

## CS345 Notes for Lecture 10/21/96

### Proof L/S Algorithm Works: Only-If

Suppose  $Q_1 \subseteq Q_2$ . Let  $D$  be any of the canonical DB's.

- If  $Q_1(D)$  contains the frozen head of  $Q_1$ , then since  $Q_1 \subseteq Q_2$ , so does  $Q_2(D)$ .
- Therefore, the L/S test will be positive for all canonical DB's.

### Proof of L/S: If

Assume that for every canonical DB, the L/S test is positive. Let  $D$  be some DB, and suppose  $Q_1(D)$  contains tuple  $t$ . We must show  $Q_2(D)$  contains  $t$ .

- Let  $\sigma$  be the substitution for the variables of  $Q_1$  that yields  $t$ .
  - I.e., for every positive subgoal  $G$  of  $Q_1$ ,  $\sigma(G)$  is in  $D$ , and for no negative subgoal  $F$  of  $Q_1$  is  $\sigma(F)$  in  $D$ . Also,  $\sigma(H_1) = t$  ( $H_i$  is the head of  $Q_i$ ).
- Partition the variables of  $Q_1$  according to the value  $\sigma$  assigns them.
- This partition yields a basic canonical DB,  $C$ .
- Let  $\tau$  be the 1-1 correspondence from the symbols of  $C$  to the symbols of  $D$  such that if  $\sigma$  maps variable  $X$  to constant  $a$  of  $D$ , and canonical DB  $C$  uses constant  $b$  for the block of the partition that contains  $X$ , then  $\tau(b) = a$ .
- It must be that  $Q_1(C)$  contains the frozen  $H_1$ .
  - For each positive subgoal of  $Q_1$  is mapped by  $\sigma$  to a member of  $D$ , and  $\tau^{-1}$  maps that tuple to a member of  $C$  (the one formed from that positive subgoal).
  - And each negative subgoal of  $Q_1$  is mapped by  $\sigma$  to something not in  $D$ , and therefore,  $\tau^{-1} \circ \sigma$  cannot map this negative subgoal to a member of  $C$  (because

$\tau(C)$  is a subset of  $D$ ).

- Now consider  $C'$ , the extended canonical DB that is formed from  $C$  by taking all tuples of  $D$  formed from the symbols that are in the range of  $\sigma$  and applying  $\tau^{-1}$  to them.
    - Thus,  $C'$  “looks like” that part of  $D$  consisting of symbols that were involved in the demonstration that  $t$  is in  $Q_1(D)$ .
  - Since  $Q_1(C)$  contains its own frozen head, we had to conduct the more extensive test where we looked at the supersets of  $C$ .
    - Evidently, these were all positive.
  - Since  $C'$  was constructed from  $D$ , it must be that  $Q_1(C')$  also contains  $Q_1$ 's frozen head.
  - Thus,  $Q_2(C')$  also contains the frozen head of  $Q_1$ .
  - If we apply  $\tau$  to the constants involved in the demonstration that  $Q_2(C')$  contains the frozen head of  $Q_1$ , we have a demonstration that  $Q_2(D)$  contains  $t$ .
    - Remember that  $D$  is identical to  $\tau(C')$  on the symbols that are in the range of  $\sigma$ .
- Thus,  $t$  is in  $Q_2(D)$ , completing the proof.

## CQ's With Arithmetic

Suppose we allow subgoals with  $<$ ,  $\neq$ , and other comparison operators.

- Negated subgoals also permitted.
- We must assume database constants can be compared.
- Technique is a generalization of the L/S algorithm, but it is due to Tony Klug (an interesting story).
- We shall work the case where  $<$  is a total order; other assumptions lead to other algorithms, and we shall later give an all-purpose technique using a different approach.

**Example:** Consider the rules:

$$C_1: p(X,Z) :- a(X,Y) \ \& \ a(Y,Z) \ \& \ X < Y$$

$$C_2: p(A,C) :- a(A,B) \ \& \ a(B,C) \ \& \ A < C$$

- Both ask for paths of length 2. But  $Q_1$  requires that the first node be numerically less than the second, while  $Q_2$  requires that the first node be numerically less than the third.

### Klug/Levy/Sagiv Test

As before, construct a family of canonical databases by considering all partitions of the variables of  $Q_1$  (assuming we are testing  $Q_1 \subseteq Q_2$ ).

- However, now we need to consider also the order of the values we assign to each partition.
- And if there is negation, we also need to consider extended canonical DB's; without negation, the basic canonical DB's are sufficient.

**Example:** To test  $C_1 \subseteq C_2$  (the two CQ's of the previous example) we again need to consider the partitions of  $\{X, Y, Z\}$ . But now, order of the values counts too.

- The number of different basic canonical databases is 13.
  - For partition  $\{X\}\{Y\}\{Z\}$  we have  $3! = 6$  possible orders of the blocks.
  - For the three partitions that group two variables and leave the other separate we have 2 different orders.
  - For the partition that groups all three, there is one order.
- In this example, the containment test fails. We have only to find one of the 13 cases to show failure.
- For instance, consider  $X = Z = 0$  and  $Y = 1$ . The canonical database  $D$  for this case is  $\{a(0,1), a(1,0)\}$ , and since  $X < Y$ , the body of  $C_1$  is true.

- Thus,  $C_1(D)$  includes  $p(0,0)$ , the frozen head of  $C_1$ .
- However, no assignment of values to  $A$ ,  $B$ , and  $C$  makes all three subgoals of  $C_2$  true, when  $D$  is the database.
- Thus,  $p(0,0)$  is not in  $C_2(D)$ , and  $D$  is a counterexample to  $C_1 \subseteq C_2$ .