

CSE 1020: Unit 6

Topics: Strings

To do: Chapter 6, Lab 6

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Outline

- **Character strings**
- **Comparing strings**
- **String search**
- **StringBuffer**
- **Regular expressions**
- **Software engineering examples**

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Character strings

What

- A character string is a sequence of 0 or more characters.
 - Recall that in Java characters are of primitive type `char`.
- In Java, strings are objects that are instances of the class `String`.
 - They are not a primitive type, e.g., like `int`, `char`, ...
 - However, because strings are so common, Java allows us to initialize them like primitive types
 - `String greeting = "Good day!";`
 - Alternatively you could just as well write
 - `String greeting = new String("Good day!");`₃

Character strings

Why

- Strings allow us to represent
 - Words
 - Sentences
 - Any amount of text (upto approx. 2 billion chars)
- Since text is such a common type of data it is convenient to be able to manipulate it in larger chunks than individual characters;
- hence we abstract to strings.

Character strings

The double quote syntax

- `String` literals are written between double quotes
- All of the following are legal strings

```
String eg;  
eg = "Hi there!";  
eg = "R2d2";  
eg = " "; // a blank space  
eg = ""; // the empty string
```

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Character strings

The double quote syntax

- `String` literals are written between double quotes
- All of the following are legal strings

```
String eg;  
eg = "Hi there!";  
eg = "R2d2";  
eg = " "; // a blank space  
eg = ""; // the empty string
```

Remark

- Since a character string is an object instance of the class `String`, we also can write

```
String str = null;
```

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Character strings

Concatenation

- We can join together two (or more) strings to form a larger string via application of the + operator.
- We call this **concatenation**.

```
String greeting = "Good day!";  
String lhs = "Good";  
String rhs = "day";  
// the next 3 statements produce the same result  
output.println("Good day!");  
output.println(greeting);  
output.println(lhs + " " + rhs + "!");
```

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Character strings

Concatenation

- We can join together two (or more) strings to form a larger string via application of the + operator.
- We call this **concatenation**.

```
// and in French  
String lhsFr = "Bon";  
String rhsFr = "jour";  
String greetingFr = lhsFr + rhsFr + "!";  
output.println(greetingFr);
```

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Character strings

Concatenation

- We can join together two (or more) strings to form a larger string via application of the `+` operator.
- We call this **concatenation**.

```
// and in French
String lhsFr = "Bon"
String rhsFr = "jour"
String greetingFr = lhsFr + rhsFr + "!";
output.println(greetingFr);
```

- If one argument to `+` is a string, then all others will be so converted.

```
int code = 2;
String name = "R" + code + "d" + code; // R2d2
```

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Character strings

Methods

- The `String` class provides a variety of methods for operating on string objects.
- When exploiting these, it is important to note that we index the elements of a string from left-to-right, starting at 0.
- Suppose that we want to extract the *i*-th character from a string

```
String greetingSad = "Not so good day!";
char c1 = greetingSad.charAt(0); // sets c1 to 'N'
char c2 = greetingSad.charAt(4); // sets c2 to 's'
```

- Suppose we want to find the length of a string


```
int howLong = greetingSad.length(); // 16
```

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Character strings

String methods (Cont.)

- Suppose that we want to extract the substring from the i-th to the j-th character of a string

```
String greetingSad = "Not so good day!";  
String s = greetingSad.substring(4, 6); // so
```

- Note that the second argument is one past the last character that we want.
- If the second argument to `substring` is not given, then it returns from the specified position through the end.

```
String greeting = greetingSad.substring(7);  
// greeting has "good day!"
```

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Character strings

String methods (Cont.)

- There are many additional methods in the String class.
- Examples: `toUpperCase()`, `toLowerCase()`, `trim()`,...
- To learn about these (and more), see the Java API.

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Character strings

Conversion to/from numbers

- To convert a number to a string

```
int dateNum = 16;
```

```
String dateStr = "" + dateNum; // using the empty string ""
```

or

```
String dateStr = Integer.toString(dateNum);
```

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Character strings

Conversion to/from numbers

- To convert a number to a string

```
int dateNum = 16;
```

```
String dateStr = "" + dateNum; // using the empty string ""
```

or

```
String dateStr = Integer.toString(dateNum);
```

- To convert from a string of digits to a number we can use

```
dateNum = Integer.parseInt(dateStr);
```
- Caveat: `parseInt` will not work on non-numeric characters (e.g., `';`, `' '`).

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Character strings

Wrapper classes

- Just as there is the Integer class, there are similar classes with associated methods for the other primitive types. In particular, we have

primitive type	wrapper class
byte	Byte
short	Short
char	Char
int	Integer
long	Long
float	Float
double	Double
boolean	Boolean

- We refer to these as wrapper classes, because they allows us to encapsulate the values of each type within a class.¹⁵

Character strings

Immutability

- Once a string has been created it cannot be changed (in Java).
- We say that the objects of the `String` class are **immutable**.
- When we invoke a `String` method (or an operator, e.g., `+`) it creates a new string every time it is called.

```
String s1, s2, s3;
s1 = "York";
s2 = s1;
s3 = s1.toUpperCase();
output.println(s3); // YORK
output.println(s1); // York
s1 = s1.toUpperCase();
output.println(s1); // YORK
output.println(s2); // York
```


Character strings

Keep in mind: In Java

- **String** is really a class.
 - Any particular string that you manipulate is an object.
- Because strings are so common, they can be treated a bit like a primitive data type
 - e.g., in initialization
- To add to the (potential) confusion, instances of **String** are immutable.

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Outline

- Character strings
- **Comparing strings**
- String search
- StringBuffer
- Regular expressions
- Software engineering examples

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Comparing strings

You cannot...

- You cannot use the relational operators to compare objects.
- Such operators will apply to the references, not the objects.
- Since in Java a string is an object (of class `String`), you cannot use the relational operators for comparison.

You can...

- You can make use of two methods for comparing strings
 1. `equals(s)`
 2. `compareTo(s)`

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Comparing strings

The method `equals(s)`

- The method `equal(s)` returns `true` iff the string object is identical to the string argument `s`.
- That is, equality is judged as the strings having
 - the same length
 - and the same characters in corresponding positions.

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Comparing strings

The method `equals(s)`

- The method `equal(s)` returns `true` iff the string object is identical to the string argument `s`.
- That is, equality is judged as the strings having
 - the same length
 - and the same characters in corresponding positions.
- Examples

```
String s1 = "abc";
```

```
s1.equals("abc") returns true
```

```
s1.equals("abc ") returns false
```

```
s1.equals("aBc") returns false
```

```
s1.equalsIgnoreCase("aBc") returns true
```

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Comparing strings

The method `compareTo(s)`

- The method `compareTo(s)` returns
 - 0, if the object is identical to the string argument `s`
 - a *negative integer*, if the object comes before `s` in lexicographic ordering,
 - a *positive integer*, if the object comes after `s`.

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Comparing strings

The method `compareTo(s)`

- The method `compareTo(s)` returns
 - 0, if the object is identical to the string argument `s`
 - a *negative integer*, if the object comes before `s` in lexicographic ordering,
 - a *positive integer*, if the object comes after `s`.

Lexicographic ordering

- **Lexicographic ordering** is essentially dictionary ordering.
- In Java, implemented by comparison of Unicode values to compare each character.

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Comparing strings

Examples: Lexicographic ordering

- "abc" < "acc"
- "abc" < "abcd"
- "Zoo" < "at"

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Comparing strings

Examples: Lexicographic ordering

- “abc” < “acc”
- “abc” < “abcd”
- “Zoo” < “at”

Examples: compareTo(s)

```
String s1 = "abc";
s1.compareTo("abc") == 0 returns true
s1.compareTo("acc") < 0 returns true
```

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Comparing strings

Examples: Lexicographic ordering

- “abc” < “acc”
- “abc” < “abcd”
- “Zoo” < “at”

Examples: compareTo(s)

```
String s1 = "abc";
s1.compareTo("abc") == 0 returns true
s1.compareTo("acc") < 0 returns true
```

In general

`s1.compareTo(s2) op 0` returns true, e.g., $op \in \{=, <, >\}$
iff

`s1 op s2`; with *op* taken here in the lexicographic sense.

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Comparing strings

You cannot...

- You cannot use the relational operators to compare objects.
- Such operators will apply to the references, not the objects.
- Since in Java a character string is an object (of class `String`), you cannot use the relational operators for comparison.

You can...

- You can make use of two methods for comparing strings
 1. `equals(s)`
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Outline

- Character strings
- Comparing strings
- **String search**
- StringBuffer
- Regular expressions
- Software engineering examples

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String search

Method `indexOf(s2,p)`

- We can search for the (sub)string `s2` within a `String` object starting at position `p` using the `indexOf` method.
- If a match is found, the method returns the starting position of the match.
- Otherwise, -1 is returned.

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String search

Method `indexOf(s2,p)`

- We can search for the (sub)string `s2` within a `String` object starting at position `p` using the `indexOf` method.
- If a match is found, the method returns the starting position of the match.
- Otherwise, -1 is returned.

Remarks

- `indexOf(s2)` works as `indexOf(s2,0)`.
- There also is a method `lastIndexOf`, which searches from the right end of the string.

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String search

Examples

```
String s1 = "abracadabra";  
String s2 = "br";  
int pm = s1.indexOf(s2);  
output.println(pm); // prints 1
```

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String search

Examples

```
String s1 = "abracadabra";  
String s2 = "br";  
int pm = s1.indexOf(s2);  
output.println(pm); // prints 1  
pm = s1.indexOf(s2, pm + s2.length());  
output.println(pm); // prints 8
```

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String search

Examples

```
String s1 = "abracadabra";
String s2 = "br";
int pm = s1.indexOf(s2);
output.println(pm); // prints 1
pm = s1.indexOf(s2, pm + s2.length());
output.println(pm); // prints 8
pm = s1.indexOf(s2, pm + s2.length());
output.println(pm); // no match, prints -1
```

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String search

Method `indexOf(s2,p)`

- We can search for the (sub)string `s2` within a `String` object starting at position `p` using the `indexOf` method.
- If a match is found, the method returns the starting position of the match.
- Otherwise, -1 is returned.
- `indexOf(s2)` works as `indexOf(s2,0)`.

Method `lastIndexOf`

- The method `lastIndexOf` searches from the right end of the string.

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Outline

- Character strings
- Comparing strings
- String search
- **Class StringBuffer**
- Regular expressions
- Software engineering examples

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Class **StringBuffer**

Java offers two ways to represent strings

1. We have seen use of the Java class **String**
 - Encapsulation of immutable strings.
 - For optimal implementation of common tasks.
2. An alternative is the Java class **StringBuffer**
 - Encapsulation of mutable strings.
 - For full flexibility of object manipulation.

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Class `StringBuffer`

Construction

- The default constructor allows creation of an empty object, to which one might subsequently add characters.

```
StringBuffer empty = new StringBuffer();
```

- The customizing constructor allows creation of an object with an initial character sequence.

```
StringBuffer myStrBuf = new StringBuffer("I'm mutable.");
```

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Class `StringBuffer`

A few methods

- The class `StringBuffer` offers a variety of methods for manipulating its objects. (See Java API for details.)
- Since a key feature of this class is its ability to alter its objects without creating new instances, the mutators are of most interest.

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Class `StringBuffer`

A few methods

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Method Summary

<code>StringBuffer</code>	<code>append(String str)</code> Appends the string to this string buffer.
---------------------------	--

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Method Summary

<code>StringBuffer</code>	<code>append(String str)</code> Appends the string to this string buffer.
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Example

```
StringBuffer sb = new StringBuffer("soft");
sb.append("ware");
output.println(sb); // prints software
```

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Class `StringBuffer`

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Method Summary

```
StringBuffer    insert(int offset, String str)
                Inserts the string into this string buffer.
```

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Method Summary

```
StringBuffer    insert(int offset, String str)
                Inserts the string into this string buffer.
```

Example

```
StringBuffer sb = new StringBuffer("sore");
sb.insert(2, "ftwa");
output.println(sb); // prints software
```

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Class `StringBuffer`

A few methods

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Method Summary

<code>StringBuffer</code>	<code>delete(int start, int end)</code> Removes the characters in a substring of this <code>StringBuffer</code> .
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- Since a key feature of this class is its ability to alter its objects without creating new instances, the mutators are of most interest.

Method Summary

<code>StringBuffer</code>	<code>delete(int start, int end)</code> Removes the characters in a substring of this <code>StringBuffer</code> .
---------------------------	--

Example

```
StringBuffer sb = new StringBuffer("softheadware");
sb.delete(4,8);
output.println(sb); // prints software
```

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Class `StringBuffer`

Converting between `String` and `StringBuffer`

- In some cases it is desirable to change between the `String` and `StringBuffer` representation of a string.
- For example, if only one part of a program involves the need to mutate, then use `StringBuffer` for only that part and gain efficiency of `String` elsewhere.
- **Conversion: `StringBuffer` → `String`**
`StringBuffer sb = new StringBuffer("Example");`
`String s = sb.toString();`
- **Conversion: `String` → `StringBuffer`**
`String s = "Example";`
`StringBuffer sb = new StringBuffer(s);`

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Outline

- Character strings
- Comparing strings
- String search
- `StringBuffer`
- Regular expressions
- Software engineering examples

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Regular expressions

So far...

- All of the string searches that we have performed are with respect to an exact match.
- That is, we insist on character by character correspondence to declare a match.

Now...

- We seek to allow for matches that are defined with respect to more general patterns.
- **Example:** We might want to find occurrences of a valid time: digit sequences 1-6, followed by a space, followed by either the character sequence am or pm.

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Regular expressions

A formalism

- **Regular expressions** (sometimes called regexes) are a formalism that allow us to *describe a language as strings over an alphabet* in an unambiguous way.

Regular expressions

A formalism

- **Regular expressions** (sometimes called regexes) are a formalism that allow us to describe a language as strings over an alphabet in an unambiguous way.
- **Example:** Valid times “[1-6] [ap]m”
 - The alphabet is {1, 2, 3, 4, 5, 6, a, m, p, ‘ ’}.
 - Strings in the language are {1 am, 1 pm, 2 am, 2 pm, 3 am, 3 pm, ..., 6 pm}.
 - The square brackets, e.g., [ap] state that anything enclosed (but nothing else) is allowable at the corresponding position.
 - The 1-6 states that any digit from 1 through 6 (but nothing else) is allowable at the corresponding position.
 - The ‘ ’ and ‘m’ state that only those characters are allowable at the corresponding positions.

Regular expressions

A formalism

- **Regular expressions** (sometimes called regexes) are a formalism that allow us to describe a language as strings over an alphabet in an unambiguous way.
- **Example:** Valid strings “[^0-9]*[+-]?[0-9]+[^0-9]*”
 - The alphabet is the characters.
 - Strings in the language are of the form {non-digit characters or nothing}{integer}{non-digit characters or nothing}.
 - [], 0-9, +, -, as before.
 - The ^ denotes not, i.e., anything *except* what follows.
 - The * denotes that the preceding must be present zero or more times.
 - The + denotes that the preceding must be present 1 or more times.
 - The ? denotes that the preceding must be present once or not at all.

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Regular expressions

A formalism

- **Regular expressions** (sometimes called regexes) are a formalism that allow us to describe a language as strings over an alphabet in an unambiguous way.
- Remark: The given examples are merely illustrations of the formalism to show its power.
- For more information see:
 - the 1020 textbook, 6.4.2 for additional examples;
 - *Elements of the Theory of Computation* by Lewis & Papadimitriou for a nice introduction to the general theory.

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Regular expressions

Applications

- Regular expressions can be used in conjunction with methods in the string class.
- Example

```
output.println("Enter the time to the nearest hour...");  
String s = input.nextLine();  
if (! s.matches("[1-6] [ap]m"))  
    output.println("Invalid entry.");
```

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Regular expressions

Applications

- In the Java `String` class

Method summary

boolean	<code>matches(String regex)</code>
	Tells whether or not this string matches the given regular expression.

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Regular expressions

Applications

- Regular expressions can be used in conjunction with methods in the string class.
- Example

```
output.println("Enter the time to the nearest hour...");
String s = input.nextLine();
if (! s.matches("[1-6] [ap]m"))
    output.println("Invalid entry.");
```

- As another application: Regular expressions are recognized by the Unix operating system, e.g., to help with searching at the command line.

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Outline

- Character strings
- Comparing strings
- String search
- StringBuffer
- Regular expressions
- **Software engineering examples**

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Software engineering examples

Problem

- Convert a long form date to short form.

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Software engineering examples

Analysis

- **Input:** Date in form February 9, 2004.
- **Output:** Date in form 02/09/04
- **Format:**
Enter long date: February 9, 2004
Short form is: 02/09/04

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Software engineering examples

Design

- Given the long form date, we see the following subtasks
 1. Parse the month
 2. Parse the day
 3. Parse the year
 4. Assemble the short form date from the parsed components

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Software engineering examples

Design

- Given the long form date, we see the following subtasks
 1. Parse the month
 2. Parse the day
 3. Parse the year
 4. Assemble the short form date from the parsed components
- To extract the month, day and year from the input, we note that the prescribed form dictates two distinct position separators:
 1. The first space e.g., February 11, 2004
 2. The comma

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Software engineering examples

Design

- Given the long form date, we see the following subtasks
 1. Parse the month
 2. Parse the day
 3. Parse the year
 4. Assemble the short form date from the parsed components
- To extract the month, day and year from the input, we note that the prescribed form dictates two distinct position separators:
 1. The first space: posSep1
 2. The comma: posSep2

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Software engineering examples

Design

1. Parse the month, e.g., February 9, 2004: February → 02.

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Software engineering examples

Design

1. Parse the month, e.g., February 9, 2004: February → 02
 - 1.1 Extract the month: longDate substring from 0 upto (but not including) posSep1

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Software engineering examples

Design

1. Parse the month, e.g., February 9, 2004: February → 02
 - 1.1 Extract the month: longDate substring from 0 upto (but not including) posSep1
 - 1.2 Convert the month: Essentially a “look-up” operation.

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Software engineering examples

Design

1. Parse the month, e.g., February 9, 2004: February → 02
 - 1.1 Extract the month: longDate substring from 0 upto (but not including) posSep1
 - 1.2 Convert the month: Essentially a “look-up” operation.
 - Employ a table of correspondences: monthTbl
01january02february ... 12december
 - Find the index of month in monthTbl
 - Take the previous two digits as the short form month.

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Software engineering examples

Design

2. Parse the day, e.g., February 9, 2004: 9 → 09

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Software engineering examples

Design

2. Parse the day, e.g., February 9, 2004: 9 → 09

2.1 Extract the day: longDate substring from
posSep1+1 upto (but not including) posSep2

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Software engineering examples

Design

2. Parse the day, e.g., February 9, 2004: 9 → 09

2.1 Extract the day: longDate substring from posSep1+1 upto (but not including) posSep2

2.2 Convert the day: Allow for some variability.

- Remove extra “whitespace”.
- Pad out a single digit with a preceding 0.

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Software engineering examples

Design

3. Parse the year, e.g., February 9, 2004: 2004 → 04

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Software engineering examples

Design

3. Parse the year, e.g., February 9, 2004: 2004 → 04
 - 3.1 Extract the year: longDate substring from posSep2+1 through the end.

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Software engineering examples

Design

3. Parse the year, e.g., February 9, 2004: 2004 → 04
 - 3.1 Extract the year: longDate substring from posSep2+1 through the end.
 - 3.2 Convert the year: Allow for some variability; remove the leading 20
 - Remove extra “whitespace”.
 - Take year substring starting at length-2 through the end.

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Software engineering examples

Design

4. Assemble the components
 - Concatenate the parsed month / day / year

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Software engineering examples

Design

- Given the long form date, we see the following subtasks.
 1. Parse the month
 2. Parse the day
 3. Parse the year
 4. Assemble the short form date from the parsed components

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Software engineering examples

Design

- Given the long form date, we see the following subtasks.
 1. Parse the month
 2. Parse the day
 3. Parse the year
 4. Assemble the short form date from the parsed components
- We need variables as follows (all strings).
 - monthTbl: maintains correspondence digit vs. alphabetical
 - longDate, shortDate: input, output
 - month, day, year: date components

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Software engineering examples

Implementation

```
// assume all the usual template components  
  
public class ShortenDate  
{ public static void main(String[] args)  
  { DICO  
  }  
}
```

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Software engineering examples

Implementation

// Declaration

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Software engineering examples

Implementation

// Declaration

monthTbl: maintains correspondence digit vs. alphabetical

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Software engineering examples

Implementation

// Declaration

```
final String monthTbl = "01january02february03march"  
    + "04april05may06june" + "07july08august09september"  
    + "10october11november12december";
```

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Software engineering examples

Implementation

// Declaration

monthTbl: maintains correspondence digit vs. alphabetical
longDate, shortDate: input, output
month, day, year: date components

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Software engineering examples

Implementation

```
// Declaration  
final String MONTHTBL = "01january02february03march"  
    + "04april05may06june" + "07july08august09september"  
    + "10october11november12december";  
String longDate, shortDate, month, day, year;
```

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Software engineering examples

Implementation

```
// Input
```

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Software engineering examples

Implementation

```
// Input  
output.print("Enter long date: ");  
longDate = input.nextLine();
```

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Software engineering examples

Implementation

// Computation

- To extract the month, day and year from the input, we note that the prescribed form dictates two distinct position separators:
 1. The first space: posSep1
 2. The comma: posSep2

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Software engineering examples

Implementation

```
// Computation
```

```
// find the two key separators  
int posSep1 = longDate.indexOf(" ");  
int posSep2 = longDate.indexOf(",");
```

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Software engineering examples

Implementation

```
// Computation
```

- Given the long form date, we see the following subtasks
 1. Parse the month
 2. Parse the day
 3. Parse the year
 4. Assemble the short form date from the parsed components

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Software engineering examples

Implementation

```
// Computation
.  
.  
.  
// parse the month  
  
// parse the day  
  
// parse the year  
  
// assemble the short form date
```

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Software engineering examples

Implementation

```
// parse the month  
1. Parse the month, e.g., February → 02  
  1.1 Extract the month: longDate substring from 0 upto  
      (but not including) posSep1
```

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Software engineering examples

Implementation

```
// parse the month  
month = longDate.substring(0,posSep1);
```

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Software engineering examples

Implementation

```
// parse the month
```

1. Parse the month, e.g., February → 02
 - 1.1 Extract the month: longDate substring from 0 upto (but not including) posSep1
 - 1.2 Convert the month: Essentially a “look-up” operation.
 - Employ a table of correspondences: monthTbl
01january02february ... 12December
 - Find the index of month in monthTbl
 - Take the previous two digits as the short form month.

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Software engineering examples

Implementation

```
// parse the month
month = longDate.substring(0,posSep1);
month = month.toLowerCase();
int posTbl = MONTHTBL.indexOf(month);
month = MONTHTBL.substring(posTbl-2, posTbl);
```

Example

- For month == february
mnthTbl == "01january02february03march...12december"

The diagram shows the string "02february03march...12december". A red arrow points to the '2' at index 1, labeled "posTbl-2". A green arrow points to the 'y' at index 8, labeled "posTbl".

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Software engineering examples

Implementation

```
// parse the month
month = longDate.substring(0,posSep1);
month = month.toLowerCase();
int posTbl = MONTHTBL.indexOf(month);
month = MONTHTBL.substring(posTbl-2, posTbl);
```

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Software engineering examples

Implementation

// parse the day

Parse the day, e.g., 9 → 09

2.1 Extract the day: longDate substring from
posSep1+1 upto (but not including) posSep2

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Software engineering examples

Implementation

// parse the day

day = longDate.substring(posSep1+1, posSep2);

92

Software engineering examples

Implementation

// parse the day

Parse the day, e.g., 9 → 09

2.1 Extract the day: longDate substring from posSep1+1 upto (but not including) posSep2

2.2 Convert the day: Allow for some variability.

- Remove extra “whitespace”.
- Pad out a single digit with a preceding 0.

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Software engineering examples

Implementation

// parse the day

```
day = longDate.substring(posSep1+1, posSep2);
```

```
day = day.trim();
```

```
If (day.length() < 2)
```

```
{ day = “0” + day;
```

```
}
```

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Software engineering examples

Implementation

// parse the year

3. Parse the year, e.g., 2004 → 04

3.1 Extract the year: longDate substring from
posSep2+1 through the end.

95

Software engineering examples

Implementation

// parse the year

year = longDate.substring(posSep2 +1);

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Software engineering examples

Implementation

// parse the year

3. Parse the year, e.g., 2004 → 04

3.1 Extract the year: longDate substring from posSep2+1 through the end.

3.2 Convert the year: Allow for some variability; remove the leading 20

- Remove extra “whitespace”.
- Take year substring starting at length-2 through the end.

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Software engineering examples

Implementation

// parse the year

```
year = longDate.substring(posSep2 + 1);
```

```
year = year.trim();
```

```
year = year.substring(year.length()-2, year.length());
```

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Software engineering examples

Implementation

// assemble the short form date

4. Assemble the components

- Concatenate the parsed month / day / year

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Software engineering examples

Implementation

// assemble the short form date

shortDate = month + "/" + day + "/" + year;

100

Software engineering examples

Implementation

// Output

```
output.println("Short form is: " + shortDate);
```

101

Software engineering examples

Test

```
% java ShortenDate
```

102

Software engineering examples

Test

```
% java ShortenDate
```

Enter long date:

103

Software engineering examples

Test

```
% java ShortenDate
```

Enter long date: January 1, 2001

104

Software engineering examples

Test

% java ShortenDate

Enter long date: January 1, 2001

Short form is: 01/01/01

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Software engineering examples

Problem

- Replace all occurrences of string *pat* in string *s* by string *rep*.

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Software engineering examples

Analysis

- **Input:** String *s*, String *pat*, String *rep*.
- **Output:** String the same as *s*, but with all occurrences of *pat* replaced by *rep*.
- **Format:**
 Enter original string...
 abracadabra
 Enter substring to be replaced...
 br
 Enter replacement string...
 brr
 Modified string is...
 abrracadabrra

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Software engineering examples

Design

- We need to repeatedly search through the input string, *s*, for all occurrences of the pattern, *pat*.
- Don't know in advance how many repetitions → conditional loop.
- Typically, suggests use of `while`; however,...
- ... here to illustrate flexibility of `for` we will make use of it in a *non-idiomatic* fashion.

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Software engineering examples

Design

- Our initial observations suggest an algorithm in *pseudocode*

```

loop
{ look for position of next occurrence
  if there are no more occurrences exit loop
  perform replacement
  move beyond replacement
}

```

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Software engineering examples

Design

- Our initial observations suggest an algorithm in *pseudocode*

```

loop
{ look for position of next occurrence
  if we there are no more occurrences exit loop
  perform replacement
    - extract substrings prior to and after pat
    - insert rep between prior and after substrings
  move beyond replacement
}

```

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Software engineering examples

Design

- Our initial observations suggest an algorithm in *pseudocode*

```

loop
{ look for position of next occurrence
  if we there are no more occurrences exit loop
  perform replacement
    - extract substrings prior to and after pat
    - insert rep between prior and after substrings
  move beyond replacement
}

```
- Example
 - s: "herethereeverywhere"; pat: "there"
 - prior: "here"; after: "everywhere"

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Software engineering examples

Design

- Our initial observations suggest an algorithm in *pseudocode*

```

loop
{ look for position of next occurrence
  if we there are no more occurrences exit loop
  perform replacement
    - extract substrings prior to and after pat
    - insert rep between prior and after substrings
  move beyond replacement
}

```
- Example
 - rep: "nowhere"; prior: "here"; after: "everywhere"
 - "herenowhereeverywhere"

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Software engineering examples

Design

- Our initial observations suggest an algorithm in *pseudocode*

```

loop
{ look for position of next occurrence
  if we there are no more occurrences exit loop
  perform replacement
    - extract substrings prior to and after pat
    - insert rep between prior and after substrings
  move beyond replacement
}

```

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Software engineering examples

Design

Method summary

```

int    indexOf(String str, int fromIndex)
       Returns the index within this string of the first
       occurrence of the specified substring, starting
       at the specified index.

```

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Software engineering examples

Design

Method summary

String	substring(int beginIndex, int endIndex) Returns a new string that is a substring of this string.
--------	---

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Software engineering examples

Design

Method summary

String	substring(int beginIndex) Returns a new string that is a substring of this string.
--------	---

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Software engineering examples

Design

We need variables as follows.

- Original string
- Substring to be replaced
- Substring replacement
- Lengths of substrings as parameters to String methods
- variable to keep track of position during scan through string

117

Software engineering examples

Implementation

```
// assume the usual template  
public class ReplaceAll  
{ public static void main(String[] args)  
  { DICO  
  }  
}
```

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Software engineering examples

Implementation

// Declaration and input

119

Software engineering examples

Implementation

// Declaration and input

We need

- Original string

120

Software engineering examples

Implementation

```
// Declaration and input  
output.println("Enter original string...");  
String s = input.nextLine();
```

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Software engineering examples

Implementation

```
// Declaration and input
```

We need

- Original string
- Substring to be replaced

122

Software engineering examples

Implementation

```
// Declaration and input
output.println("Enter original string...");
String s = input.nextLine();
output.println("Enter substring to be replaced...");
String pat = input.nextLine();
```

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Software engineering examples

Implementation

// Declaration and input

We need

- Original string
- Substring to be replaced
- Substring replacement

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Software engineering examples

Implementation

```
// Declaration and input
output.println("Enter original string...");
String s = input.nextLine();
output.println("Enter substring to be replaced...");
String pat = input.nextLine();
output.println("Enter replacement string...");
String rep = input.nextLine();
```

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Software engineering examples

Implementation

// Declaration and input

We need

- Original string
- Substring to be replaced
- Substring replacement
- Lengths of substrings as parameters to String methods
- variable to keep track of position during scan through string

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Software engineering examples

Implementation

```
// Declaration and input
output.println("Enter original string...");
String s = input.nextLine();
output.println("Enter substring to be replaced...");
String pat = input.nextLine();
output.println("Enter replacement string...");
String rep = input.nextLine();
int patLen = pat.length();
int repLen = rep.length();
int pos=0;
```

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Software engineering examples

Implementation

```
// Computation
```

```
loop
```

```
{
```

```
}
```

128

Software engineering examples

Implementation

```
// Computation
boolean done = false;
for (; !done ;)
{
}
}
```

129

Software engineering examples

Implementation

```
// Computation
loop
{ look for position of next occurrence

}
}
```

130

Software engineering examples

Implementation

```
// Computation
boolean done = false;
for (; !done ;)
{ pos = s.indexOf(pat,pos);

}
```

131

Software engineering examples

Implementation

```
// Computation
loop
{ look for position of next occurrence
  if there are no more occurrences exit loop

}
```

132

Software engineering examples

Implementation

```
// Computation
boolean done = false;
for (; !done ;)
{ pos = s.indexOf(pat,pos);
  if (pos >=0)
  {

  }
  else
  { done = true;
  }
}
```

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Software engineering examples

Implementation

```
// Computation
loop
{ look for position of next occurrence
  if there are no more occurrences exit loop
  perform replacement
    - extract substrings prior to and after pat
    - insert rep between prior and after substrings

}
```

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Software engineering examples

Implementation

```
// Computation
boolean done = false;
for (; !done ;)
{ pos = s.indexOf(pat,pos);
  if (pos >=0)
    { s = s.substring(0,pos) + rep + s.substring(pos+patLen);

    }
  else
    { done = true;
    }
}
```

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Software engineering examples

Implementation

```
// Computation
loop
{ look for position of next occurrence
  if there are no more occurrences exit loop
  perform replacement
    - extract substrings prior to and after pat
    - insert rep between prior and after substrings
  move beyond replacement
}
```

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Software engineering examples

Implementation

```
// Computation
boolean done = false;
for (; !done ;)
{ pos = s.indexOf(pat,pos);
  if (pos >=0)
  { s = s.substring(0,pos) + rep + s.substring(pos+patLen);
    pos = pos + repLen;
  }
  else
  { done = true;
  }
}
```

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Software engineering examples

Implementation

```
// Output
```

138

Software engineering examples

Implementation

```
// Output  
output.println("Modified string is...");  
output.println(s);
```

139

Software engineering examples

Test

```
% java ReplaceAll
```

140

Software engineering examples

Test

```
% java ReplaceAll  
Enter original string...
```

141

Software engineering examples

Test

```
% java ReplaceAll  
Enter original string...  
color orange results from mixing colors red and yellow.
```

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Software engineering examples

Test

```
% java ReplaceAll
```

```
Enter original string...
```

```
color orange results from mixing colors red and yellow.
```

```
Enter substring to be replaced...
```

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Software engineering examples

Test

```
% java ReplaceAll
```

```
Enter original string...
```

```
color orange results from mixing colors red and yellow.
```

```
Enter substring to be replaced...
```

```
color
```

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Software engineering examples

Test

```
% java ReplaceAll
```

```
Enter original string...
```

```
color orange results from mixing colors red and yellow.
```

```
Enter substring to be replaced...
```

```
color
```

```
Enter replacement substring...
```

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Software engineering examples

Test

```
% java ReplaceAll
```

```
Enter original string...
```

```
color orange results from mixing colors red and yellow.
```

```
Enter substring to be replaced...
```

```
color
```

```
Enter replacement substring...
```

```
colour
```

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Software engineering examples

Test

```
% java ReplaceAll
Enter original string...
color orange results from mixing colors red and yellow.
Enter substring to be replaced...
color
Enter replacement substring...
colour
Modified string is...
colour orange results from mixing colours red and yellow.
```

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Software engineering examples

Design: Revisited

- Our initial observations suggest an algorithm in *pseudocode*

```
loop
{ look for position of next occurrence
  if there are no more occurrences exit loop
  perform replacement
    - extract substrings prior to and after pat
    - insert rep between prior and after substrings
  move beyond replacement
}
```

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Software engineering examples

Implementation: Revisited

```
// Computation
boolean done = false;
for (; !done ;)
{ pos = s.indexOf(pat,pos);
  if (pos >=0)
    { s = s.substring(0,pos) + rep + s.substring(pos+patLen);
      pos = pos + repLen;
    }
  else
    { done = true;
    }
}
```

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Software engineering examples

Implementation: Revisited and improved

```
// Computation
while (true)
{ pos = s.indexOf(pat,pos);
  if (pos < 0) break; // this is the way out of the loop
  s = s.substring(0,pos) + rep + s.substring(pos+patLen);
  pos = pos + repLen;
}
```

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Summary

- **Character strings**
- **Comparing strings**
- **String search**
- **StringBuffer**
- **Regular expressions**
- **Software engineering examples**

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