Scripts

MATLAB Scripts

- a script is text file containing a sequence of MATLAB commands
 - each command usually occurs on a separate line of the file
- MATLAB can run the commands in a script by reading the file and interpreting the text as MATLAB commands
 - commands are run in order that they appear in the script file

MATLAB Scripts

the filename of a MATLAB script always has the following form:

yourScriptName.m

where **yourScriptName** must be a valid MATLAB variable name

- i.e., must begin with a letter and may only contain letters and spaces and underscores
 - no spaces or symbols!

MATLAB scripts

- scripts are useful for keeping a permanent record of a sequence of commands
- typically, you will want to output the result of the script
 - e.g., as a plot of some kind
 - or as a message of some kind
- also, you may want to save the results of the computations that the script has performed

Text output

- a MATLAB string is a row vector of characters
- any text enclosed by single quotes is considered a MATLAB string

s = 'Any characters'

- the string is actually a vector that contains the numeric codes for the characters (codes o to 127 are ASCII)
- the length of S is the number of characters
- a quotation within the string is indicated by two quotation marks

Text output

- the command disp will display a MATLAB string to the screen without displaying the name of the variable
- >> s = 'Any characters'
- s =
- Any characters
- >> disp(s)
- Any characters

- it is often very useful to generate strings programmatically
 - display output more elaborate than just a variable value
 - display a table of values
 - export data to a non-native MATLAB format
 - generate the string for a MATLAB command
- the function sprintf is used to generate formatted strings
 - use doc sprintf to get help for sprintf
 - help sprintf is less useful

• the syntax of the **sprintf** command is:

str = sprintf(formatSpec, A1, ..., An)

- **formatSpec** is a formatting string with a large number of options
 - probably inherited from the C programming language (or C's predecessor languages)
- ▶ A1, ..., An are the arrays containing the information to format

- the formatting string describes how MATLAB should convert the information stored in the arrays into text
- the formatting string can include:
 - text
 - escape characters
 - > zero or more percent signs each followed by:
 - optional operator characters, and a conversion character

- examples using only plain text and escape characters
 - see textbook or **doc sprintf** for a table of escape characters
- >> sprintf('hi')
- >> sprintf('''hi''')
- >> sprintf('hi\tbye')
- >> sprintf('hi\nbye')
- >> sprintf('50%%')

- usually you will need to include a conversion character and an array containing data
 - the conversion character tells MATLAB what conversion it should use when converting the data in the array to text
 - most commonly used conversions are:
 - %d base 10 integer
 - %i base 10 integer
 - **%f** fixed-point floating-point
 - **%e** exponential notation
 - %**s** string

examples using simple conversions

```
>> n = 10;
>> sprintf('There are %d items', n)
>> degc = 100;
>> degf = (9 / 5) * degc + 32;
>> sprintf('%f deg C = %f deg F', degc, degf)
>> sprintf('%e deg C = %e deg F', degc, degf)
>> name = 'Jessica';
>> sprintf('Her name was %s', name)
```

- for floating-point conversions, you can specify the number of digits after the decimal place
 - called the *precision*
 - default value is 6

>> degc = 100; >> degf = (9 / 5) * degc + 32; >> sprintf('%.2f deg C = %.2f deg F', degc, degf) >> sprintf('%.1e deg C = %.1e deg F', degc, degf) >> sprintf('%.0f deg C = %.15f deg F', degc, degf)

 for all conversions, you can specify the minimum number of characters to output

```
>> n = 10;
>> sprintf('There are %5d items', n)
```

```
>> degc = 100;
```

- >> degf = (9 / 5) * degc + 32;
- >> sprintf('%8.1f deg C = %8.1f deg F', degc, degf)

```
>> name = 'Jessica';
```

```
>> sprintf('Her name was %15s', name)
```

- there are many other options in sprintf
 - see doc sprintf for details
 - experiment the options

when using sprintf with an array, the formatting string is recycled columnwise through the elements of the array

```
>> A = [1 2 3 4; 5 6 7 8];
>> s = sprintf('%d %d\n', A)
s =
1 5
2 6
3 7
4 8
```

when using sprintf with an array, the formatting string is recycled columnwise through the elements of the array

>> A = [1 2 3 4; 5 6 7 8; 9 10 11 12]; >> s = sprintf('%d %d\n', A) s = 1 5 9 2 6 10 3 7 11 4 8 12

when using sprintf with an array, the formatting string is recycled columnwise through the elements of the array

>> A = [1 2 3 4; 5 6 7 8; 9 10 11 12];
>> >> s = sprintf('%d %d %f %f\n', A)

s =

1 5 9.000000 2.000000

6 10 3.000000 7.000000

11 4 8.000000 12.000000

- you can save some or all of the variables in your workspace to a file that MATLAB can reload
- the command

>> save

saves all of the workspace variables to a file named
matlab.mat in the current working folder

 the file is not human readable; it is saved as a MATLAB readable binary format

the commands

- >> save('myfile.mat')
- >> save myfile.mat

saves all of the workspace variables to a file named
myfile.mat in the current working folder

the commands

>> save('myfile.mat', 'degc', 'degf', 'name')

>> save myfile.mat degc degf name

saves only the specified workspace variables to a file named **myfile.mat** in the current working folder

the commands

>> save('myfile.mat', 'degc', 'degf', 'name')

>> save myfile.mat degc degf name

saves only the specified workspace variables to a file named **myfile.mat** in the current working folder

- if you want a human readable file specify the option
 -ascii' and possibly '-double'
- >> save('myfile.mat', 'degc', 'degf', 'name', '-ascii')
- >> save myfile.mat degc degf name -ascii
- this has severe limitations; I don't recommend using the '-ascii' option unless you are sure you know what you are doing

Loading variables from a file

- you can load a binary .mat file using the load command
 - you get back the saved variables with their original names
- >> load('myfile.mat')
- >> load myfile.mat

Loading variables from a file

- Load will also load a plain text file if it contains a rectangular table of numbers with an equal number of elements in each row
 - for example, suppose you have a file mydata.dat that contains the following:

0.5377	-1.3077	-1.3499
1.8339	-0.4336	3.0349
-2.2588	0.3426	0.7254
0.8622	3.5784	-0.0631
0.3188	2.7694	0.7147

Loading variables from a file

• the command:

>> x = load('mydata.dat')

will load the contents of the file into the variable ${f x}$