

Math/CSE 1019C:
Discrete Mathematics for Computer Science
Fall 2012

Jessie Zhao
jessie@cse.yorku.ca

Course page:
<http://www.cse.yorku.ca/course/1019>

1

Introduction to Algorithms

- ▶ Why algorithms?
 - Consider the problems as special cases of general problems.
 - Searching for an element in **any given list**
 - Sorting **any given list**, so its elements are in increasing/decreasing order
- ▶ What is an algorithm?
 - For this course: detailed pseudocode, or a detailed set of steps

2

Algorithm (topics)

- ▶ Design of Algorithms (for simple problems)
- ▶ Analysis of algorithms
 - - Is it correct?
 - **Loop invariants**
 - - Is it "good"?
 - **Efficiency**
 - - Is there a better algorithm?
 - **Lower bounds**

3

▶ Problem: Swapping two numbers in memory

- **INPUT:** $x=a, y=b$
- **OUTPUT:** x and y such that $x=b$ and $y=a$.
- $tmp = x;$
- $x = y;$
- $y = tmp;$
- ▶ Can we do it without using tmp ?
 - $x = x+y;$
 - $y = x-y;$
 - $x = x-y;$
- ▶ Why does this work?
- ▶ Does it always work?

4

▶ Problem: How do you find the max of n numbers (stored in array A)?

- **INPUT:** $A[1..n]$ - an array of integers
- **OUTPUT:** an element m of A such that $A[j] \leq m, 1 \leq j \leq \text{length}(A)$
- ▶ Find-max (A)
 - 1. $max \leftarrow A[1]$
 - 2. for $j \leftarrow 2$ to n
 - 3. do if ($max < A[j]$)
 - 4. $max \leftarrow A[j]$
 - 5. return max

5

Reasoning (formally) about algorithms

- ▶ 1. I/O specs: Needed for correctness proofs, performance analysis.
 - **INPUT:** $A[1..n]$ - an array of integers
 - **OUTPUT:** an element m of A such that $A[j] \leq m, 1 \leq j \leq \text{length}(A)$
- ▶ 2. CORRECTNESS: The algorithm satisfies the output specs for EVERY valid input
- ▶ 3. ANALYSIS: Compute the running time, the space requirements, number of cache misses, disk accesses, network accesses,....

6

Correctness proofs for conditional statements

Conditional Statements

- If (condition), do (S)

$$\frac{(p \wedge \text{condition})\{S\}q}{(p \wedge \neg \text{condition}) \rightarrow q}$$

$$\therefore p\{\text{if (condition), do (S)}\}q$$

Note: $p\{S\}q$ means whenever p is true for the input values of S and S terminates, then q is true for the output values of S .

7

Correctness proofs for conditional statements

Conditional Statements

- If (condition), do (S_1); else do (S_2)

$$\frac{(p \wedge \text{condition})\{S_1\}q}{(p \wedge \neg \text{condition})\{S_2\}q}$$

$$\therefore p\{\text{if (condition), do (S}_1\text{); else do (S}_2\text{)}\}q$$

8

Example: partial algorithm for Find-max

```
3. do if (max < A[j])
4.   max ← A[j]
```

p : T
 q : $\text{max} \geq A[j]$

Example: If $x < 0$ then

```
abs := -x
else
abs := x
```

p : T
 q : $\text{abs} = |x|$

9

Correctness proofs of algorithms

```
Find-max (A)
1. max ← A[1]
2. for j ← 2 to length(A)
3.   do if (max < A[j])
4.     max ← A[j]
5. return max
```

- Prove that for any valid Input, the output of Find-max satisfies the output condition.
- Proof by contradiction:**
 - Suppose the algorithm is incorrect.**
 - Then for some input A ,
 - Case 1: max is not an element of A . max is initialized to and assigned to elements of A - (a) is impossible.
 - Case 2: ($\exists j \mid \text{max} < A[j]$). After the j th iteration of the for-loop (lines 2 - 4), $\text{max} \geq A[j]$. From lines 3,4, max only increases.
 - Therefore, upon termination, $\text{max} \geq A[j]$, which contradicts (b).

10

Correctness proofs using loop invariants

while (condition), do (S)

Loop invariant

- An assertion that remains true each time S is executed.
- p is a loop invariant if $(p \wedge \text{condition})\{S\}p$ is true.
- p is true before S is executed. q and $\neg \text{condition}$ are true after termination.

$$(p \wedge \text{condition})\{S\}p$$

$$\therefore p\{\text{while condition do } S\} (\neg \text{condition} \wedge p)$$

11

Loop invariant proofs

```
Find-max (A)
1. max ← A[1]
2. for j ← 2 to length(A)
3.   do if (max < A[j])
4.     max ← A[j]
5. return max
```

- Prove that for any valid Input, the output of Find-max satisfies the output condition.
- Proof by loop invariants:**
 - Loop invariant: $I(j)$: At the beginning of iteration j of the loop, max contains the maximum of $A[1, \dots, j-1]$.
 - Proof:
 - True for $j=2$.
 - Assume that the loop invariant holds for the j iteration, So at the beginning of iteration k , $\text{max} = \text{maximum of } A[1, \dots, j-1]$.

12

Loop invariant proofs

```
Find-max (A)
1. max ← A[1]
2. for j ← 2 to length(A)
3.   do if (max < A[j])
4.     max ← A[j]
5. return max
```

- For the $(j+1)$ th iteration
 - Case 1: $A[j]$ is the maximum of $A[1, \dots, j]$. In lines 3, 4, max is set to $A[j]$.
 - Case 2: $A[j]$ is not the maximum of $A[1, \dots, j]$. So the maximum of $A[1, \dots, j]$ is in $A[1, \dots, j-1]$. By our assumption max already has this value and by lines 3-4 max is unchanged in this iteration.

13

Loop invariant proofs

- ▶ STRATEGY: We proved that the invariant holds at the beginning of iteration j for each j used by Find-max.
 - Upon termination, $j = \text{length}(A)+1$. (WHY?)
 - The invariant holds, and so max contains the maximum of $A[1..n]$

14

Loop invariant proofs

- ▶ Advantages:
 - Rather than reason about the whole algorithm, reason about SINGLE iterations of SINGLE loops.
- ▶ Structured proof technique
- ▶ Usually prove loop invariant via Mathematical Induction.

15