theorem via the standard proof (see any of [1, 2, 4]).

**Corollary 2.4.** If  $E_\omega$  is weakly recursive in  $\mathbb{I}$ , then there is for each  $k, l$  a  $\Pi_{\mathbb{I}}$ -computable partial functional  $Sel^{(k,l)}$  of rank  $(k+1, l)$ , such that

- (1)  $(\exists y)\{a\}(y, \vec{x}, \vec{\alpha}) \downarrow \leftrightarrow Sel^{(k,l)}(a, \vec{x}, \vec{\alpha}) \downarrow$ , and
- (2)  $(\exists y)\{a\}(y, \vec{x}, \vec{\alpha}) \downarrow \rightarrow \{a\}(Sel^{(k,l)}(a, \vec{x}, \vec{\alpha}), \vec{x}, \vec{\alpha}) \downarrow$ .

From the above, standard techniques yield that the  $\Pi_{\mathbb{I}}$ -semi-recursive relations are closed under  $\vee$ ,  $(\exists y)$  and  $(\exists y)_{\leq z}$  and that a functional is in  $P_{\mathbb{I}}^{\Pi}$  iff its *graph* is. The latter yields in the obvious way closure of  $P_{\mathbb{I}}^{\Pi}$  under definition by *positive semi-recursive cases*. Namely, if each  $f_i$  is in  $P_{\mathbb{I}}^{\Pi}$  and each  $S_i$  is semi-recursive in  $\mathbb{I}$ , then if  $f$  given by the following equivalence is a function, it is in  $P_{\mathbb{I}}^{\Pi}$ :  $y = f(\vec{x}, \vec{\alpha}) \equiv y = f_1(\vec{x}, \vec{\alpha}) \wedge S_1(\vec{x}, \vec{\alpha}) \vee \dots \vee y = f_k(\vec{x}, \vec{\alpha}) \wedge S_k(\vec{x}, \vec{\alpha})$ . It now follows that  $R(\vec{x}, \vec{\alpha})$  is recursive in  $\mathbb{I}$  iff both  $R(\vec{x}, \vec{\alpha})$  and  $\neg R(\vec{x}, \vec{\alpha})$  are semi-recursive in  $\mathbb{I}$  (for the *if*, define the characteristic function of  $R$  by the two positive semi-recursive cases  $R$  and  $\neg R$ ).

**Note.** It is clear that  $\Pi \subseteq \Pi_{\mathbb{I}}$ , or  $(e, \vec{x}, \vec{\alpha}, y) \in \Pi \rightarrow (e, \vec{x}, \vec{\alpha}, y) \in \Pi_{\mathbb{I}}$ . In other words, for all  $e \in \omega$ ,  $\{e\} \subseteq \{e\}_{\mathbb{I}}$ . Thus, if  $\{e\}$  is total, then  $\{e\} = \{e\}_{\mathbb{I}}$ . This yields  $\mathcal{R}^{\Pi} \subseteq \mathcal{R}_{\mathbb{I}}^{\Pi}$ . We can get a bit more, indeed, we have

**Corollary 2.5.** If  $E_\omega$  is weakly recursive in  $\mathbb{I}$ , then  $\mathcal{P}^{\Pi} \subseteq \mathcal{P}_{\mathbb{I}}^{\Pi}$ .

**Proof:**

Let  $f \in \mathcal{P}^{\Pi}$ . Then  $\lambda y \vec{x} \vec{\alpha}. y = f(\vec{x}, \vec{\alpha})$  is semi-recursive in the unrelativized sense.<sup>13</sup> By the “weak” normal form theorem of [6]<sup>14</sup> in the unrelativized theory, there is a recursive  $L$  such that, for some  $e$ ,  $y = f(\vec{x}, \vec{\alpha}) \equiv (\exists z)L(\langle e, y, \vec{x} \rangle, z, \vec{\alpha}) = 0$ .

By the preceding note, the predicate quantified by  $(\exists z)$  is in  $\mathcal{R}_{\mathbb{I}}^{\Pi}$ , thus the left hand side of  $\equiv$  is semi-recursive in  $\mathbb{I}$ . Therefore,  $f \in \mathcal{P}_{\mathbb{I}}^{\Pi}$ .  $\square$

### 3. Acknowledgements

I wish to thank the referee whose suggestions improved the clarity of the paper, in particular in connection with the introduction of  $\mathbf{X}$  in Section 2. The referee also pointed out that the presence of the “clock”,  $\mathbf{X}$ , makes it possible to simulate computations relative to a partial function  $\alpha$  by computations relative to some total function  $\beta$ . One introduces the latter by first letting

$$\theta(t, x) = \mathbf{if} \mathbf{X}(t, x, \alpha) = 0 \mathbf{then} \alpha(x) + 1 \mathbf{else} 0$$

from which  $\alpha$  and  $\mathbf{X}$  can be recovered (i.e., computed) as

$$\alpha(x) = \theta((\mu t)[\theta(t, x) > 0], x) - 1 \tag{1}$$

and

$$\mathbf{X}(t, x, \alpha) = \mathbf{if} \theta(t, x) = 0 \mathbf{then} 1 \mathbf{else} 0 \tag{2}$$

and finally setting  $\beta = \lambda x. \theta((x)_0, (x)_1)$ .

<sup>13</sup>“Unrelativized” or “absolute” means that the clause for  $\mathbb{I}$  is removed from Definition 2.1.

<sup>14</sup>The referee has produced a counterexample to the “strong” normal form theorem of [7].



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