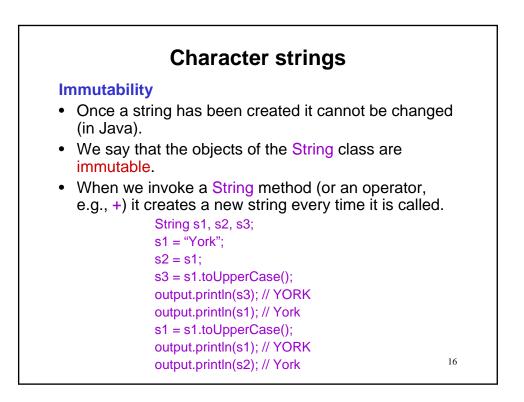
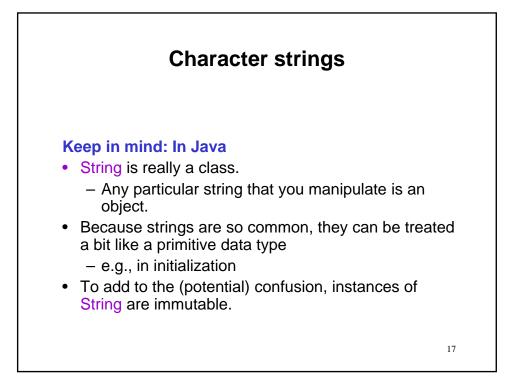
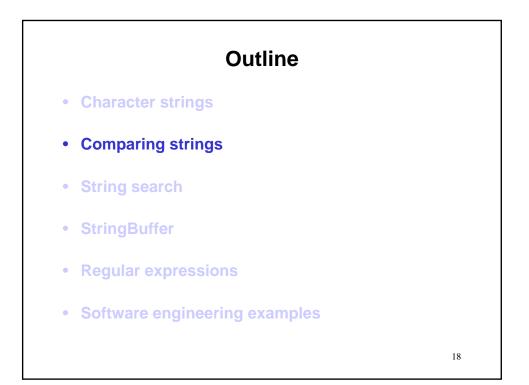
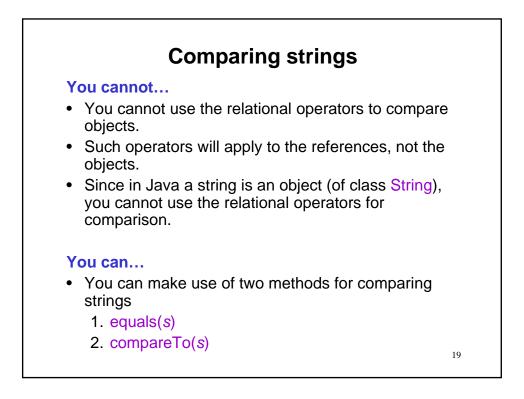


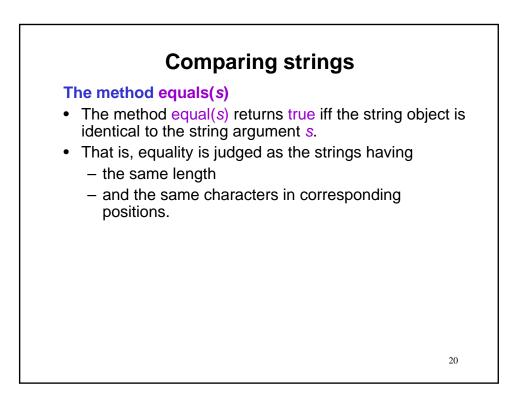
Ch	aracter strings
Wrapper classes	
	nteger class, there are similar classes nods for the other primitive types. In
primitive type	wrapper class
byte	Byte
short	Short
char	Char
int	Integer
long	Long
float	Float
double	Double
boolean	Boolean
	wrapper classes, because they allows e values of each type within a class. ¹⁵

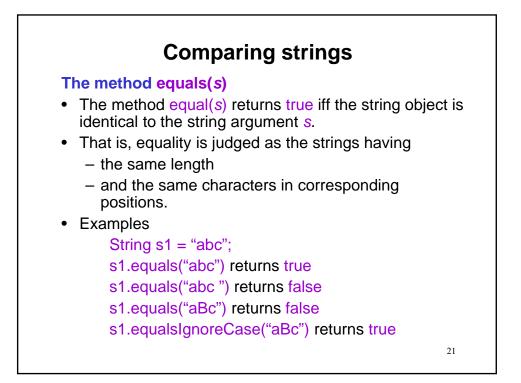


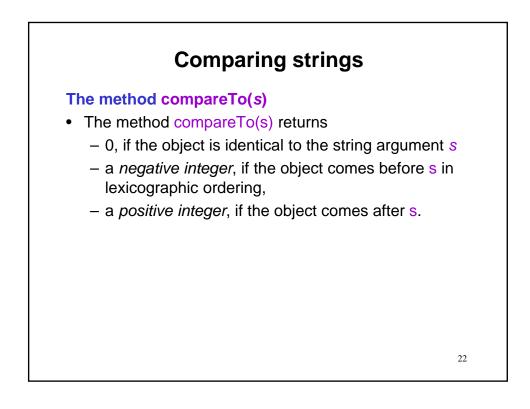












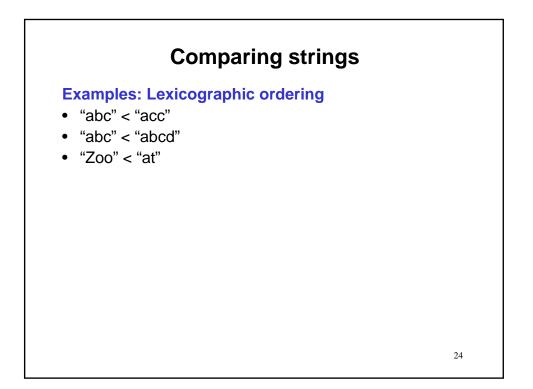
Comparing strings

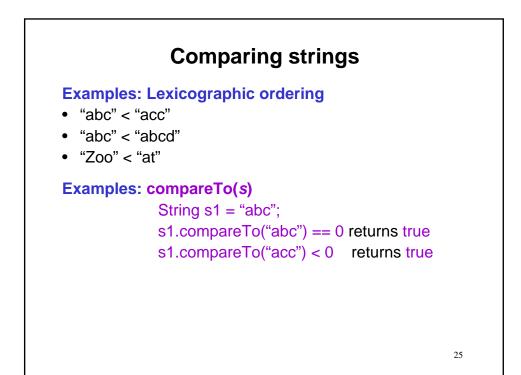
The method compareTo(s)

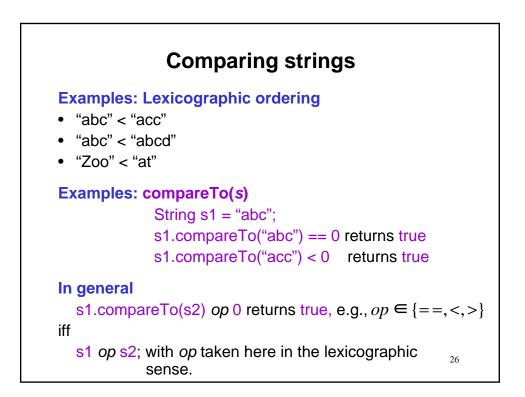
- The method compareTo(s) returns
 - 0, if the object is identical to the string argument s
 - a negative integer, if the object comes before s in lexicographic ordering,
 - a *positive integer*, if the object comes after s.

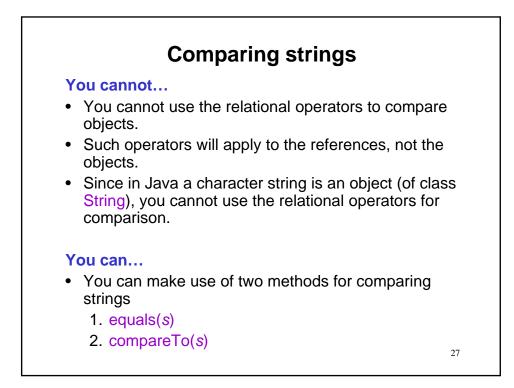
Lexicographic ordering

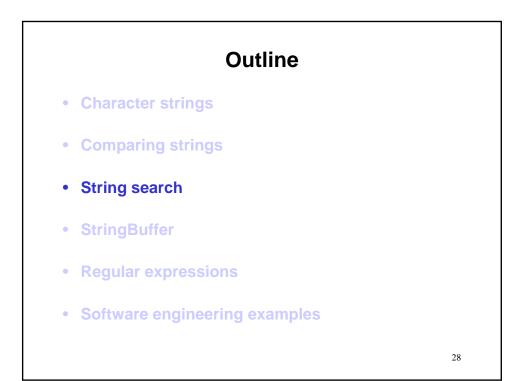
- Lexicographic ordering is essentially dictionary ordering.
- In Java, implemented by comparison of Unicode values to compare each character.

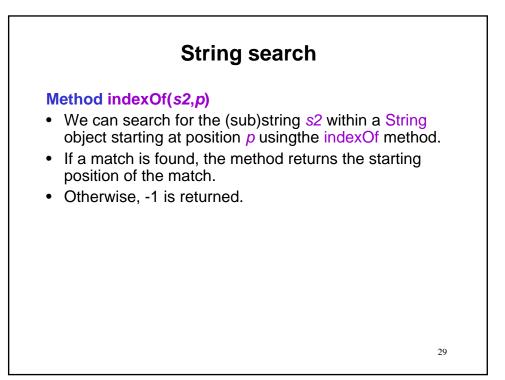


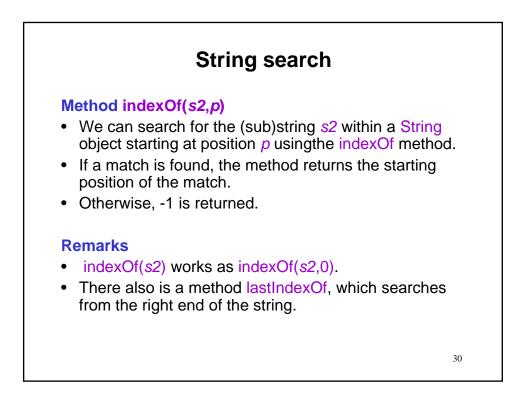








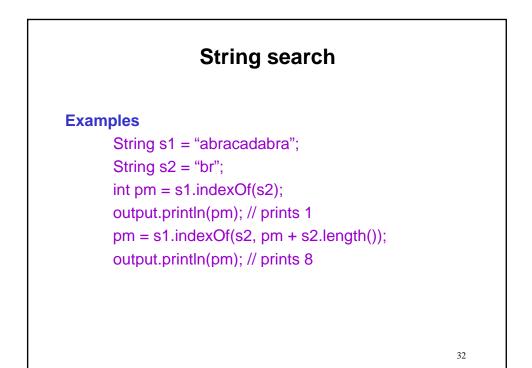


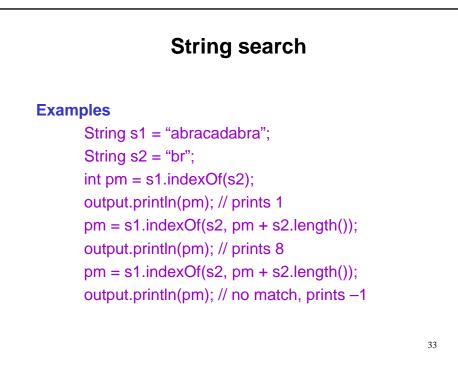


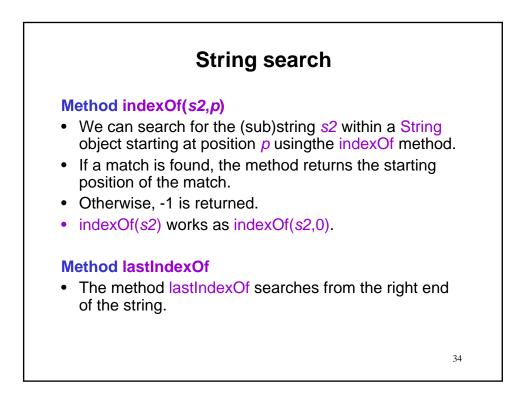


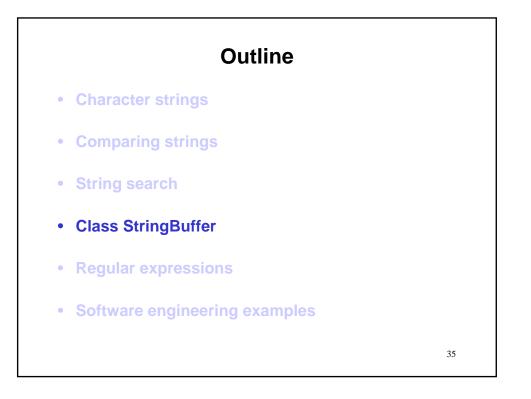
Examples

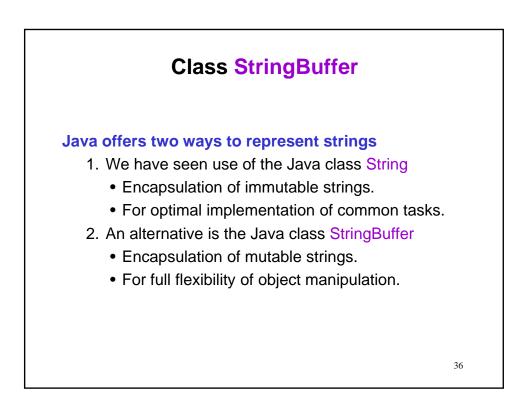
String s1 = "abracadabra"; String s2 = "br"; int pm = s1.indexOf(s2); output.println(pm); // prints 1

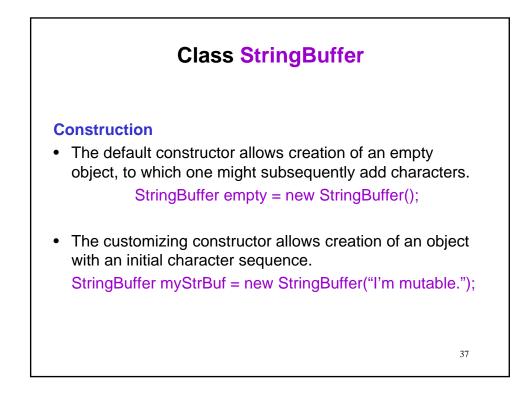


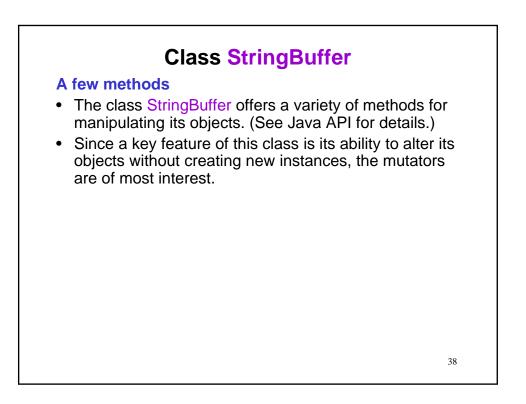


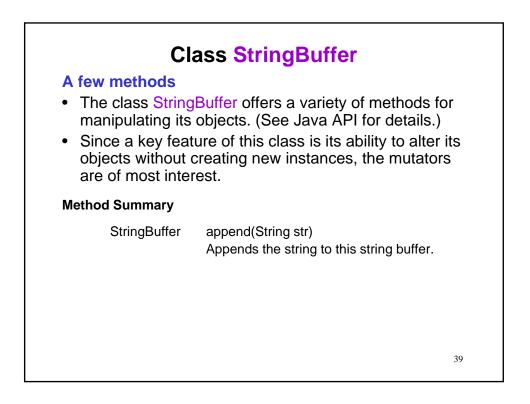




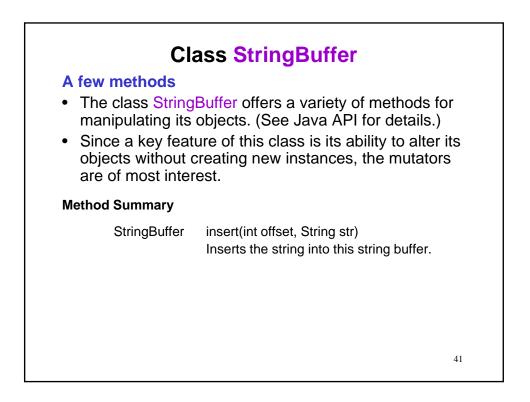




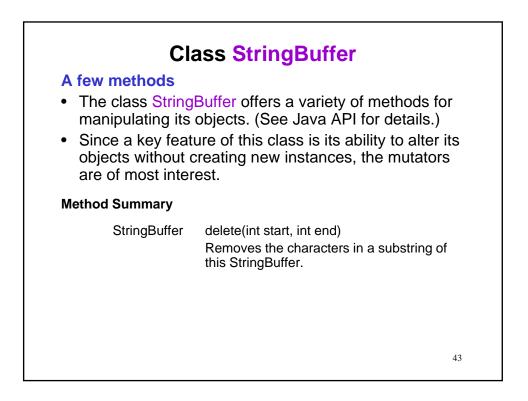




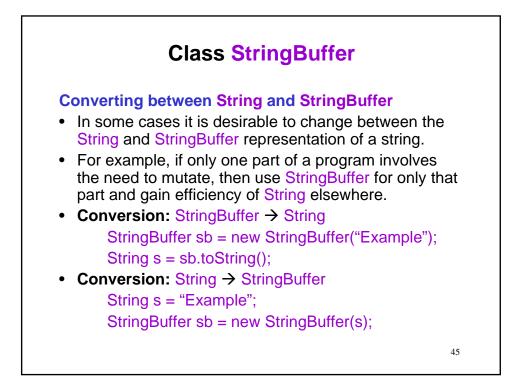
C	lass StringBuffer
manipulating itsSince a key feat	gBuffer offers a variety of methods for s objects. (See Java API for details.) ture of this class is its ability to alter its creating new instances, the mutators erest.
Method Summary	
StringBuffer	append(String str) Appends the string to this string buffer.
Example	
sb.append(er sb = new StringBuffer("soft"); ("ware"); tln(sb); // prints software

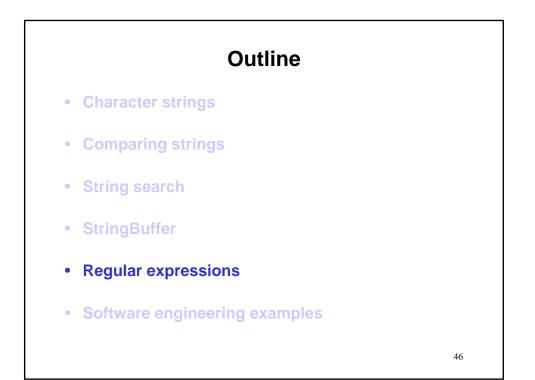


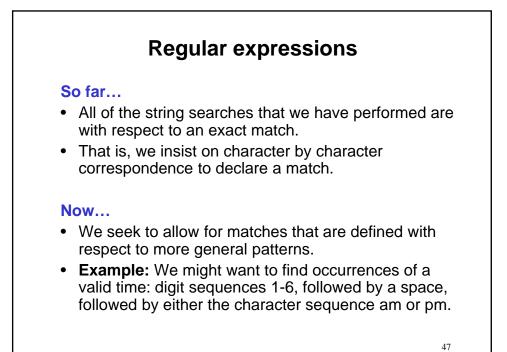
Cla	ass StringBuffer
manipulating itsSince a key feature	Buffer offers a variety of methods for objects. (See Java API for details.) ure of this class is its ability to alter its creating new instances, the mutators est.
Method Summary	
wethou Summary	
StringBuffer	insert(int offset, String str) Inserts the string into this string buffer.



С	lass StringBuffer
manipulating itsSince a key feat	Buffer offers a variety of methods for objects. (See Java API for details.) ure of this class is its ability to alter its creating new instances, the mutators are
Method Summary	
StringBuffer	delete(int start, int end) Removes the characters in a substring of this StringBuffer.
Example	
sb.delete(4,	sb = new StringBuffer("softheadware"); 8); n(sb); // prints software







 Regular expressions

 A formalism

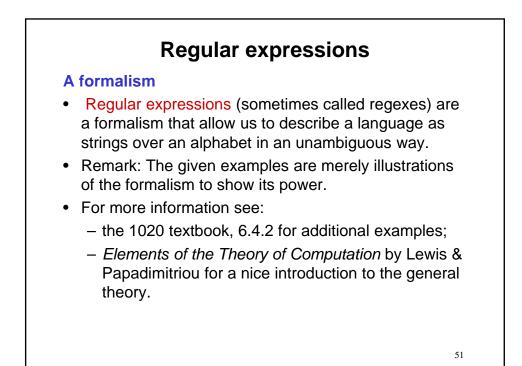
 • Regular expressions (sometimes called regexes) are a formalism that allow us to describe a language as strings over an alphabet in an unambiguous way.

Regular expressions

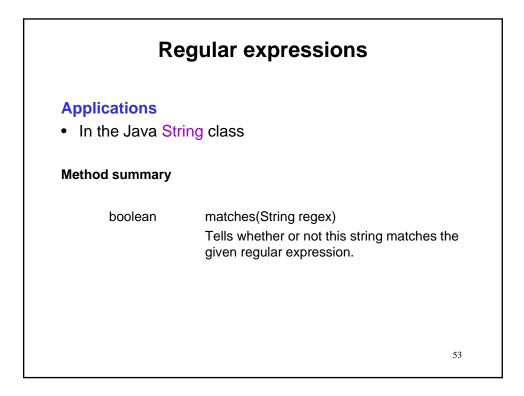
A formalism

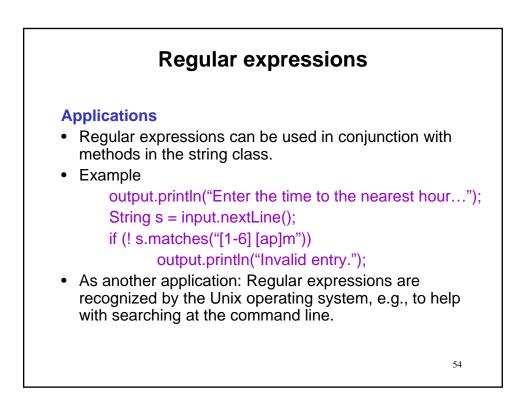
- Regular expressions (sometimes called regexes) are a formalism that allow us to describe a language as strings over an alphabet in an unambiguous way.
- Example: Valid times "[1-6] [ap]m"
 - The alphabet is {1, 2, 3, 4, 5, 6, a, m, p, ' '}.
 - Stings in the language are {1 am, 1 pm, 2 am, 2 pm, 3 am, 3 pm, ..., 6 pm}.
 - The square brackets, e.g., [ap] state that anything enclosed (but nothing else) is allowable at the corresponding position.
 - The 1-6 states that any digit from 1 through 6 (but nothing else) is allowable at the corresponding position.
 - The ' ' and 'm' state that only those characters are_{49} allowable at the corresponding positions.

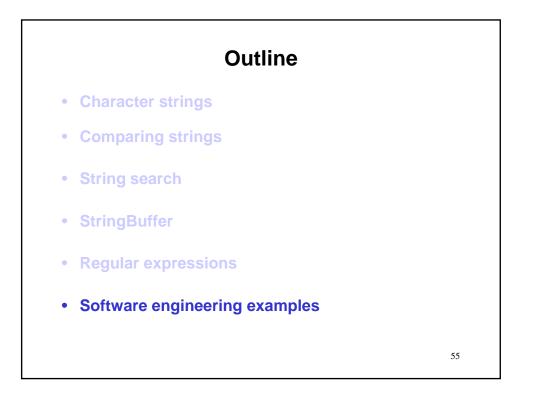
Regular expressions		
A formalism		
•	Regular expressions (sometimes called regexes) are a formalism that allow us to describe a language as strings over an alphabet in an unambiguous way.	
•	Example: Valid strings "[^0-9]*[+-]?[0-9]+[^0-9]*"	
	 The alphabet is the characters. 	
	 Stings in the language are of the form 	
	<pre>{non-digit characters or nothing}{integer}{non-digit characters or nothing}.</pre>	
	- [], 0-9, +, -, as before.	
	 The ^ denotes not, i.e., anything except what follows. 	
	 The * denotes that the preceding must be present zero or more times. 	
	 The + denotes that the preceding must be present 1 or more times. 	
	 The ? denotes that the preceding must be present once or not at all. 	
	50	

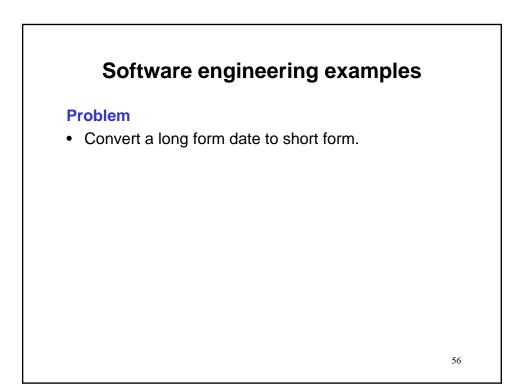


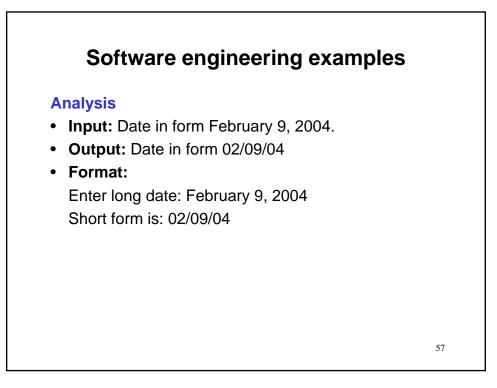
Example
 Duty of the string class.
 String s = input.nextLine();
 if (! s.matches("[1-6] [ap]m"))
 output.println("Invalid entry.");
 }
}

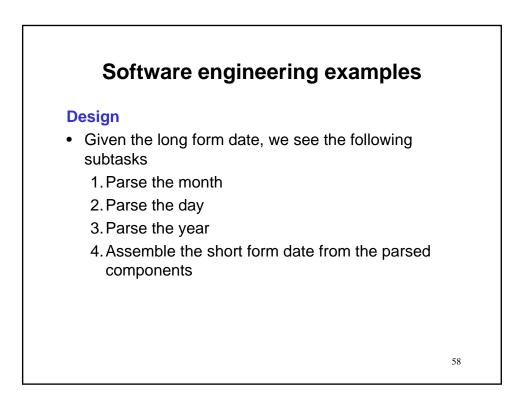


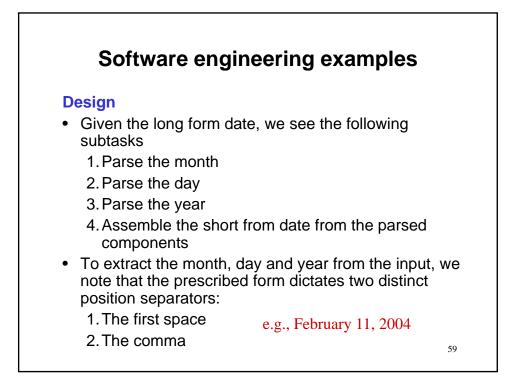


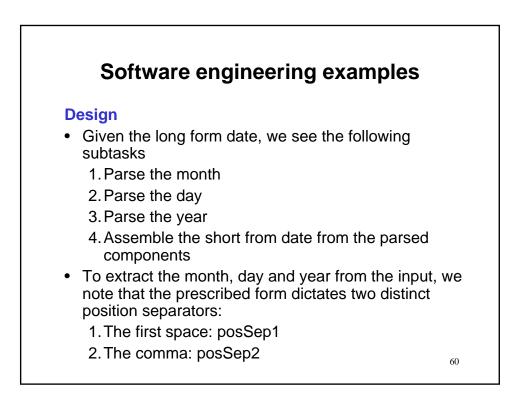








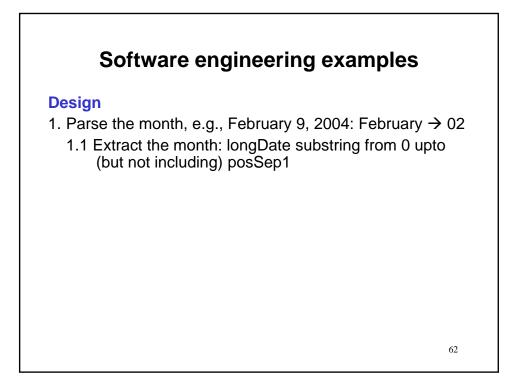


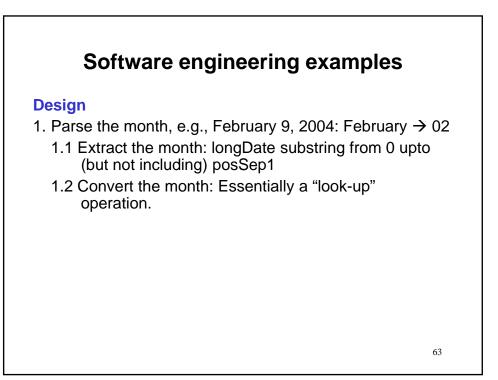


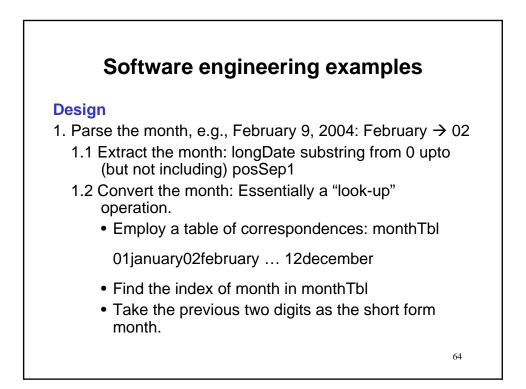


Design

1. Parse the month, e.g., February 9, 2004: February \rightarrow 02.



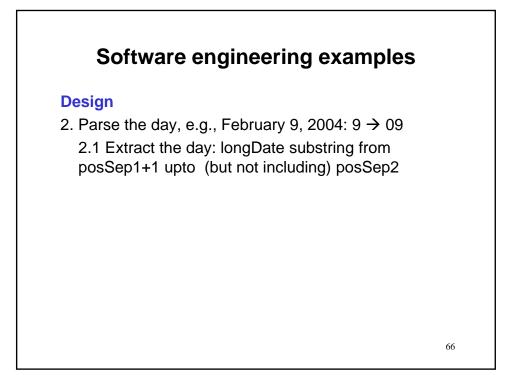


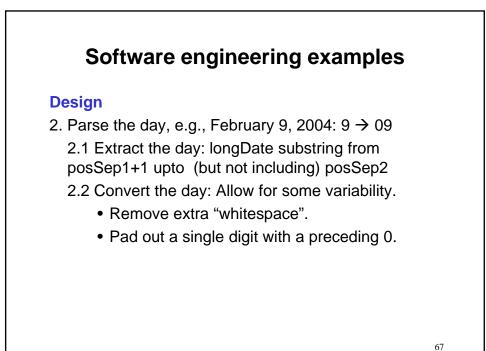


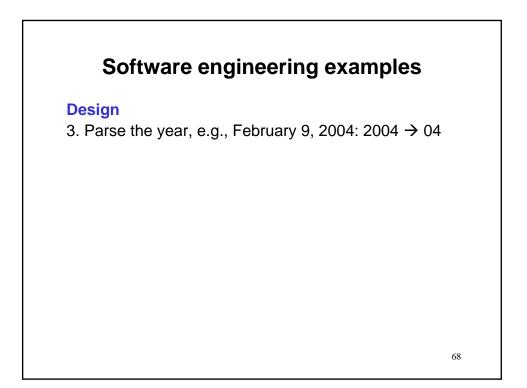
Software engineering examples

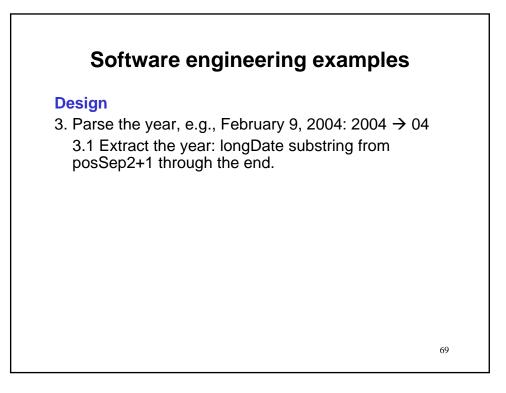
Design

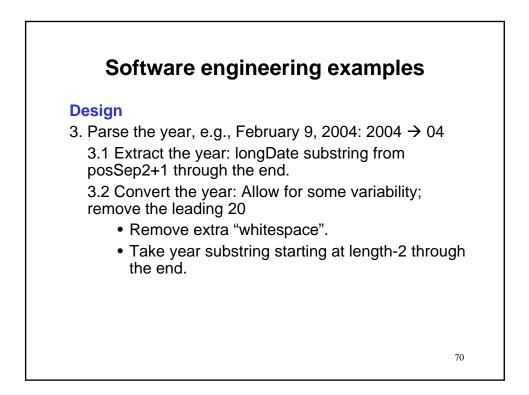
2. Parse the day, e.g., February 9, 2004: $9 \rightarrow 09$

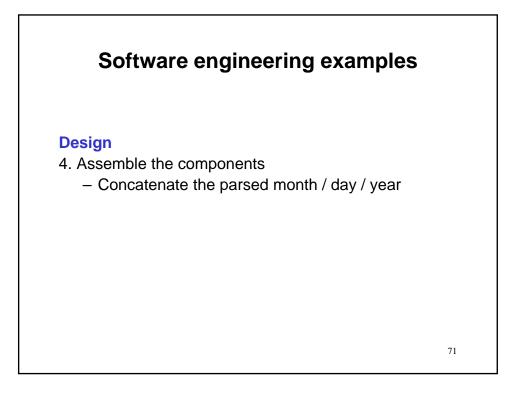


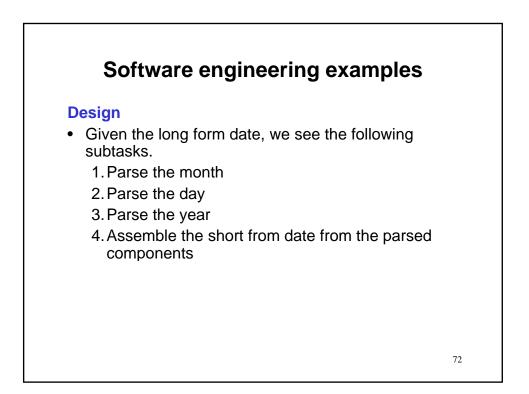


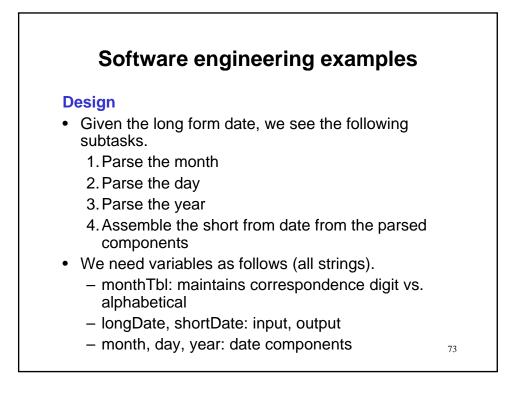


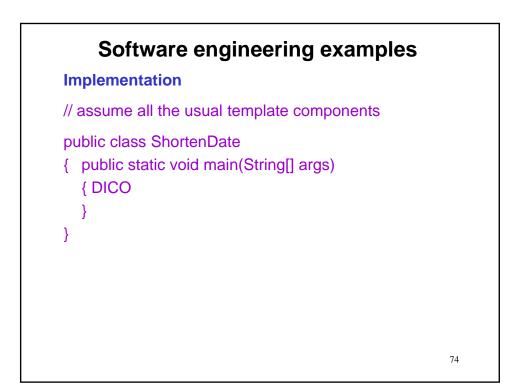








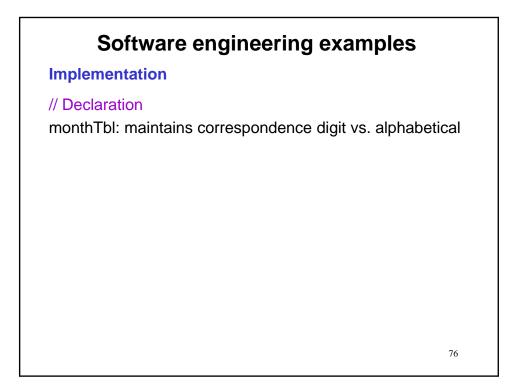


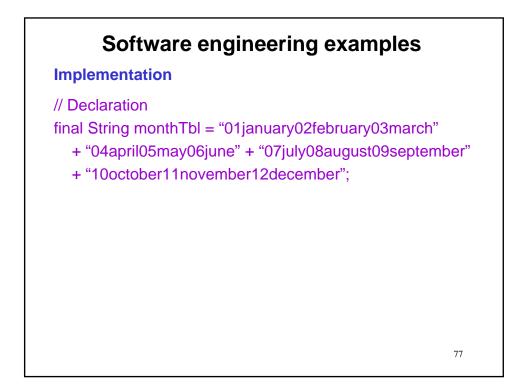


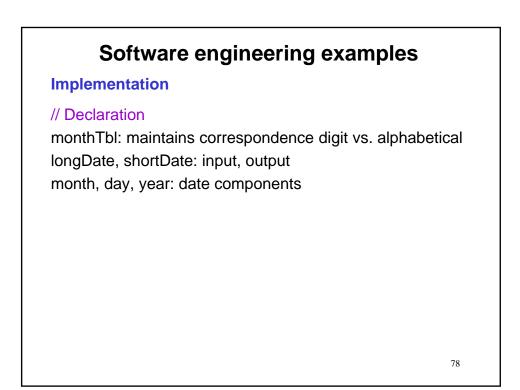


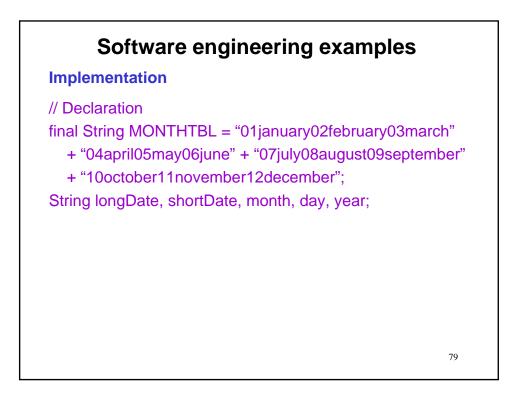
Implementation

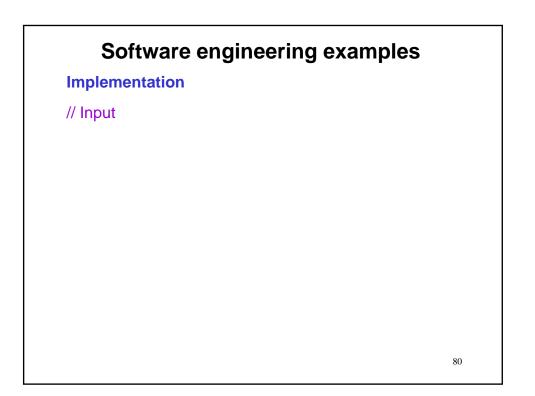
// Declaration





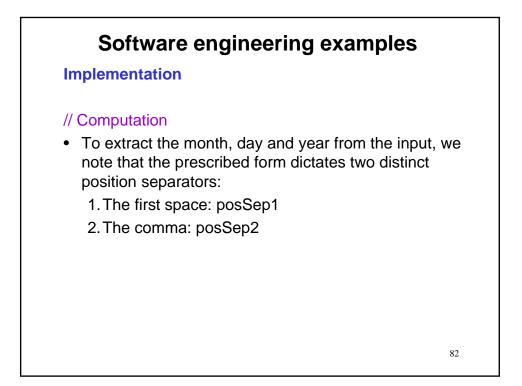


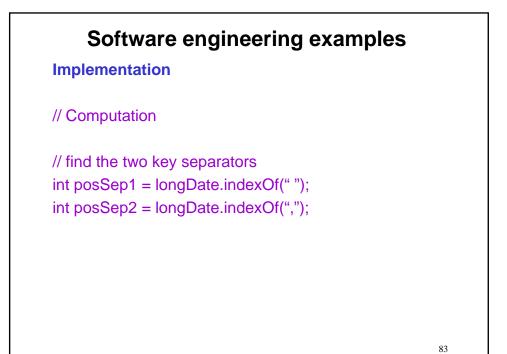


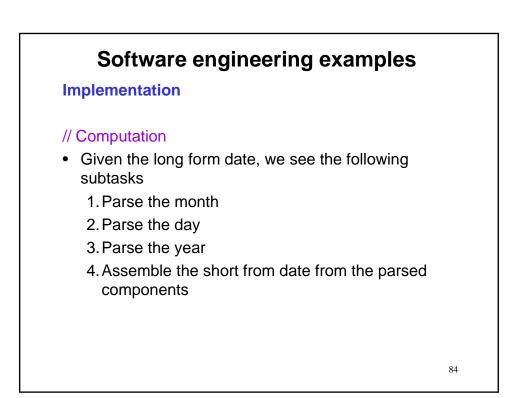


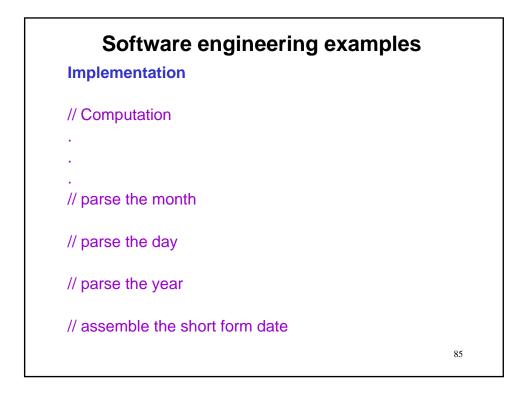
Implementation

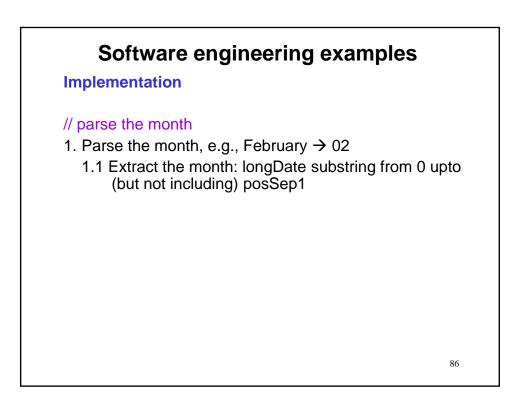
// Input
output.print("Enter long date: ");
longDate = input.nextLine();





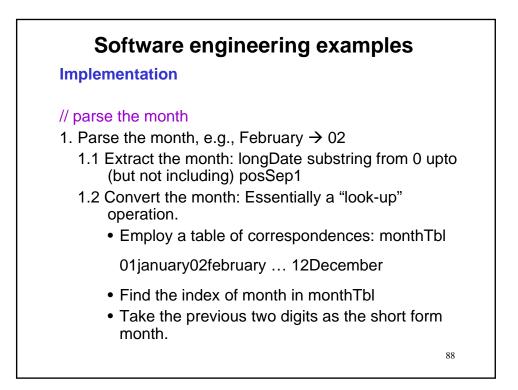


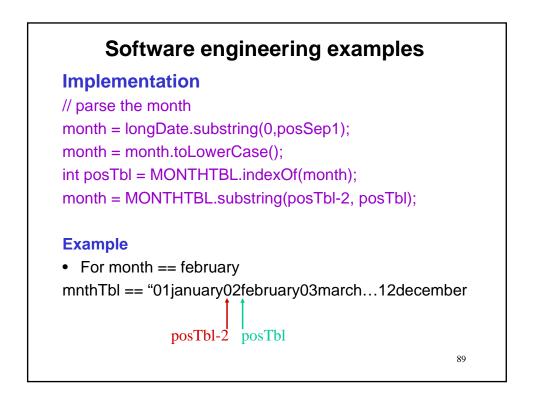


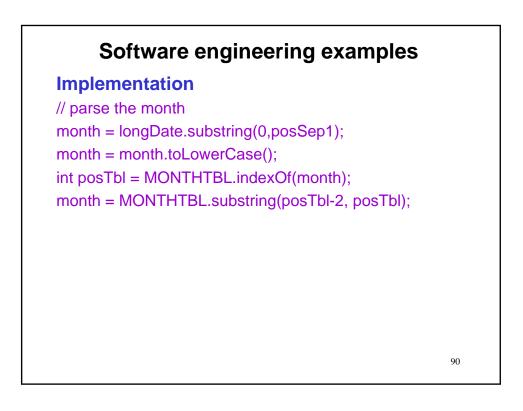


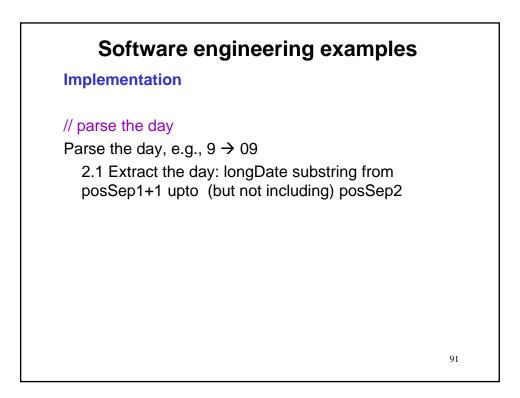
Implementation

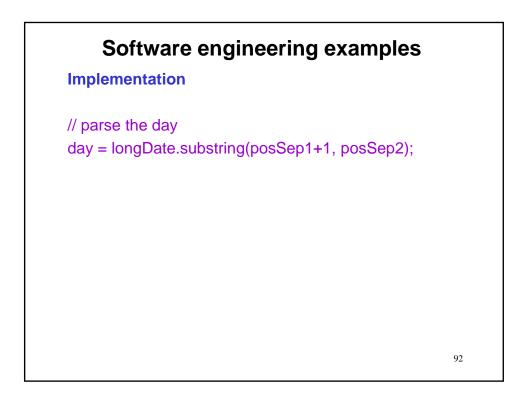
// parse the month
month = longDate.substring(0,posSep1);

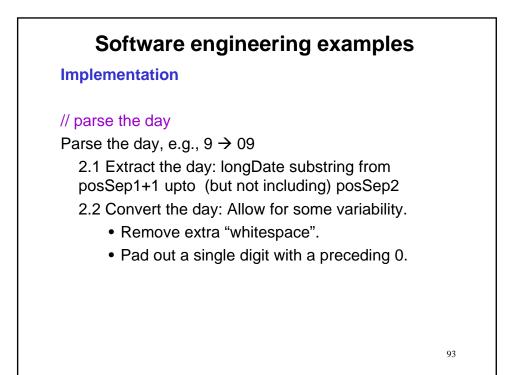


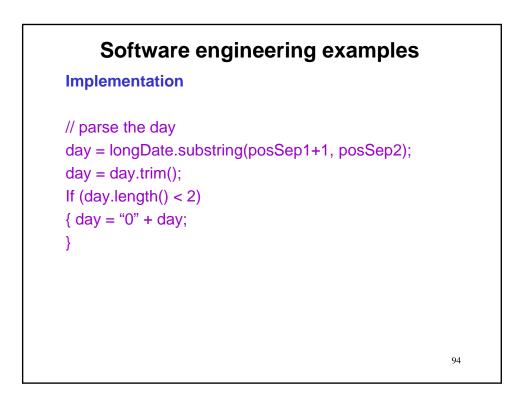


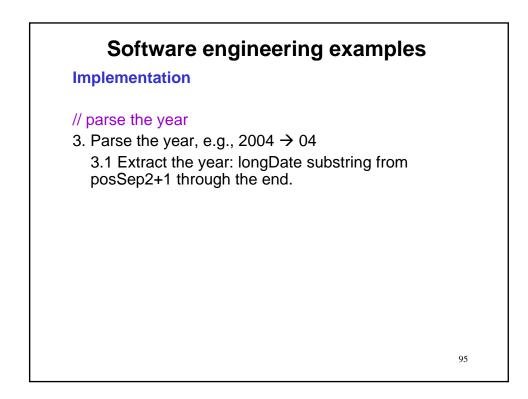


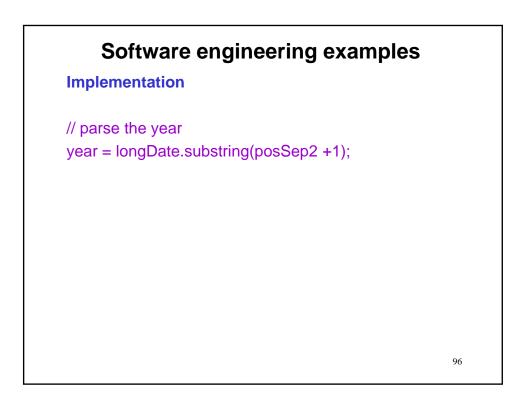


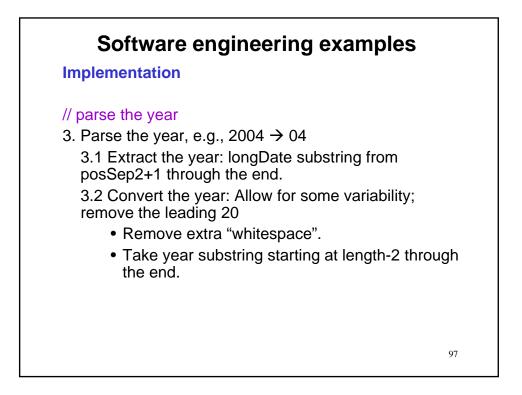


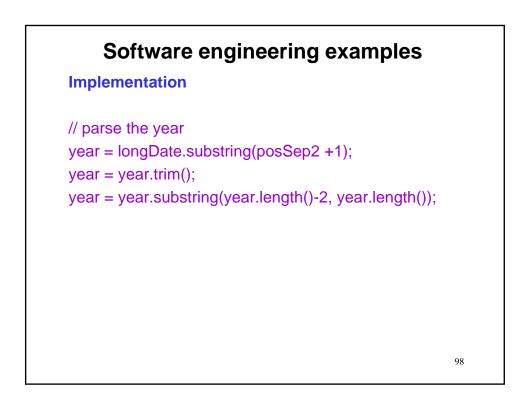


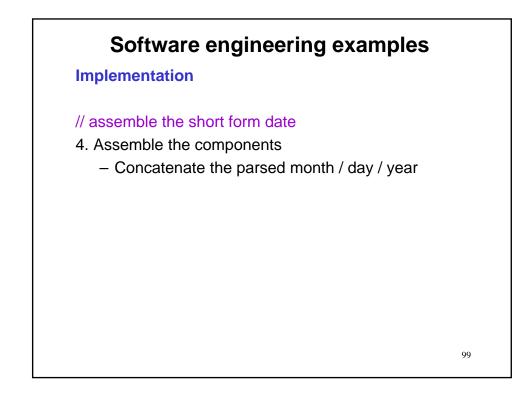


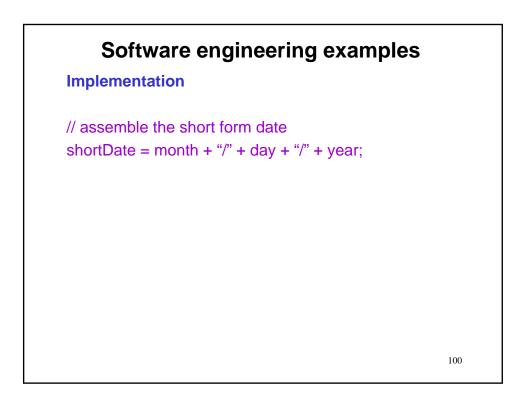






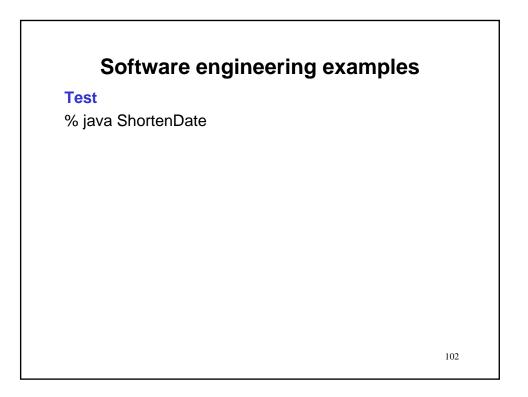


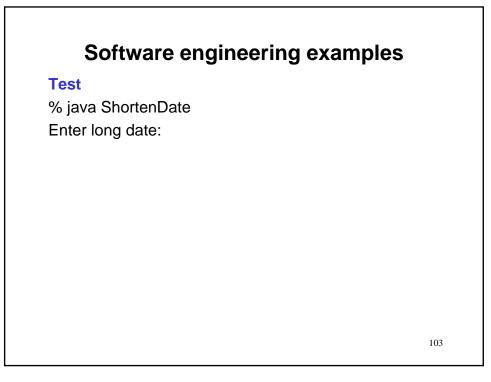


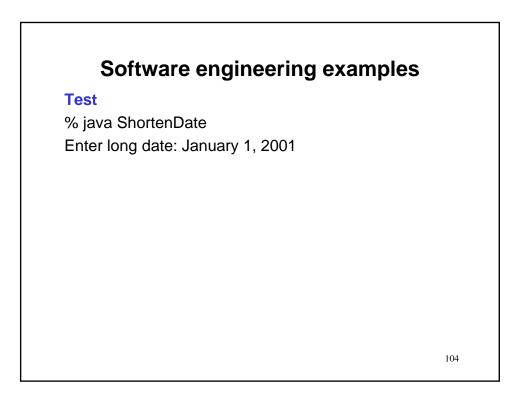


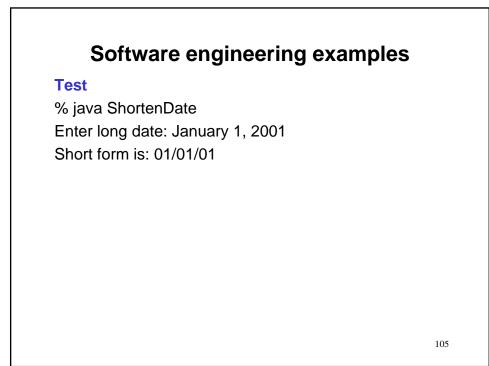
Implementation

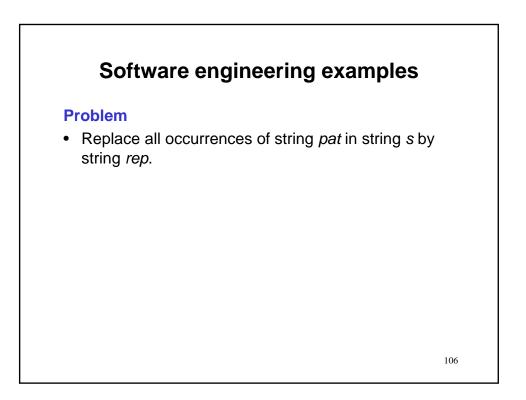
// Output
output.println("Short form is: " + shortDate);

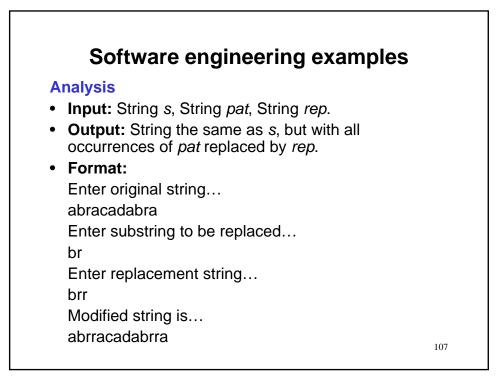


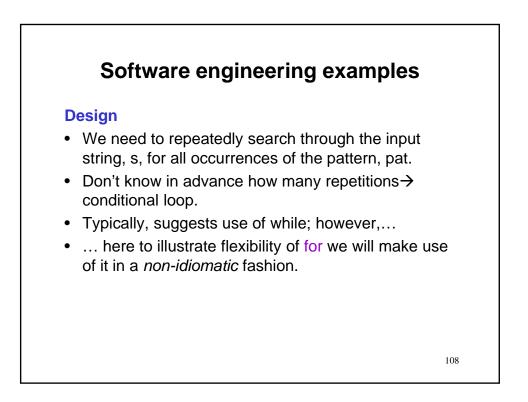


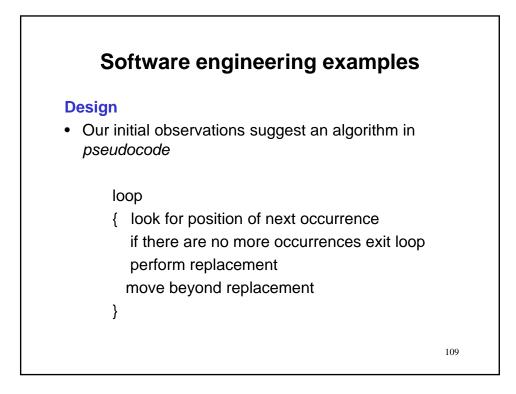


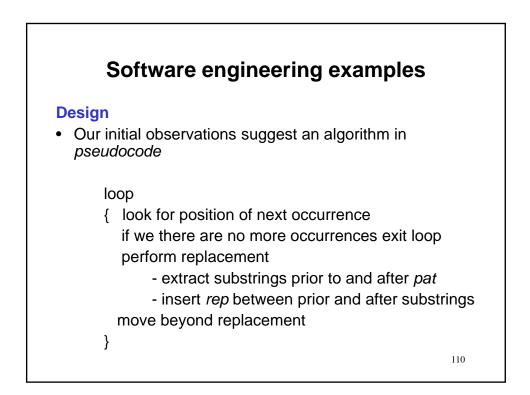


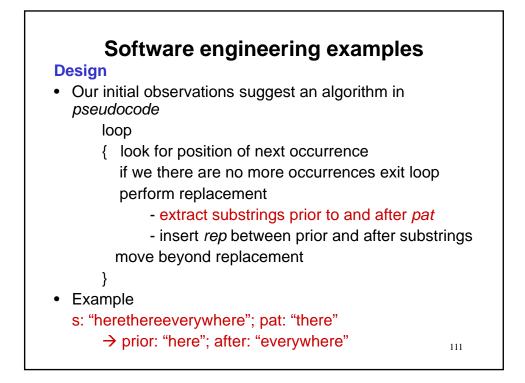


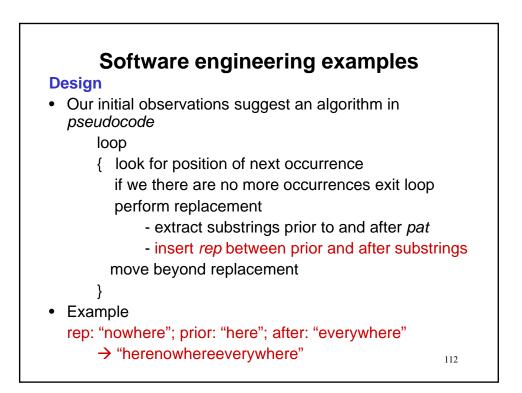


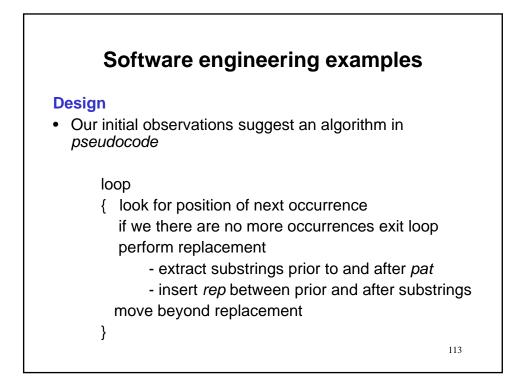


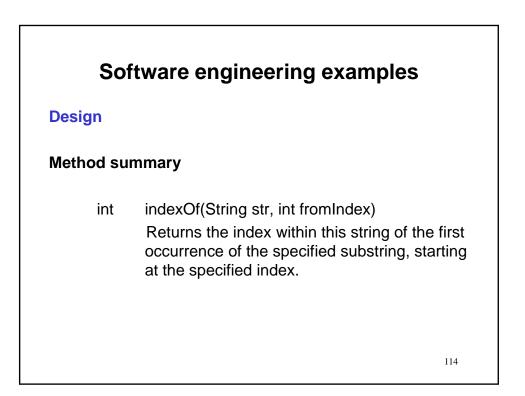




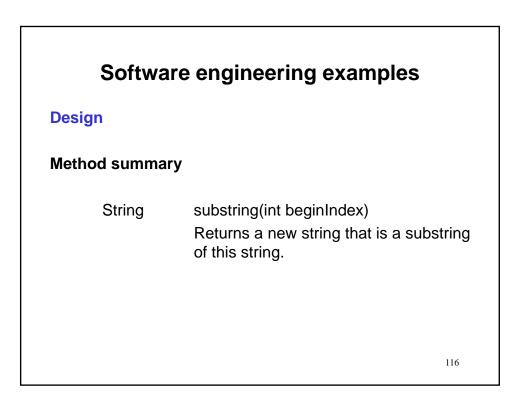


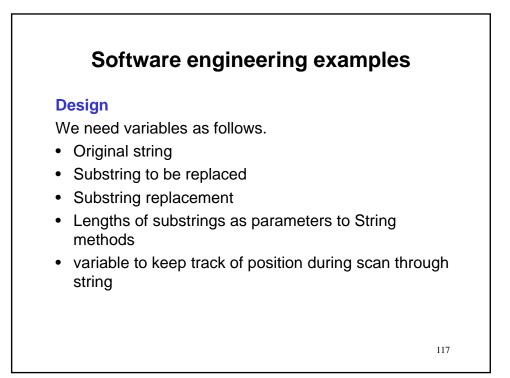


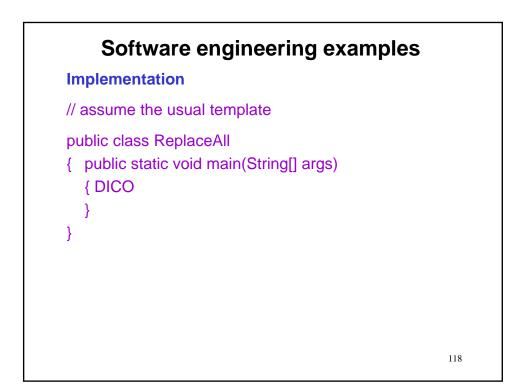




Software engineering examples		
Design		
Method summary		
String	substring(int beginIndex, int endIndex) Returns a new string that is a substring of this string.	ļ
	115	



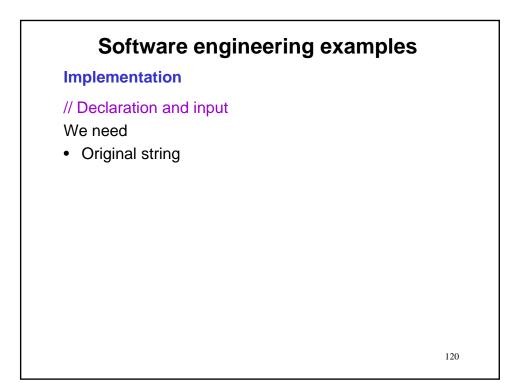


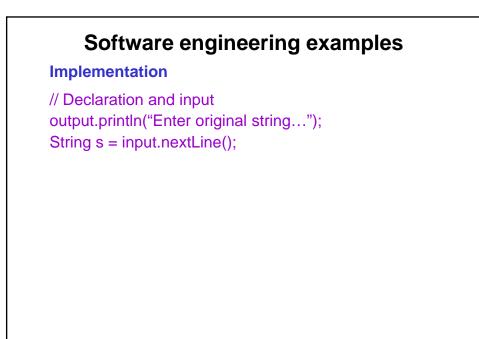


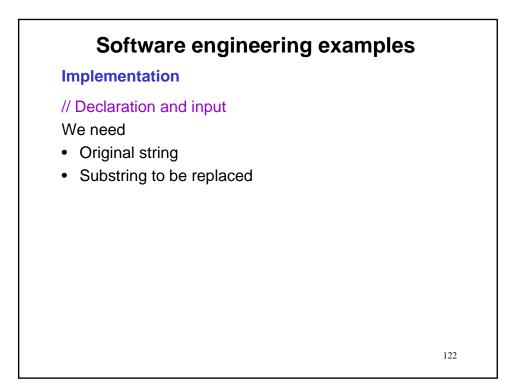


Implementation

// Declaration and input

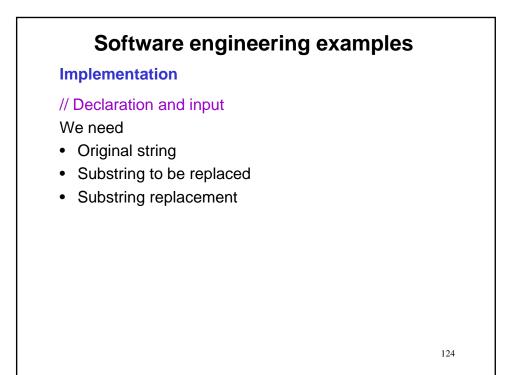






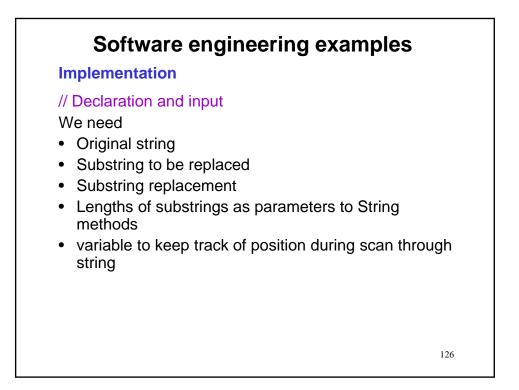
Implementation

// Declaration and input output.println("Enter original string..."); String s = input.nextLine(); output.println("Enter substring to be replaced..."); String pat = input.nextLine();



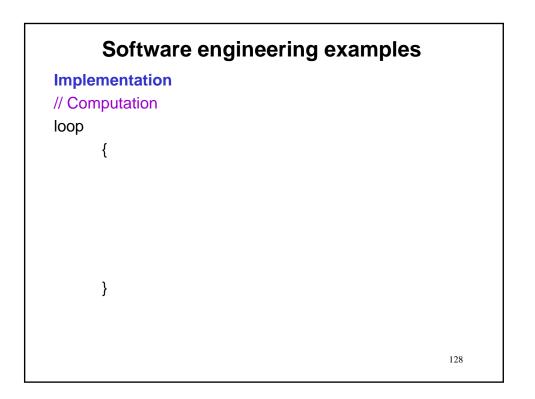
Implementation

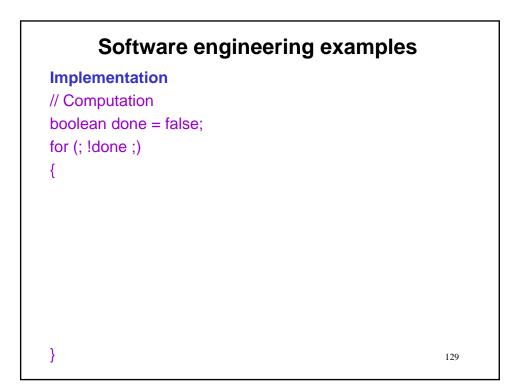
// Declaration and input output.println("Enter original string..."); String s = input.nextLine(); output.println("Enter substring to be replaced..."); String pat = input.nextLine(); output.println("Enter replacement string..."); String rep = input.nextLine();

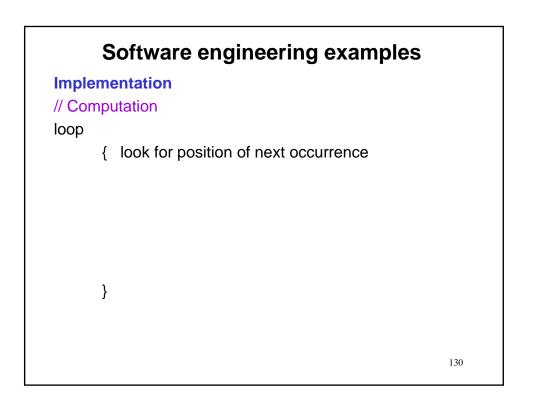


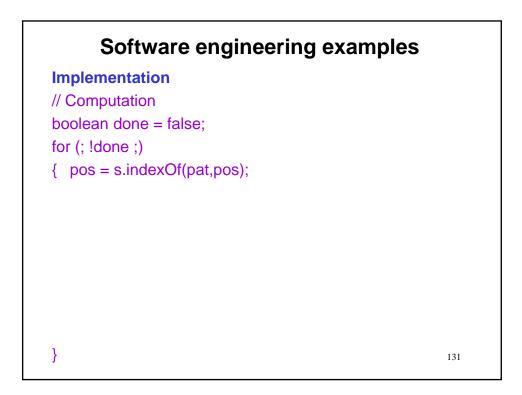
Implementation

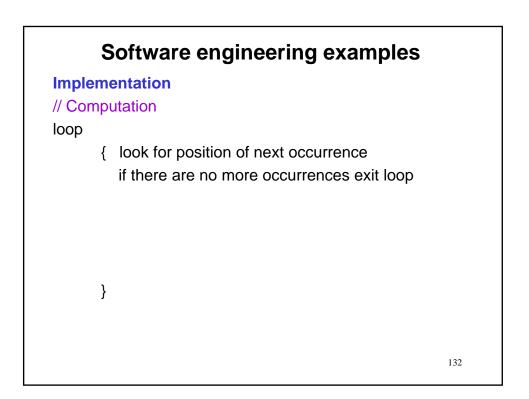
// Declaration and input output.println("Enter original string..."); String s = input.nextLine(); output.println("Enter substring to be replaced..."); String pat = input.nextLine(); output.println("Enter replacement string..."); String rep = input.nextLine(); int patLen = pat.length(); int repLen = rep.length(); int pos=0;

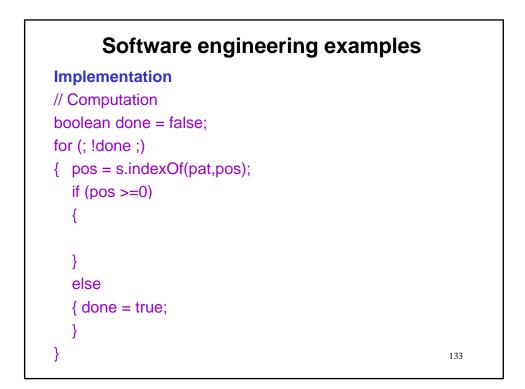


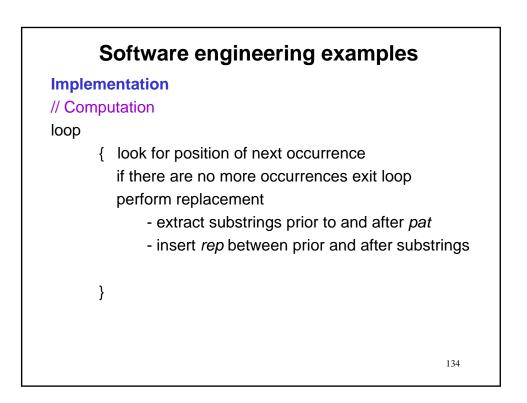


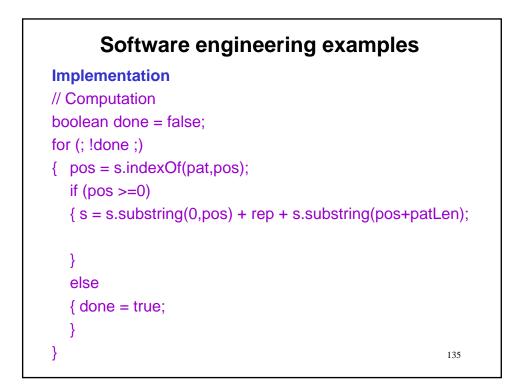


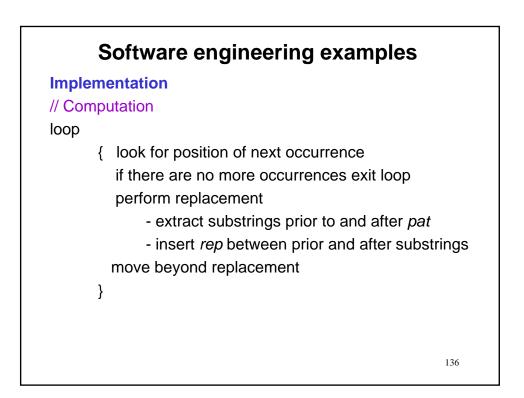


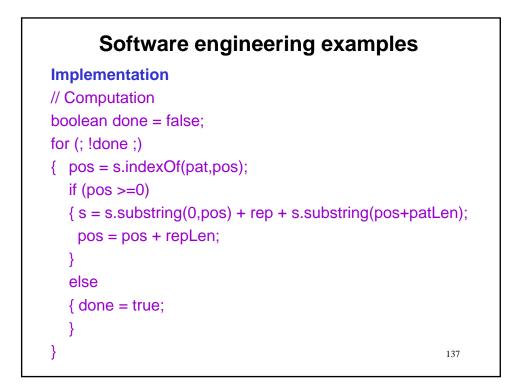


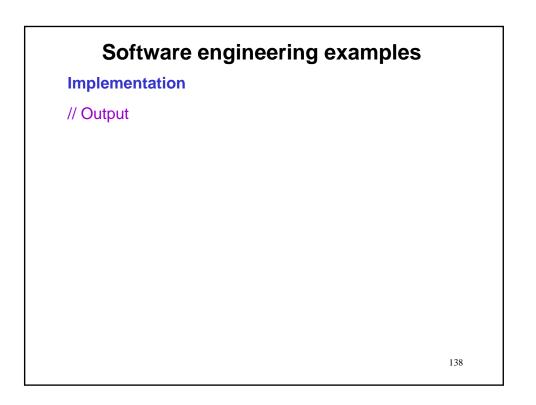






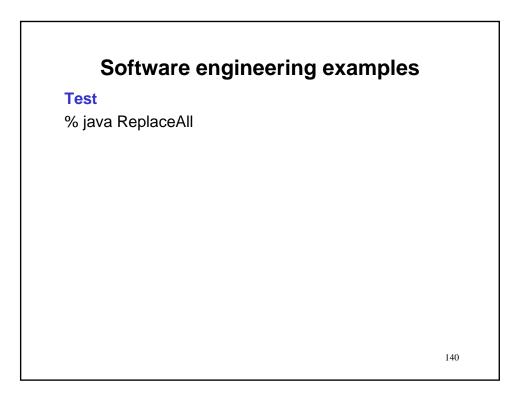


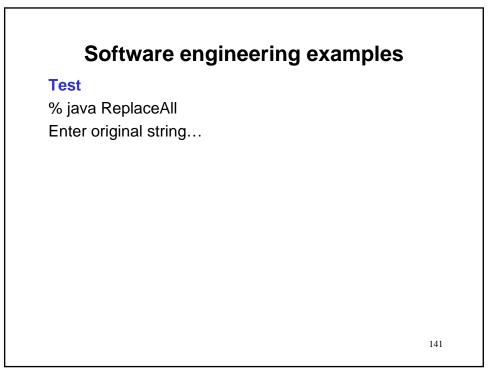


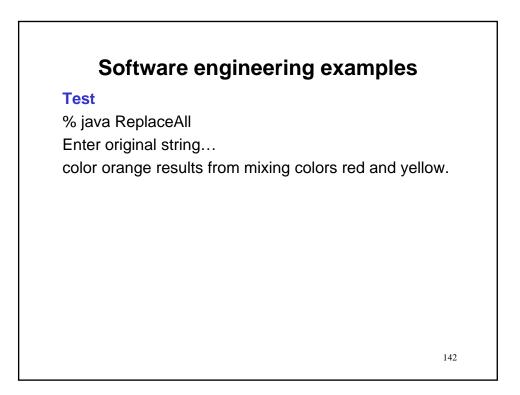


Implementation

// Output
output.println("Modified string is...");
output.println(s);

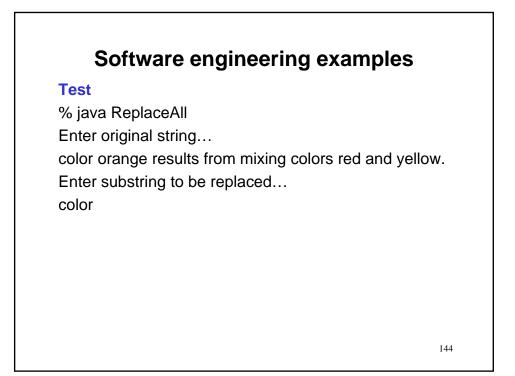


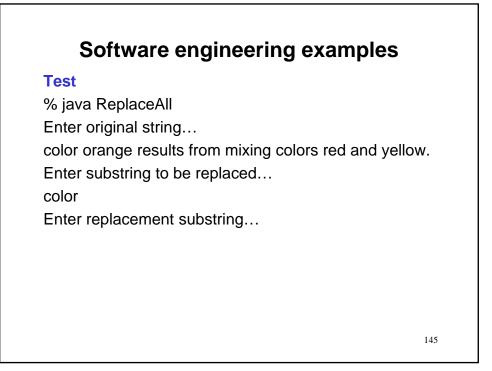


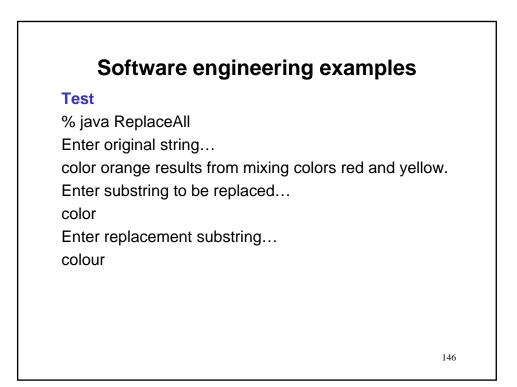


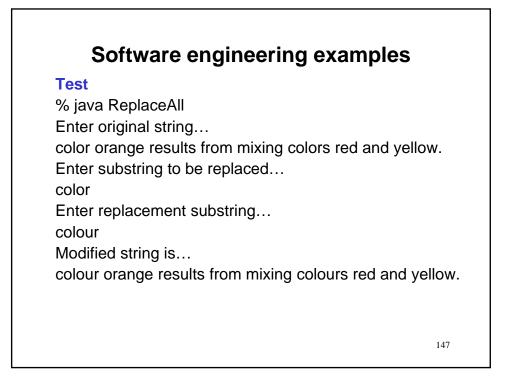
Test

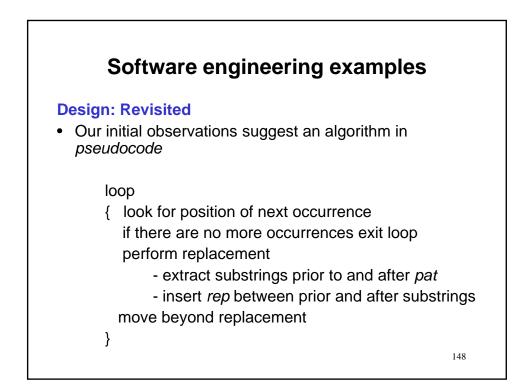
% java ReplaceAll Enter original string... color orange results from mixing colors red and yellow. Enter substring to be replaced...

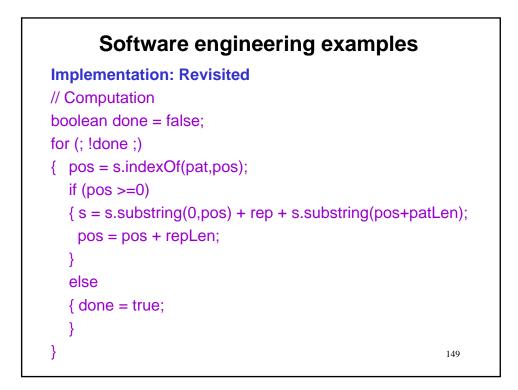


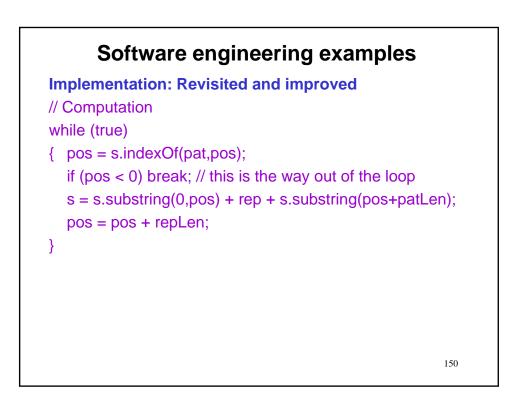












Summary

- Character strings
- Comparing strings
- String search
- StringBuffer
- Regular expressions
- Software engineering examples