

CSE 1020: Unit 10

Topics: Collections

To do: Chapter 10, Lab 10

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Outline

- Framework
- APIs
- Method summary
- Further usage

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Outline

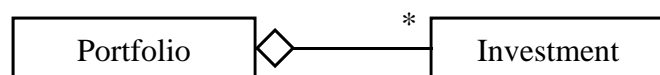
- Framework
- APIs
- Method summary
- Further usage

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Framework

Motivation

- In many cases, an object has a whole collection of components.
- Moreover, the number of components can vary dynamically.
- Examples
 - A course has a collection of students.
 - A portfolio has a collection of investments.

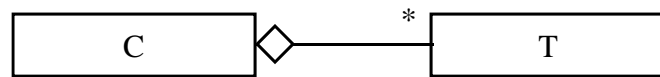


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Framework

Collection

- An aggregation between an aggregate class C and an aggregated class T is called a **collection** if, rather than forcing all components to be created with the aggregate, an app is allowed to add/delete components at any time.



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Framework

Inherent to collections

- Ability to add elements.
- Ability to delete elements.
- Ability to access elements.
 - Individual specification
 - Sequential access

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Framework

Where we are going

- In Java, there are several mechanisms to deal with collections.
- We already have seen two.
 - arrays
 - the class **Vector**
- Now, we will examine several others.
 - list
 - set
 - map

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Framework

Interfaces

- Because there are many plausible approaches to implementing the fundamental collection types (list, set, map) ...
- ... Java does not force a single implementation to be provided.

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Framework

Interfaces

- Because there are many plausible approaches to implementing the fundamental collection types (list, set, map) ...
- ... Java does not force a single implementation to be provided.
- Instead, it specifies the desirable features (attributes and methods) that must be present for each collection type without providing particular implementations.
- This allows the definition of multiple implementing classes for each collection abstraction.

Framework

Interfaces

- Because there are many plausible approaches to implementing the fundamental collection types (list, set, map) ...
- ... Java does not force a single implementation to be provided.
- Instead, it specifies the desirable features (attributes and methods) that must be present for each collection type without providing particular implementations.
- This allows the definition of multiple implementing classes for each collection abstraction.
- A specification of features without implementation is called an **interface**.
 - Any class that seeks to implement an interface must satisfy its specification.

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Framework

Collections: Example usage

- To compare and contrast the various collection approaches, we will see how each realizes the following pseudocode.

```
create collection
loop until sentry
{ prompt user for an element
  read response
  add element to collection
}
report on final collection
```

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Framework

Lists

- Lists are collections in which:
 - Duplicates are allowed
 - Order is important
- Example
 - A list of things to do today.

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Framework

Lists

- Lists are collections in which:
 - Duplicates are allowed
 - Order is important
- Example
 - A list of things to do today.
- Java interface of interest:
 - List
- Implementing classes of interest:
 - ArrayList: The default choice.
 - LinkedList: When much insertion/deletion is to be done, especially at front of list.
 - and others...

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Framework

Lists: Example usage

```
public class ListEg
{ public static void main(String[ ] args)
  { create collection
    loop until sentry
    { prompt user for an element
      read response
      add element to collection
    }
    report on final collection
  }
}
```

Remark: In addition to the usual code from the 1020 template, you also need to import `java.util.*` to gain access to the various collections used in this and upcoming examples.

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Framework

Lists: Example usage

```
public class ListEg
{ public static void main(String[ ] args)
  { ArrayList myList = new ArrayList();
```

```
  }
}
```

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Framework

Lists: Example usage

```
public class ListEg
{ public static void main(String[ ] args)
  { ArrayList myList = new ArrayList();
    while (true)
    {
```

```
      }
    }
}
```

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Framework

Lists: Example usage

```
public class ListEg
{ public static void main(String[] args)
  { ArrayList myList = new ArrayList();
    while (true)
    { output.print("Enter element (empty line to end): ");
      String str = input.nextLine();

    }

  }
}
```

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Framework

Lists: Example usage

```
public class ListEg
{ public static void main(String[] args)
  { ArrayList myList = new ArrayList();
    while (true)
    { output.print("Enter element (empty line to end): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out

    }

  }
}
```

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Framework

Lists: Example usage

```
public class ListEg
{ public static void main(String[] args)
  { ArrayList myList = new ArrayList();
    while (true)
    { output.print("Enter element (empty line to end): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      myList.add(str);
    }
  }
}
```

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Framework

Lists: Example usage

```
public class ListEg
{ public static void main(String[] args)
  { ArrayList myList = new ArrayList();
    while (true)
    { output.print("Enter element (empty line to end): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      myList.add(str);
    }
    output.println("Your list is...");
    output.println(myList);
  }
}
```

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Framework

Lists: Example usage

```
public class ListEg
{ public static void main(String[ ] args)
  { ArrayList myList = new ArrayList();
    while (true)
    { output.print("Enter element (empty line to end): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      myList.add(str);
    }
    output.println("Your list is...");
    output.println(myList);
  }
}
```

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Framework

Lists: Example usage

```
public class ListEg
{ public static void main(String[ ] args)
  { LinkedList myList = new LinkedList();
    while (true)
    { output.print("Enter element (empty line to end): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      myList.add(str);
    }
    output.println("Your list is...");
    output.println(myList);
  }
}
```

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Framework

Lists: Example usage

```
public class ListEg
{ public static void main(String[ ] args)
  { LinkedList myList = new LinkedList();
    while (true)
    { output.print("Enter element (empty line to end): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      myList.add(str);
    }
    output.println("Your list is...");
    output.println(myList);
  }
}
```

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Framework

Lists: Example usage

```
public class ListEg
{ public static void main(String[ ] args)
  { List myList = new LinkedList();
    while (true)
    { output.print("Enter element (empty line to end): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      myList.add(str);
    }
    output.println("Your list is...");
    output.println(myList);
  }
}
```

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Framework

Lists: Example usage

```
public class ListEg
{ public static void main(String[ ] args)
  { List myList = new LinkedList();
    while (true)
    { output.print("Enter element (empty line to end): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      myList.add(str);
    }
    output.println("Your list is...");
    output.println(myList);
  }
}
```

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Framework

Lists: Example usage

```
public class ListEg
{ public static void main(String[ ] args)
  { List myList = new ArrayList();
    while (true)
    { output.print("Enter element (empty line to end): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      myList.add(str);
    }
    output.println("Your list is...");
    output.println(myList);
  }
}
```

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Framework

Lists: Example usage

```
public class ListEg
{ public static void main(String[ ] args)
  { List myList = new List(); // does not work!
    while (true)
    { output.print("Enter element (empty line to end): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      myList.add(str);
    }
    output.println("Your list is...");
    output.println(myList);
  }
}
```

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Framework

Lists: Example usage

```
% java ListEg
Enter element (empty line ends): X
Enter element (empty line ends): Y
Enter element (empty line ends): Y
Enter element (empty line ends): Z
Enter element (empty line ends):
Your list is...
[X, Y, Y, Z]
%
```

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Framework

Sets

- Sets are collections in which:
 - Duplicates are not allowed
 - Order is not important
- Example
 - The set of programming languages.

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Framework

Sets

- Sets are collections in which:
 - Duplicates are not allowed
 - Order is not important
- Example
 - The set of programming languages.
- Java interface of interest:
 - **Set**
- Implementing classes of interest:
 - **HashSet**: The default choice.
 - **TreeSet**: When it is necessary to sort the elements in the set.
 - and others...

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Framework

Sets: Example usage

```
public class SetEg
{ public static void main(String[] args)
  { create collection
    loop until sentry
    { prompt user for an element
      read response
      add element to collection
    }
    report on final collection
  }
}
```

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Framework

Sets: Example usage

```
public class SetEg
{ public static void main(String[] args)
  { HashSet mySet = new HashSet();
```

```
  }
}
```

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Framework

Sets: Example usage

```
public class SetEg
{ public static void main(String[ ] args)
  { HashSet mySet = new HashSet();
    while (true)
    {

    }

  }
}
```

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Framework

Sets: Example usage

```
public class SetEg
{ public static void main(String[ ] args)
  { HashSet mySet = new HashSet();
    while (true)
    { output.print("Enter elements (empty line ends): ");
      String str = input.nextLine();

    }

  }
}
```

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Framework

Sets: Example usage

```
public class SetEg
{ public static void main(String[ ] args)
  { HashSet mySet = new HashSet();
    while (true)
    { output.print("Enter elements (empty line ends): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out

    }

  }
}
```

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Framework

Sets: Example usage

```
public class SetEg
{ public static void main(String[ ] args)
  { HashSet mySet = new HashSet();
    while (true)
    { output.print("Enter elements (empty line ends): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      mySet.add(str);
    }

  }
}
```

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Framework

Sets: Example usage

```
public class SetEg
{ public static void main(String[ ] args)
  { HashSet mySet = new HashSet();
    while (true)
    { output.print("Enter elements (empty line ends): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      mySet.add(str);
    }
    output.println("Your set is...");
    output.println(mySet);
  }
}
```

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Framework

Sets: Example usage

```
public class SetEg
{ public static void main(String[ ] args)
  { HashSet mySet = new HashSet();
    while (true)
    { output.print("Enter elements (empty line ends): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      mySet.add(str);
    }
    output.println("Your set is...");
    output.println(mySet);
  }
}
```

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Framework

Sets: Example usage

```
public class SetEg
{ public static void main(String[ ] args)
  { TreeSet mySet = new TreeSet();
    while (true)
    { output.print("Enter elements (empty line ends): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      mySet.add(str);
    }
    output.println("Your set is...");
    output.println(mySet);
  }
}
```

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Framework

Sets: Example usage

```
public class SetEg
{ public static void main(String[ ] args)
  { TreeSet mySet = new TreeSet();
    while (true)
    { output.print("Enter elements (empty line ends): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      mySet.add(str);
    }
    output.println("Your set is...");
    output.println(mySet);
  }
}
```

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Framework

Sets: Example usage

```
public class SetEg
{ public static void main(String[ ] args)
  { Set mySet = new TreeSet();
    while (true)
    { output.print("Enter elements (empty line ends): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      mySet.add(str);
    }
    output.println("Your set is...");
    output.println(mySet);
  }
}
```

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Framework

Sets: Example usage

```
public class SetEg
{ public static void main(String[ ] args)
  { Set mySet = new TreeSet();
    while (true)
    { output.print("Enter elements (empty line ends): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      mySet.add(str);
    }
    output.println("Your set is...");
    output.println(mySet);
  }
}
```

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Framework

Sets: Example usage

```
public class SetEg
{ public static void main(String[ ] args)
  { Set mySet = new HashSet();
    while (true)
    { output.print("Enter elements (empty line ends): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      mySet.add(str);
    }
    output.println("Your set is...");
    output.println(mySet);
  }
}
```

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Framework

Sets: Example usage

```
public class SetEg
{ public static void main(String[ ] args)
  { Set mySet = new Set(); // does not work!
    while (true)
    { output.print("Enter elements (empty line ends): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      mySet.add(str);
    }
    output.println("Your set is...");
    output.println(mySet);
  }
}
```

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Framework

Sets: Example usage

```
% java SetEg
Enter element (empty line ends): X
Enter element (empty line ends): Y
Enter element (empty line ends): Y
Enter element (empty line ends): Z
Enter element (empty line ends):
Your set is...
[Z, Y, X]
%
```

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Framework

Sets: Example usage

```
% java SetEg
Enter element (empty line ends): X
Enter element (empty line ends): Y
Enter element (empty line ends): Y
Enter element (empty line ends): Z
Enter element (empty line ends):
Your set is...
[Z, Y, X]
```

Remark

- The above is the output when the **Set** object is an instance of **HashSet**.
- A slightly different result is found when you use **TreeSet**; try it and see.

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Framework

Maps

- Maps are collections in which:
 - A pairing is maintained between key/value pairs.
 - Each key must correspond to a single value.
 - There may be multiple keys with the same value.
- Example
 - PIN/person pairings on a given system.

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Framework

Maps

- Maps are collections in which:
 - A pairing is maintained between key/value pairs
 - Each key must correspond to a single value
 - There may be multiple keys with the same value
- Example
 - PIN/person pairings on a given system.
- Java interface of interest:
 - **Map**
- Implementing classes of interest:
 - **HashMap**: The default choice.
 - **TreeMap**: When it is desirable to sort the elements.
 - and others...

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Framework

Maps: Example usage

```
public class MapEg
{ public static void main(String[ ] args)
  { create collection
    loop until sentry
    { prompt user for an element
      read response
      add element to collection
    }
    report on final collection
  }
}
```

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Framework

Maps: Example usage

```
public class MapEg
{ public static void main(String[ ] args)
  { HashMap myMap = new HashMap();
```

```
  }
}
```

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Framework

Maps: Example usage

```
public class MapEg
{ public static void main(String[ ] args)
  { HashMap myMap = new HashMap();
    while (true)
    {

    }

  }
}
```

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Framework

Maps: Example usage

```
public class MapEg
{ public static void main(String[ ] args)
  { HashMap myMap = new HashMap();
    while (true)
    { output.print("Enter key,value pair (empty line ends): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out

    }

  }
}
```

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Framework

Maps: Example usage

```
public class MapEg
{ public static void main(String[ ] args)
  { HashMap myMap = new HashMap();
    while (true)
    { output.print("Enter key,value pair (empty line ends): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
```

Need to parse str into key and value.

```
    }
  }
}
```

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Framework

Maps: Example usage

```
public class MapEg
{ public static void main(String[ ] args)
  { HashMap myMap = new HashMap();
    while (true)
    { output.print("Enter key,value pair (empty line ends): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      int comma = str.indexOf(",");
```

```
    }
  }
}
```

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Framework

Maps: Example usage

```
public class MapEg
{ public static void main(String[ ] args)
  { HashMap myMap = new HashMap();
    while (true)
    { output.print("Enter key,value pair (empty line ends): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      int comma = str.indexOf(",");
      String key = str.substring(0,comma);

    }

  }
}
```

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Framework

Maps: Example usage

```
public class MapEg
{ public static void main(String[ ] args)
  { HashMap myMap = new HashMap();
    while (true)
    { output.print("Enter key,value pair (empty line ends): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      int comma = str.indexOf(",");
      String key = str.substring(0,comma);
      String value = str.substring(comma+1);
      |
    }

  }
}
```

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Framework

Maps: Example usage

```
public class MapEg
{ public static void main(String[ ] args)
  { HashMap myMap = new HashMap();
    while (true)
    { output.print("Enter key,value pair (empty line ends): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      int comma = str.indexOf(",");
      String key = str.substring(0,comma);
      String value = str.substring(comma+1);
      myMap.put(key, value);
    }
  }
}
```

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Framework

Maps: Example usage

```
public class MapEg
{ public static void main(String[ ] args)
  { HashMap myMap = new HashMap();
    while (true)
    { output.print("Enter key,value pair (empty line ends): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      int comma = str.indexOf(",");
      String key = str.substring(0,comma);
      String value = str.substring(comma+1);
      myMap.put(key, value);
    }
    output.println("Your map is...");
    output.println(myMap);
  }
}
```

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Framework

Maps: Example usage

```
public class MapEg
{ public static void main(String[ ] args)
  { HashMap myMap = new HashMap();
    while (true)
    { output.print("Enter key,value pair (empty line ends): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      int comma = str.indexOf(",");
      String key = str.substring(0,comma);
      String value = str.substring(comma+1);
      myMap.put(key, value);
    }
    output.println("Your map is...");
    output.println(myMap);
  }
}
```

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Framework

Maps: Example usage

```
public class MapEg
{ public static void main(String[ ] args)
  { TreeMap myMap = new TreeMap();
    while (true)
    { output.print("Enter key,value pair (empty line ends): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      int comma = str.indexOf(",");
      String key = str.substring(0,comma);
      String value = str.substring(comma+1);
      myMap.put(key, value);
    }
    output.println("Your map is...");
    output.println(myMap);
  }
}
```

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Framework

Maps: Example usage

```
public class MapEg
{ public static void main(String[ ] args)
  { TreeMap myMap = new TreeMap();
    while (true)
    { output.print("Enter key,value pair (empty line ends): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      int comma = str.indexOf(",");
      String key = str.substring(0,comma);
      String value = str.substring(comma+1);
      myMap.put(key, value);
    }
    output.println("Your map is...");
    output.println(myMap);
  }
}
```

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Framework

Maps: Example usage

```
public class MapEg
{ public static void main(String[ ] args)
  { Map myMap = new TreeMap();
    while (true)
    { output.print("Enter key,value pair (empty line ends): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      int comma = str.indexOf(",");
      String key = str.substring(0,comma);
      String value = str.substring(comma+1);
      myMap.put(key, value);
    }
    output.println("Your map is...");
    output.println(myMap);
  }
}
```

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Framework

Maps: Example usage

```
public class MapEg
{ public static void main(String[] args)
  { Map myMap = new TreeMap();
    while (true)
    { output.print("Enter key,value pair (empty line ends): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      int comma = str.indexOf(",");
      String key = str.substring(0,comma);
      String value = str.substring(comma+1);
      myMap.put(key, value);
    }
    output.println("Your map is...");
    output.println(myMap);
  }
}
```

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Framework

Maps: Example usage

```
public class MapEg
{ public static void main(String[] args)
  { Map myMap = new HashMap();
    while (true)
    { output.print("Enter key,value pair (empty line ends): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      int comma = str.indexOf(",");
      String key = str.substring(0,comma);
      String value = str.substring(comma+1);
      myMap.put(key, value);
    }
    output.println("Your map is...");
    output.println(myMap);
  }
}
```

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Framework

Maps: Example usage

```
public class MapEg
{ public static void main(String[] args)
  { Map myMap = new Map(); // does not work
    while (true)
    { output.print("Enter key,value pair (empty line ends): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      int comma = str.indexOf(",");
      String key = str.substring(0,comma);
      String value = str.substring(comma+1);
      myMap.put(key, value);
    }
    output.println("Your map is...");
    output.println(myMap);
  }
}
```

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Framework

Maps: Example usage

```
% java MapEg
Enter key,value pair (empty line ends): no,non
Enter key,value pair (empty line ends): yes,si
Enter key,value pair (empty line ends): yes,oui
Enter key,value pair (empty line ends):
Your map is...
[no=non, yes=oui]
%
```

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Framework

Generics: What

- The collection framework supports so called **generics**.
- Use of generics allows us to restrict the allowable type that the collection can support.
- The syntax is, e.g.,

```
List<type> myList = new ArrayList<type>();
```

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Framework

Generics: What

- The collection framework supports so called **generics**.
- Use of generics allows us to restrict the allowable type that the collection can support.
- The syntax is, e.g.,

```
List<type> myList = new ArrayList<type>();
```

Generics: Why

- Components that take **Object** parameters are very flexible because they can handle any type.
- This flexibility thwarts the benefits of strong typing.
- Generics are a “client-defined” solution to this dilemma.

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Framework

Lists: Example usage with generics

```
public class ListEg
{ public static void main(String[] args)
  { List myList = new ArrayList(); // Anything allowed
    while (true)
    { output.print("Enter element (empty line to end): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      myList.add(str);
    }
    output.println("Your list is...");
    output.println(myList);
  }
}
```

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Framework

Lists: Example usage with generics

```
public class ListEg
{ public static void main(String[] args)
  { List<String> myList = new ArrayList<String>(); // Only Strings allowed
    while (true)
    { output.print("Enter element (empty line to end): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      myList.add(str);
    }
    output.println("Your list is...");
    output.println(myList);
  }
}
```

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Framework

Lists: Example usage with generics

```
public class ListEg
{ public static void main(String[] args)
  { ArrayList<String> myList = new ArrayList<String>(); // Only Strings allowed
    while (true)
    { output.print("Enter element (empty line to end): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      myList.add(str);
    }
    output.println("Your list is...");
    output.println(myList);
  }
}
```

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Framework

Lists: Example usage with generics

```
public class ListEg
{ public static void main(String[] args)
  { ArrayList<String> myList = new ArrayList<String>(); // Only Strings allowed
    while (true)
    { output.print("Enter element (empty line to end): ");
      String str = input.nextLine();
      if (str.length()==0) break; // this is the way out
      myList.add(str);
    }
    output.println("Your list is...");
    output.println(myList);
  }
}
```

Remark: You can similarly modify all the examples we have introduced so far in this unit to make use of generics. Try it and see.

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Outline

- Framework
- **APIs**
- Method summary
- Further usage

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APIs

Constructors

- If we look in the APIs for the Java interfaces **List**, **Set** and **Map**...
- ...we find that there are no constructors.

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APIs

Constructors

- If we look in the APIs for the Java interfaces `List`, `Set` and `Map`...
- ...we find that there are no constructors.
- The instances of these abstractions are constructed at the level of the implementing class.
- Hence, constructors are only documented for the implementing classes
 - `List`: `ArrayList`, `LinkedList`, ...
 - `Set`: `HashSet`, `TreeSet`, ...
 - `Map`: `HashMap`, `TreeMap`, ...

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APIs

Constructors: List

- Class `ArrayList`
`ArrayList myList = new ArrayList();`
alternatively
`List myList = new ArrayList();`

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APIs

Constructors: List

- Class `ArrayList`
`ArrayList myList = new ArrayList();`
alternatively
`List myList = new ArrayList();`
- Class `LinkedList`
`LinkedList myList = new LinkedList();`
alternatively
`List myList = new LinkedList();`

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APIs

Constructors: List

- Class `ArrayList`
`ArrayList myList = new ArrayList();`
alternatively
`List myList = new ArrayList();`
- Class `LinkedList`
`LinkedList myList = new LinkedList();`
alternatively
`List myList = new LinkedList();`
- There also are other implementations of `List` (e.g., `Vector`); however, we will not deal with those here.

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APIs

Constructors: List

- Class `ArrayList`
`ArrayList myList = new ArrayList();`
alternatively
`List myList = new ArrayList();`
- Class `LinkedList`
`LinkedList myList = new LinkedList();`
alternatively
`List myList = new LinkedList();`
- There also are other implementations of `List` (e.g., `Vector`); however, we will not deal with those here.
- In general, the implementing constructors may be overloaded.

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APIs

Constructors: Set

- Class `HashSet`
`HashSet mySet = new HashSet();`
alternatively
`Set mySet = new HashSet();`

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APIs

Constructors: Set

- Class `HashSet`
`HashSet mySet = new HashSet();`
alternatively
`Set mySet = new HashSet();`
- Class `TreeSet`
`TreeSet mySet = new TreeSet();`
alternatively
`Set mySet = new TreeSet();`

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APIs

Constructors: Set

- Class `HashSet`
`HashSet mySet = new HashSet();`
alternatively
`Set mySet = new HashSet();`
- Class `TreeSet`
`TreeSet mySet = new TreeSet();`
alternatively
`Set mySet = new TreeSet();`
- There also are other implementations of `Set`; however, we will not deal with those here.
- In general, the implementing constructors may be overloaded.

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APIs

Constructors: Map

- Class `HashMap`
`HashMap myMap = new HashMap();`
alternatively
`Map myMap = new HashMap();`

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APIs

Constructors: Map

- Class `HashMap`
`HashMap myMap = new HashMap();`
alternatively
`Map myMap = new HashMap();`
- Class `TreeMap`
`TreeMap myMap = new TreeMap();`
alternatively
`Map myMap = new TreeMap();`

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APIs

Constructors: Map

- Class `HashMap`
`HashMap myMap = new HashMap();`
alternatively
`Map myMap = new HashMap();`
- Class `TreeMap`
`TreeMap myMap = new TreeMap();`
alternatively
`Map myMap = new TreeMap();`
- There also are other implementations of `Map`;
however, we will not deal with those here.
- In general, the implementing constructors may be
overloaded.

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APIs

Adding elements

- Inherent to the notion of a collection is the ability to
include additional elements.
 - One or more appropriate methods are always
provided.

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APIs

Adding elements

- Inherent to the notion of a collection is the ability to include additional elements.
 - One or more appropriate methods are always provided.
- **List** (e.g., **ArrayList**, **LinkedList**, ...):
boolean add(Object o)
will always return true as duplicates are allowed (and we are dealing with dynamic allocation); **o** is placed at the list end.

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APIs

Adding elements

- Inherent to the notion of a collection is the ability to include additional elements.
 - One or more appropriate methods are always provided.
- **List** (e.g., **ArrayList**, **LinkedList**, ...):
boolean add(Object o)
will always return true as duplicates are allowed (and we are dealing with dynamic allocation); **o** is placed at the list end.
void add(int index, Object element)
also is provided to support positional ordering in the list context.

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APIs

Adding elements

- Inherent to the notion of a collection is the ability to include additional elements.
 - One or more appropriate methods are always provided.
- **Set** (e.g., **HashSet**, **TreeSet**, ...):
boolean add(Object o)
will return **false**, if **o** already present (**o** will not be added); otherwise, return **true** (**o** added).

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APIs

Adding elements

- Inherent to the notion of a collection is the ability to include additional elements.
 - One or more appropriate methods are always provided.
- **Map** (e.g., **HashMap**, **TreeMap**, ...):
Object put(Object key, Object value)
if **key** not already present, associates **key** with **value** and returns **null**; otherwise, overwrites the old mapping and returns the old value.

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APIs

Adding elements

- Example usage

APIs

Adding elements

- Example usage

```
List myList = new ArrayList();
```

APIs

Adding elements

- Example usage

```
List myList = new ArrayList();  
Set mySet = new HashSet();
```

APIs

Adding elements

- Example usage

```
List myList = new ArrayList();  
Set mySet = new HashSet();  
Map myMap = new HashMap();
```

APIs

Adding elements

- Example usage

```
List myList = new ArrayList();  
Set mySet = new HashSet();  
Map myMap = new HashMap();  
String test1 = "Test1";  
String test2 = "Test2";
```

APIs

Adding elements

- Example usage

```
List myList = new ArrayList();  
Set mySet = new HashSet();  
Map myMap = new HashMap();  
String test1 = "Test1";  
String test2 = "Test2";  
myList.add(test1);
```


APIs

Adding elements

- Example usage

```
List myList = new ArrayList();  
Set mySet = new HashSet();  
Map myMap = new HashMap();  
String test1 = "Test1";  
String test2 = "Test2";  
myList.add(test1);  
mySet.add(test1);
```

APIs

Adding elements

- Example usage

```
List myList = new ArrayList();  
Set mySet = new HashSet();  
Map myMap = new HashMap();  
String test1 = "Test1";  
String test2 = "Test2";  
myList.add(test1);  
mySet.add(test1);  
myMap.put(new Integer(1), test1);
```

APIs

Adding elements

- Example usage

```
List myList = new ArrayList();  
Set mySet = new HashSet();  
Map myMap = new HashMap();  
String test1 = "Test1";  
String test2 = "Test2";  
myList.add(test1);  
mySet.add(test1);  
myMap.put(new Integer(1), test1);
```

Remark: Remember that both key and value must be of type **Object** to go into a map.

APIs

Adding elements

- Example usage

```
List myList = new ArrayList();  
Set mySet = new HashSet();  
Map myMap = new HashMap();  
String test1 = "Test1";  
String test2 = "Test2";  
myList.add(test1);  
mySet.add(test1);  
myMap.put(new Integer(1), test1);  
myList.add(test2); // ("Test1", Test2")
```

APIs

Adding elements

- Example usage

```
List myList = new ArrayList();
Set mySet = new HashSet();
Map myMap = new HashMap();
String test1 = "Test1";
String test2 = "Test2";
myList.add(test1);
mySet.add(test1);
myMap.put(new Integer(1), test1);
myList.add(test2); // ("Test1", Test2)
mySet.add(test2); // both "Test1" and "Test2" present, order?
```

APIs

Adding elements

- Example usage

```
List myList = new ArrayList();
Set mySet = new HashSet();
Map myMap = new HashMap();
String test1 = "Test1";
String test2 = "Test2";
myList.add(test1);
mySet.add(test1);
myMap.put(new Integer(1), test1);
myList.add(test2); // ("Test1", Test2)
mySet.add(test2); // both "Test1" and "Test2" present, order?
myList.add(test2); // ("Test1", "Test2", Test2)
```

APIs

Adding elements

- Example usage

```
List myList = new ArrayList();
Set mySet = new HashSet();
Map myMap = new HashMap();
String test1 = "Test1";
String test2 = "Test2";
myList.add(test1);
mySet.add(test1);
myMap.put(new Integer(1), test1);
myList.add(test2); // ("Test1", Test2)
mySet.add(test2); // both "Test1" and "Test2" present, order?
myList.add(test2); // ("Test1", "Test2", Test2)
mySet.add(test2); // mySet unchanged, no duplicates allowed
```

APIs

Adding elements

- Example usage

```
List myList = new ArrayList();
Set mySet = new HashSet();
Map myMap = new HashMap();
String test1 = "Test1";
String test2 = "Test2";
myList.add(test1);
mySet.add(test1);
myMap.put(new Integer(1), test1);
myList.add(test2); // ("Test1", Test2)
mySet.add(test2); // both "Test1" and "Test2" present, order?
myList.add(test2); // ("Test1", "Test2", Test2)
mySet.add(test2); // mySet unchanged, no duplicates allowed
myList.add(0, test2); // ("Test2", "Test1", "Test2", "Test2")
```

APIs

Adding elements

- Example usage

```
List myList = new ArrayList();
Set mySet = new HashSet();
Map myMap = new HashMap();
String test1 = "Test1";
String test2 = "Test2";
myList.add(test1);
mySet.add(test1);
myMap.put(new Integer(1), test1);
myList.add(test2); // ("Test1", Test2)
mySet.add(test2); // both "Test1" and "Test2" present, order?
myList.add(test2); // ("Test1", "Test2", Test2)
mySet.add(test2); // mySet unchanged, no duplicates allowed
myList.add(0, test2); // ("Test2", "Test1", "Test2", "Test2")
mySet.add(1, test2); // compile error, no such HashSet method
```

APIs

Adding elements

- Example usage

```
List myList = new ArrayList();
Set mySet = new HashSet();
Map myMap = new HashMap();
String test1 = "Test1";
String test2 = "Test2";
myList.add(test1);
mySet.add(test1);
myMap.put(new Integer(1), test1);
myList.add(test2); // ("Test1", Test2)
mySet.add(test2); // both "Test1" and "Test2" present, order?
myList.add(test2); // ("Test1", "Test2", Test2)
mySet.add(test2); // mySet unchanged, no duplicates allowed
myList.add(0, test2); // ("Test2", "Test1", "Test2", "Test2")
mySet.add(1, test2); // compile error, no such HashSet method
myMap.put(new Integer(1), test2); // overwrite of "Test1" by "Test2"
```

APIs

Deleting elements

- Inherent to the notion of a collection is the ability to delete elements.
 - One or more appropriate methods are always provided.

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APIs

Deleting elements

- Inherent to the notion of a collection is the ability to delete elements.
 - One or more appropriate methods are always provided.
- **List** (e.g., `ArrayList`, `LinkedList`, ...):
 - `boolean remove(Object o)`
 - will return true, if `o` is found and removed; returns false, if `o` is not found. If more than one occurrence of `o` is present, then only the first is removed.

APIs

Deleting elements

- Inherent to the notion of a collection is the ability to delete elements.
 - One or more appropriate methods are always provided.
- **List** (e.g., **ArrayList**, **LinkedList**, ...):
 - boolean remove(Object o)**
will return true, if **o** is found and removed; returns false, if **o** is not found. If more than one occurrence of **o** is present, then only the first is removed.
 - Object remove(int index)**
also is provided to support positional ordering in the list context; removes and returns element at position **index**, indices of all following elements adjusted.

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APIs

Deleting elements

- Inherent to the notion of a collection is the ability to delete elements.
 - One or more appropriate methods are always provided.
- **Set** (e.g., **HashSet**, **TreeSet**, ...):
 - boolean remove(Object o)**
will return true, if **o** is found and removed; returns false, if **o** is not found. (Note: Cannot be more than one occurrence of **o**, as no duplicates in a set.)

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APIs

Deleting elements

- Inherent to the notion of a collection is the ability to delete elements.
 - One or more appropriate methods are always provided.
 - **Map** (e.g., **HashMap**, **TreeMap**, ...):
 - Object remove(Object key)**
- If **key** is present, then the value associated with it is returned. If **key** is not present, then return of **null**.

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APIs

Deleting elements

- Example usage

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APIs

Deleting elements

- Example usage

```
/* our previous example left us with  
myList: ("Test2", "Test1", "Test2", "Test2")  
mySet: has "Test1" and "Test2"  
myMap: 1,"Test2"  
*/
```

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APIs

Deleting elements

- Example usage

```
/* our previous example left us with  
myList: ("Test2", "Test1", "Test2", "Test2")  
mySet: has "Test1" and "Test2"  
myMap: 1,"Test2"  
*/  
myList.remove(test2); // ("Test1", "Test2", "Test2")
```

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APIs

Deleting elements

- Example usage

```
/* our previous example left us with
  myList: ("Test2", "Test1", "Test2", "Test2")
  mySet: has "Test1" and "Test2"
  myMap: 1,"Test2"
*/
myList.remove(test2); // ("Test1", "Test2", "Test2")
mySet.remove(test2); // has "Test1"
```

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APIs

Deleting elements

- Example usage

```
/* our previous example left us with
  myList: ("Test2", "Test1", "Test2", "Test2")
  mySet: has "Test1" and "Test2"
  myMap: 1,"Test2"
*/
myList.remove(test2); // ("Test1", "Test2", "Test2")
mySet.remove(test2); // has "Test1"
myMap.remove(new Integer(1)); // size=0
```

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APIs

Deleting elements

- Example usage

```
/* our previous example left us with
  myList: ("Test2", "Test1", "Test2", "Test2")
  mySet: has "Test1" and "Test2"
  myMap: 1,"Test2"
*/
myList.remove(test2); // ("Test1", "Test2", "Test2")
mySet.remove(test2); // has "Test1"
myMap.remove(new Integer(1)); // size=0
myList.remove(1); // ("Test1", "Test2")
```

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APIs

Deleting elements

- Example usage

```
/* our previous example left us with
  myList: ("Test2", "Test1", "Test2", "Test2")
  mySet: has "Test1" and "Test2"
  myMap: 1,"Test2"
*/
myList.remove(test2); // ("Test1", "Test2", "Test2")
mySet.remove(test2); // has "Test1"
myMap.remove(new Integer(1)); // size=0
myList.remove(1); // ("Test1", "Test2")
myList.remove("Test3"); // okay, return of false
```

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APIs

Deleting elements

- Example usage

```
/* our previous example left us with
   myList: ("Test2", "Test1", "Test2", "Test2")
   mySet: has "Test1" and "Test2"
   myMap: 1,"Test2"
*/
myList.remove(test2); // ("Test1", "Test2", "Test2")
mySet.remove(test2); // has "Test1"
myMap.remove(new Integer(1)); // size=0
myList.remove(1); // ("Test1", "Test2")
myList.remove("Test3"); // okay, return of false
mySet.remove(test2); // okay, return of false
```

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APIs

Deleting elements

- Example usage

```
/* our previous example left us with
   myList: ("Test2", "Test1", "Test2", "Test2")
   mySet: has "Test1" and "Test2"
   myMap: 1,"Test2"
*/
myList.remove(test2); // ("Test1", "Test2", "Test2")
mySet.remove(test2); // has "Test1"
myMap.remove(new Integer(1)); // size=0
myList.remove(1); // ("Test1", "Test2")
myList.remove("Test3"); // okay, return of false
mySet.remove(test2); // okay, return of false
myMap.remove(new Integer(1)); // okay, return of null
```

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APIs

Deleting elements

- Example usage

```
/* our previous example left us with
   myList: ("Test2", "Test1", "Test2", "Test2")
   mySet: has "Test1" and "Test2"
   myMap: 1,"Test2"
*/
myList.remove(test2); // ("Test1", "Test2", "Test2")
mySet.remove(test2); // has "Test1"
myMap.remove(new Integer(1)); // size=0
myList.remove(1); // ("Test1", "Test2")
myList.remove("Test3"); // okay, return of false
mySet.remove(test2); // okay, return of false
myMap.remove(new Integer(1)); // okay, return of null
myList.remove(3); // runtime error
```

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APIs

Accessing elements

- Inherent to the notion of a collection is the ability to access elements.
- We can distinguish two broad ways to access elements.
 1. Access to a single, particular element.
 2. Access to all elements, via systematic traversal of the entire collection.
- One or more appropriate methods always are provided.

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APIs

Accessing elements: Access to a single, particular element

- Access to particular element is only defined with respect to the **List** and **Map**.

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APIs

Accessing elements: Access to a single, particular element

- Access to particular element is only defined with respect to the **List** and **Map**.

- **List**

Object `get(int index)`

returns the element at the given index.

– e.g., (given our running examples)

`myList.get(0); // "Test1"`

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APIs

Accessing elements: Access to a single, particular element

- Access to particular element is only defined with respect to the **List** and **Map**.

- **List**

`Object get(int index)`

returns the element at the given index.

- e.g., (given our running examples)

```
myList.get(0); // "Test1"
```

- **Map**

`Object get(Object key)`

returns value associated with **key**, if **key** is found; otherwise, returns **null**.

- e.g., (given our running examples)

```
myMap.get(new Integer(1)); // null
```

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APIs

Accessing elements: Systematic traversal of the entire collection

- Given a collection of elements, traversal of all the elements must entail some sort of iteration.
- Correspondingly, in the **List** and **Set** interfaces a method is specified

`Iterator iterator()`

that returns an instance of an iterator object.

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APIs

Accessing elements: Systematic traversal of the entire collection

- Given a collection of elements, traversal of all the elements must entail some sort of iteration.
- Correspondingly, in the `List` and `Set` interfaces a method is specified

```
Iterator iterator()
```

that returns an instance of an iterator object.

- For example (given our running examples):

```
Iterator myListIt = myList.iterator();
```

```
Iterator mySetIt = mySet.iterator();
```

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APIs

Accessing elements: Systematic traversal of the entire collection

- To enable the actual traversal, two methods are specified for an iterator object

APIs

Accessing elements: Systematic traversal of the entire collection

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 - `boolean hasNext();`
returns `true` if unvisited elements remain; otherwise, `false`

APIs

Accessing elements: Systematic traversal of the entire collection

- To enable the actual traversal, two methods are specified for an iterator object
 - `boolean hasNext();`
returns `true` if unvisited elements remain; otherwise, `false`
 - `Object next();`
returns the next (unvisited) element in the collection;
throws an exception, if no unvisited elements remain.

APIs

Accessing elements: Systematic traversal of the entire collection

- To enable the actual traversal, two methods are specified for an iterator object
 - `boolean hasNext();`
returns `true` if unvisited elements remain; otherwise, `false`
 - `Object next();`
returns the next (unvisited) element in the collection; throws an exception, if no unvisited elements remain.
- For example (given our running examples):
 - `while (myListIt.hasNext())`
`output.println(myListIt.next());`
prints all elements in `myList` (and similarly for `mySet`).

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APIs

Accessing elements: Systematic traversal of the entire collection

- Interestingly, the `Map` interface does not specify an iterator type object. (This is related to the fact that, strictly speaking, a `Map` is not a Java `Collection`!)

APIs

Accessing elements: Systematic traversal of the entire collection

- Interestingly, the `Map` interface does not specify an iterator type object. (This is related to the fact that, strictly speaking, a `Map` is not a Java `Collection`!)
- We can get around this limitation in the following fashion.

- The `Map` interface provides a method
`Set keySet()`

that can be invoked on a `Map` instance to return a `Set` instance consisting of all of the keys associated with the `Map` instance.

APIs

Accessing elements: Systematic traversal of the entire collection

- Interestingly, the `Map` interface does not specify an iterator type object. (This is related to the fact that, strictly speaking, a `Map` is not a Java `Collection`!)
- We can get around this limitation in the following fashion.

- The `Map` interface provides a method
`Set keySet()`

that can be invoked on a `Map` instance to return a `Set` instance consisting of all of the keys associated with the `Map` instance.

- For example (given our running examples):

```
Set keys = myMap.keySet();
```

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APIs

Accessing elements: Systematic traversal of the entire collection

- Now, we have a **Set**; so, we can define an iterator object on the **Set**.

APIs

Accessing elements: Systematic traversal of the entire collection

- Now, we have a **Set**; so, we can define an iterator object on the **Set**.
- For example (given our running examples):
`Iterator it = keys.iterator();`

APIs

Accessing elements: Systematic traversal of the entire collection

- Now, we have a **Set**; so, we can define an iterator object on the **Set**.

- For example (given our running examples):

```
Iterator it = keys.iterator();
```

- Finally, we can use our iterator object to systematically traverse the **keys** of the **Map**

```
while (it.hasNext())  
{ // something involving it.next()  
}
```

APIs

Accessing elements: Systematic traversal of the entire collection

- Now, we have a **Set**; so, we can define an iterator object on the **Set**.

- For example (given our running examples):

```
Iterator it = keys.iterator();
```

- Finally, we can use our iterator object to systematically traverse the **keys** of the **Map**

```
while (it.hasNext())  
{ // something involving it.next()  
}
```

- And use the **keys** to systematically invoke the **get** method of the **Map**

```
while (it.hasNext())  
{ output.println(myMap.get(it.next())); // peruse values in myMap  
}
```

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APIs

Accessing elements: Enhanced for loop

- Java provides an enhanced for loop to enable iterating over any collection regardless of type.
- The general syntax is

```
for (T variable : collection)
    { // do something with the current element
    }
```

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APIs

Accessing elements: Enhanced for loop

- Java provides an enhanced for loop to enable iterating over any collection regardless of type.
- The general syntax is

```
for (T variable : collection)
    { // do something with the current element
    }
```

- For example, to iterate over a `<String>` list `myList`

```
for (String s : myList)
    { output.println(s);
    }
```

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APIs

Accessing elements: Enhanced for loop

- Java provides an enhanced for loop to enable iterating over any collection regardless of type.
- The general syntax is

```
for (T variable : collection)
    { // do something with the current element
    }
```

- For example, to iterate over a `<String>` list `myList`

```
for (String s : myList)
    { output.println(s);
    }
```

- or, to iterate over a `<String,String>` map `myMap`

```
for (String s : myMap.keySet())
    { output.println(s + ":" + myMap.get(s));
    }
```

141

APIs

Accessing elements (recap)

- Inherent to the notion of a collection is the ability to access elements.
- We can distinguish two broad ways to access elements.
 1. Access to a single, particular element.
 2. Access to all elements, via systematic traversal of the entire collection.
- One or more appropriate methods always are provided.

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APIs

Sort

- In many situations, it is useful to have the items in a collection sorted according to some *natural ordering* (e.g., numerical, lexicographic, ...).
- For current purposes, we will consider a collection sorted, if its elements appear in *non-descending order*.
 - We use the term non-descending (e.g., as opposed to ascending) to allow for duplicates.

143

APIs

Sort

- In many situations, it is useful to have the items in a collection sorted according to some *natural ordering* (e.g., numerical, lexicographic, ...).
- For current purposes, we will consider a collection sorted, if its elements appear in *non-descending order*.
 - We use the term non-descending (e.g., as opposed to ascending) to allow for duplicates.
- Given that an inherent property of a list is that order of the elements is significant (e.g., in contrast to sets and maps), sorting makes most sense with respect to a list for the collection types we are considering.

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APIs

Sort

- The Java `Collections` class provides a (static) method to sort any instance that implements the `List` interface.

```
static void sort(List list)
```

145

APIs

Sort

- The Java `Collections` class provides a (static) method to sort any instance that implements the `List` interface.

```
static void sort(List list)
```

- Example usage

```
List myList = new ArrayList();  
// assume elements added to list so that it is not sorted  
output.println(myList); // prints in unsorted order  
Collections.sort(myList);  
output.println(myList); // prints in sorted order
```

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APIs

Sort

- For the Java `sort` method to work properly, the *elements* of the `List` passed to `sort` must be defined to have a natural ordering.
- Numbers: numerical value
- Strings: lexicographic
- Dates: chronological

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APIs

Sort

- For the Java `sort` method to work properly, the *elements* of the `List` passed to `sort` must be defined to have a natural ordering.
- Numbers: numerical value
- Strings: lexicographic
- Dates: chronological
- Other: Make sure that the element's object type has a `compareTo` method defined in its class (otherwise suffer a runtime error, exception).

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APIs

Search

- **Search** is concerned with determining whether or not a given collection contains a specific, given component.
- There are two possible outcomes of a search.
 1. Success: The desired component is found.
 2. Failure: The desired component is not found.

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APIs

Search

- **Search** is concerned with determining whether or not a given collection contains a specific, given component.
- There are two possible outcomes of a search.
 1. Success: The desired component is found.
 2. Failure: The desired component is not found.
- We have seen search in conjunction with our earlier discussion of collections in Unit 8.
 - Indeed, we implemented exhaustive search for a specified **Investment** in a **Portfolio** collection.
- A similar approach could be used to search through the collections we are considering in the current Unit.

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APIs

Exhaustive search

- Example implementation

```
List myList = new ArrayList();
```

```
// assume list has been populated with elements of type String
```

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APIs

Exhaustive search

- Example implementation

```
List myList = new ArrayList();
```

```
// assume list has been populated with elements of type String
```

```
output.print("Enter a String for the search: ");
```

```
String target = input.nextLine();
```

152

APIs

Exhaustive search

- Example implementation

```
List myList = new ArrayList();  
// assume list has been populated with elements of type String  
output.print("Enter a String for the search: ");  
String target = input.nextLine();  
String result = null;
```

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APIs

Exhaustive search

- Example implementation

```
List myList = new ArrayList();  
// assume list has been populated with elements of type String  
output.print("Enter a String for the search: ");  
String target = input.nextLine();  
String result = null;  
Iterator myListIt = myList.iterator();
```

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APIs

Exhaustive search

- Example implementation

```
List myList = new ArrayList();  
// assume list has been populated with elements of type String  
output.print("Enter a String for the search: ");  
String target = input.nextLine();  
String result = null;  
Iterator myListIt = myList.iterator();  
while (myListIt.hasNext() && result==null)  
{  
  
}
```

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APIs

Exhaustive search

- Example implementation

```
List myList = new ArrayList();  
// assume list has been populated with elements of type String  
output.print("Enter a String for the search: ");  
String target = input.nextLine();  
String result = null;  
Iterator myListIt = myList.iterator();  
while (myListIt.hasNext() && result==null)  
{ String temp = (String) myListIt.next();  
  
}
```

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APIs

Exhaustive search

- Example implementation

```
List myList = new ArrayList();
// assume list has been populated with elements of type String
output.print("Enter a String for the search: ");
String target = input.nextLine();
String result = null;
Iterator myListIt = myList.iterator();
while (myListIt.hasNext() && result==null)
{ String temp = (String) myListIt.next();
  if (temp.equals(target))
    result = temp;
}
```

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APIs

Exhaustive search

- Example implementation

```
List myList = new ArrayList();
// assume list has been populated with elements of type String
output.print("Enter a String for the search: ");
String target = input.nextLine();
String result = null;
Iterator myListIt = myList.iterator();
while (myListIt.hasNext() && result==null)
{ String temp = (String) myListIt.next();
  if (temp.equals(target))
    result = temp;
}
if (result==null)
  output.println("Search failed");
```

158

APIs

Exhaustive search

- Example implementation

```
List myList = new ArrayList();
// assume list has been populated with elements of type String
output.print("Enter a String for the search: ");
String target = input.nextLine();
String result = null;
Iterator myListIt = myList.iterator();
while (myListIt.hasNext() && result==null)
{ String temp = (String) myListIt.next();
  if (temp.equals(target))
    result = temp;
}
if (result==null)
  output.println("Search failed");
else // found target
  output.println("Search succeeded");
```

159

APIs

Exhaustive search

- Example implementation: Now with generics

```
List<String> myList = new ArrayList<String>();
// assume list has been populated with elements of type String
output.print("Enter a String for the search: ");
String target = input.nextLine();
String result = null;
Iterator<String> myListIt = myList.iterator();
while (myListIt.hasNext() && result==null)
{ String temp = (String) myListIt.next();
  if (temp.equals(target))
    result = temp;
}
if (result==null)
  output.println("Search failed");
else // found target
  output.println("Search succeeded");
```

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APIs

Exhaustive search

- Example implementation: Now with generics

```
List<String> myList = new ArrayList<String>();  
// assume list has been populated with elements of type String  
output.print("Enter a String for the search: ");  
String target = input.nextLine();  
String result = null;  
Iterator<String> myListIt = myList.iterator();  
while (myListIt.hasNext() && result==null)  
{ String temp = myListIt.next();  
  if (temp.equals(target))  
    result = temp;  
}  
if (result==null)  
  output.println("Search failed");  
else // found target  
  output.println("Search succeeded");
```

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APIs

Search

- For the Java collections we have been studying, specialized search methods are available.

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APIs

Search

- For the Java collections we have been studying, specialized search methods are available.
- The interfaces **List** and **Set** specify an instance method

`boolean contains(Object o)`

which returns `true` if the object instance has the passed object as an element, else `false`.

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APIs

Search

- For the Java collections we have been studying, specialized search methods are available.
- The interfaces **List** and **Set** specify an instance method

`boolean contains(Object o)`

which returns `true` if the object instance has the passed object as an element, else `false`.

- The **Map** interface specifies

`boolean containsKey(Object key)`

which returns `true` if the passed key is present in one of the key,value pairs aggregated by the map, else `false`.

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APIs

Search

- For the special case of a `List` instance, which has been sorted (e.g., by the `sort` method of `Collections`)...
- ...there is a particularly fast way to search.

APIs

Search

- For the special case of a `List` instance, which has been sorted (e.g., by the `sort` method of `Collections`)...
- ...there is a particularly fast way to search.
- The `Collections` class defines a method
`static int binarySearch(List list, Object x)`
which returns the position of `x` in `list`, if `x` is found, else a negative integer is returned.

APIs

Search

- For the special case of a `List` instance, which has been sorted (e.g., by the `sort` method of `Collections`)...
- ...there is a particularly fast way to search.
- The `Collections` class defines a method
`static int binarySearch(List list, Object x)`
which returns the position of `x` in `list`, if `x` is found, else a negative integer is returned.
- Example usage

```
List myList = new ArrayList()  
// somehow populate myList  
Collections.sort(myList);  
Object target = myList.get(1); // assuming long enough  
int pos = Collections.binarySearch(myList, target); // 1
```

Outline

- Framework
- APIs
- **Method summary**
- Further usage

Method Summary

LIST	SET	MAP
Adding Elements		
boolean add(E e)	boolean add(E e)	V put(K key, V value)
void add(int index, E e)		
Removing Elements		
boolean remove(E e)	boolean remove(E e)	V remove(K key)
E remove(int index)		
Accessing an Element		
E get(int index)	none	V get(K key)
Searching the Elements		
boolean contains(E o)	boolean contains(E o)	boolean containsKey(K key)
Traversing the Elements		
Iterator iterator()	Iterator iterator()	Iterator keySet().iterator()
invoke on it:	invoke on it:	invoke on it:
E next() boolean hasNext()	E next() boolean hasNext()	E next() boolean hasNext()
Other methods (available in all three interfaces)		
equals, size, toString		
Algorithms for lists only (static methods in the Collections class)		
binarySearch, copy, fill, reverse, shuffle, sort		

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Outline

- Framework
- APIs
- Method summary
- Further usage

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Further example usage

Detecting duplicates: Requirements

- **Input:** Accept a list of items provided by the user.
- **Output:** Return a list of duplicated items in the input.

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Further example usage

Detecting duplicates: Design

loop over items in list

```
{
```

```
}
```

172

Further example usage

Detecting duplicates: Design

loop over items in list

```
{ current = current item of consideration
```

```
}
```

173

Further example usage

Detecting duplicates: Design

loop over items in list

```
{ current = current item of consideration
```

```
  loop over items in list
```

```
    { compare = current item of consideration
```

```
  }
```

```
}
```

174

Further example usage

Detecting duplicates: Design

```
loop over items in list
{
  current = current item of consideration
  loop over items in list
  {
    compare = current item of consideration
    if (current.equals(compare))
      add current to collection of duplicates
  }
}
```

175

Further example usage

Detecting duplicates: Design

```
loop over items in list
{
  current = current item of consideration
  loop over items in list
  {
    compare = current item of consideration
    if (current.equals(compare) && !(current==compare))
      add current to collection of duplicates
  }
}
```

176

Further example usage

Detecting duplicates: Design

```
loop over items in list
{
  current = current item of consideration
  loop over items in list
  {
    compare = current item of consideration
    if (current.equals(compare) && !(current==compare))
      add current to collection of duplicates, but avoid
      duplicating duplicates
  }
}
```

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Further example usage

Detecting duplicates: Design

```
loop over items in list
{
  current = current item of consideration
  loop over items in list
  {
    compare = current item of consideration
    if (current.equals(compare) && !(current==compare))
      add current to collection of duplicates, but avoid
      duplicating duplicates: use a set
  }
}
```

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Further example usage

Detecting duplicates: Implementation

```
import type.lang.*;
import java.util.*;
// assume all the usual template material
public class DetectDuplicates
{ public static void main(String[ ] args)
  { // declaration
    // input
    // computation
    // output
  }
}
```

179

Further example usage

Detecting duplicates: Implementation

```
// declaration
List<String> myList = new ArrayList<String>();
Set<String> duplicates = new HashSet<String>();
```

180

Further example usage

Detecting duplicates: Implementation

```
// input
while (true)
{ output.print("Enter element (empty line ends): ");
  String str = input.nextLine();
  if (str.length()==0) break; // this is the way out
  myList.add(str);
}
```

181

Further example usage

Detecting duplicates: Implementation

```
// computation
```

182

Further example usage

Detecting duplicates: Implementation

```
// computation  
Iterator<String> it1 = myList.iterator();
```

183

Further example usage

Detecting duplicates: Implementation

```
// computation  
Iterator<String> it1 = myList.iterator();  
while (it1.hasNext())  
{  
  
  
}
```

184

Further example usage

Detecting duplicates: Implementation

```
// computation
Iterator<String> it1 = myList.iterator();
while (it1.hasNext())
{ String current = it1.next();

}
```

185

Further example usage

Detecting duplicates: Implementation

```
// computation
Iterator<String> it1 = myList.iterator();
while (it1.hasNext())
{ String current = it1.next();
  Iterator<String> it2 = myList.iterator();

}
```

186

Further example usage

Detecting duplicates: Implementation

```
// computation
Iterator<String> it1 = myList.iterator();
while (it1.hasNext())
{ String current = it1.next();
  Iterator<String> it2 = myList.iterator();
  while (it2.hasNext())
  {

  }
}
```

187

Further example usage

Detecting duplicates: Implementation

```
// computation
Iterator<String> it1 = myList.iterator();
while (it1.hasNext())
{ String current = it1.next();
  Iterator<String> it2 = myList.iterator();
  while (it2.hasNext())
  { String compare = it2.next();

  }
}
```

188

Further example usage

Detecting duplicates: Implementation

```
// computation
Iterator<String> it1 = myList.iterator();
while (it1.hasNext())
{ String current = it1.next();
  Iterator<String> it2 = myList.iterator();
  while (it2.hasNext())
  { String compare = it2.next();
    if ((current.equals(compare) && !(current==compare))))

  }
}
```

189

Further example usage

Detecting duplicates: Implementation

```
// computation
Iterator<String> it1 = myList.iterator();
while (it1.hasNext())
{ String current = it1.next();
  Iterator<String> it2 = myList.iterator();
  while (it2.hasNext())
  { String compare = it2.next();
    if ((current.equals(compare) && !(current==compare))))
      duplicates.add(current);
  }
}
```

190

Further example usage

Detecting duplicates: Implementation

```
// output
```

191

Further example usage

Detecting duplicates: Implementation

```
// output
```

```
if (duplicates.size()==0)
```

```
    output.println("No duplicates detected.");
```

192

Further example usage

Detecting duplicates: Implementation

```
// output
if (duplicates.size()==0)
    output.println("No duplicates detected.");
else
    output.println("Detected duplicates: " + duplicates);
```

193

Further example usage

Detecting duplicates: Test

```
% java DetectDuplicates
Enter element (empty line ends): 1
Enter element (empty line ends): 2
Enter element (empty line ends): 2
Enter element (empty line ends): 3
Enter element (empty line ends): 2
Enter element (empty line ends): 1
Enter element (empty line ends): 4
Enter element (empty line ends):
Detected duplicates: [2, 1]
%
```

194

Further example usage

Word frequency: Requirements

- **Input:** Accept a text file.
- **Output:** Return word count for the input file text.

195

Further example usage

Word frequency: Design

loop over lines in file

```
{
```

```
}
```

196

Further example usage

Word frequency: Design

```
loop over lines in file
{ loop over words in line
  {

}
}
```

197

Further example usage

Word frequency: Design

```
loop over lines in file
{ loop over words in line
  { if (current word already in collection)
    increment word count for current word

}
}
```

198

Further example usage

Word frequency: Design

```
loop over lines in file
{ loop over words in line
  { if (current word already in collection)
    increment word count for current word
  else
  {
  }
}
}
```

199

Further example usage

Word frequency: Design

```
loop over lines in file
{ loop over words in line
  { if (current word already in collection)
    increment word count for current word
  else
  { add current word to collection
    increment word count for current word
  }
}
}
```

200

Further example usage

Word frequency: Design

```
loop over lines in file
{ loop over words in line
  { if (current word already in collection)
    increment word count for current word
  else
    { add current word to collection
      increment word count for current word
    }
  }
}
```

Remarks

- We must maintain key, value pairs (word, count)
→ use a **Map**

Further example usage

Word frequency: Design

```
loop over lines in file
{ loop over words in line
  { if (current word already in collection)
    increment word count for current word
  else
    { add current word to collection
      increment word count for current word
    }
  }
}
```

Remarks

- We must maintain key, value pairs (word, count)
→ use a **Map**
- It would be nice to output the words (keys) in, e.g.,
alphabetical, order
→ keep the **Map** sorted
→ use a **TreeMap**

202

Further example usage

Word frequency: Implementation

```
import type.lang.*;
import java.util.*;
// assume all the usual
public class WordFrequency
{ public static void main(String[ ] args) throws java.io.IOException
  { // declaration
    // input
    // computation
    // output
  }
}
```

203

Further example usage

Word Frequency: Implementation

```
// declaration
final String WHITE = "\t\n\r"; // tab,newline,form feed,carriage return
final String PUNC = ".,:;\\"V?!\[\]\{\}<>";
final String DELIMS = WHITE + PUNC;
```

204

Further example usage

Word Frequency: Implementation

```
// declaration
final String WHITE = "\t\n\r"; // tab,newline,form feed,carriage return
final String PUNC = “,;:\”\`W?![](){}<>”;
final String DELIMS = WHITE + PUNC;
Map<String,Integer> wfMap = new TreeMap<String,Integer>();//maintain sort
```

205

Further example usage

Word Frequency: Implementation

```
// input
output.print(“Enter name of file for analysis: ”);
Scanner myReader = new Scanner(new File(input.nextLine()));
```

206

Further example usage

Word Frequency: Implementation

```
// computation
```

Further example usage

Word Frequency: Implementation

```
// computation
```

```
while (myReader.hasNextLine())
```

```
}
```


Further example usage

Word Frequency: Implementation

```
// computation
while (myReader.hasNextLine())
{ String line = myReader.nextLine();
```

```
}
```

Further example usage

Word Frequency: Implementation

```
// computation
while (myReader.hasNextLine())
{ String line = myReader.nextLine();
  StringTokenizer st = new StringTokenizer(line, DELIMS);
```

```
}
```

Further example usage

Word Frequency: Implementation

```
// computation
while (myReader.hasNextLine())
{ String line = myReader.nextLine();
  StringTokenizer st = new StringTokenizer(line, DELIMS);
  while (st.hasMoreTokens())
  {
  }
}
```

Further example usage

Word Frequency: Implementation

```
// computation
while (myReader.hasNextLine())
{ String line = myReader.nextLine();
  StringTokenizer st = new StringTokenizer(line, DELIMS);
  while (st.hasMoreTokens())
  { String word = st.nextToken().toUpperCase();
  }
}
```

Further example usage

Word Frequency: Implementation

```
// computation
while (myReader.hasNextLine())
{ String line = myReader.nextLine();
  StringTokenizer st = new StringTokenizer(line, DELIMS);
  while (st.hasMoreTokens())
  { String word = st.nextToken().toUpperCase();
    if (wfMap.containsKey(word))
    {

    }

  }

}}
```

Further example usage

Word Frequency: Implementation

```
// computation
while (myReader.hasNextLine())
{ String line = myReader.nextLine();
  StringTokenizer st = new StringTokenizer(line, DELIMS);
  while (st.hasMoreTokens())
  { String word = st.nextToken().toUpperCase();
    if (wfMap.containsKey(word))
    { int count = wfMap.get(word).intValue();

    }

  }

}}
```

Further example usage

Word Frequency: Implementation

```
// computation
while (myReader.hasNextLine())
{ String line = myReader.nextLine();
  StringTokenizer st = new StringTokenizer(line, DELIMS);
  while (st.hasMoreTokens())
  { String word = st.nextToken().toUpperCase();
    if (wfMap.containsKey(word))
    { int count = wfMap.get(word).intValue();
      wfMap.put(word, new Integer(count+1));
    }
  }
}
```

Further example usage

Word Frequency: Implementation

```
// computation
while (myReader.hasNextLine())
{ String line = myReader.nextLine();
  StringTokenizer st = new StringTokenizer(line, DELIMS);
  while (st.hasMoreTokens())
  { String word = st.nextToken().toUpperCase();
    if (wfMap.containsKey(word))
    { int count = wfMap.get(word).intValue();
      wfMap.put(word, new Integer(count+1));
    } else
    {
    }
  }
}
```

Further example usage

Word Frequency: Implementation

```
// computation
while (myReader.hasNextLine())
{ String line = myReader.nextLine();
  StringTokenizer st = new StringTokenizer(line, DELIMS);
  while (st.hasMoreTokens())
  { String word = st.nextToken().toUpperCase();
    if (wfMap.containsKey(word))
    { int count = wfMap.get(word).intValue();
      wfMap.put(word, new Integer(count+1));
    } else
    { wfMap.put(word, new Integer(1));
    }
  }
}}
```

Further example usage

Word Frequency: Implementation

```
// output
output.println("Word count for specified file is as follows.");
```

Further example usage

Word Frequency: Implementation

```
// output  
output.println("Word count for specified file is as follows.");  
Iterator<String> it = wfMap.keySet().iterator();
```

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Further example usage

Word Frequency: Implementation

```
// output  
output.println("Word count for specified file is as follows.");  
Iterator<String> it = wfMap.keySet().iterator();  
while (it.hasNext())  
{  
  
}
```

220

Further example usage

Word Frequency: Implementation

```
// output
output.println("Word count for specified file is as follows.");
Iterator<String> it = wfMap.keySet().iterator();
while (it.hasNext())
{ String key = it.next();
  Integer value = wfMap.get(key);
  output.println(key + " " + value);
}
```

221

Further example usage

Word Frequency: Test

```
% more fear.txt
```

222

Further example usage

Word Frequency: Test

```
% more fear.txt
```

```
You have nothing to fear,  
but fear itself.
```

```
%
```

223

Further example usage

Word Frequency: Test

```
% more fear.txt
```

```
You have nothing to fear,  
but fear itself.
```

```
% java WordFrequency
```

224

Further example usage

Word Frequency: Test

```
% more fear.txt
```

```
You have nothing to fear,  
but fear itself.
```

```
% java WordFrequency
```

```
Enter name of file for analysis:
```

225

Further example usage

Word Frequency: Test

```
% more fear.txt
```

```
You have nothing to fear,  
but fear itself.
```

```
% java WordFrequency
```

```
Enter name of file for analysis: fear.txt
```

226

Further example usage

Word Frequency: Test

```
% more fear.txt
You have nothing to fear,
but fear itself.
% java WordFrequency
Enter name of file for analysis: fear.txt
Word count for specified file is as follows.
BUT 1
FEAR 2
HAVE 1
ITSELF 1
NOTHING 1
TO 1
YOU 1
```

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Summary

- **Framework**
- **APIs**
- **Method summary**
- **Further usage**

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