Math/CSE 1019: Discrete Mathematics for Computer Science Fall 2011

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Course page: http://www.cs.yorku.ca/course/1019

Algorithms: topics

- Notation/pseudocode
- Design of Algorithms (for simple problems)
- Analysis of algorithms
 - Is it correct?
 - Loop invariants
 - Is it "good"?
 - Efficiency
 - Is there a better algorithm?
 - Lower bounds

What is an algorithm?

- For this course: detailed pseudocode, or a detailed set of steps
- Q: Given a problem, can we always design an algorithm to solve it?
- CSE 3101: Design and Analysis of Algorithms
 - Different design paradigms
 - Different analysis techniques
 - Intractability results

Problem 1

- Swapping two numbers in memory
 - tmp = x; x = y; y= tmp;

•Can we do it without using tmp?

- Why does this work?Does it always work?
- x = x+y; y = x-y; y= x-y;

Making change

- Want to make change for ANY amount using the fewest number of coins
- Simple "greedy" algorithm: keep using the largest denomination possible
- Works for our coins: 1,5,10, 25,100.
- Does it always work?
- Fails for the following coins: 1,5,7,10
 e.g: 14 = 10 + 1 + 1 + 1 + 1, 14 = 7 + 7
- Read proof from the text

Problem 2

```
Q1. How do you find the max of n numbers (stored
  in array A?)
   Formal specs:
   INPUT: A[1..n] - an array of integers
    OUTPUT: an element m of A such that A[j] \leq m,
               1 \leq j \leq \text{length}(A)
   Find-max (A)
    1. max \leftarrow A[1]
                              How many comparisons?
   2. for j \leftarrow 2 to length(A)
   3. do if (max < A[j])
   4.
      max ← A[j]
   5. return max
```

Q2. Can you think of another algorithm? Take a minute.... How many comparisons does it take?

11/7/2011

Reasoning (formally) about algorithms

- 1. I/O specs: Needed for correctness proofs, performance analysis. e.g. for sorting: INPUT: A[1..n] - an array of integers OUTPUT: a permutation B of A such that $B[1] \le B[2] \le \le B[n]$
- 2. CORRECTNESS: The algorithm satisfies the output specs for EVERY valid input.
- 3. ANALYSIS: Compute the running time, the space requirements, number of cache misses, disk accesses, network accesses,....

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Correctness proofs of algorithms

INPUT: A[1..n] - an array of integersOUTPUT: an element m of A such that $m \le A[j], 1 \le j \le length(A)$ Find-max (A)1. max $\leftarrow A[1]$

- 2. for $j \leftarrow 2$ to length(A)
- 3. do if (max < A[j])
- 4. $\max \leftarrow A[j]$
- 5. return max

Prove that for any valid Input, the output of Find-max satisfies the output condition.

Proof 1 [by contradiction]: Suppose the algorithm is incorrect. Then for some input A,

(a) max is not an element of A or (b) $(\exists j \mid max < A[j])$. Max is initialized to and assigned to elements of A – (a) is impossible. For (b): after the jth iteration of the for-loop (lines 2 – 4), max \geq A[j]. From lines 3,4, max only increases.

Therefore, upon termination, max ≥ A[j], which contradicts (b).

Correctness proofs of algorithms -2

INPUT: A[1..n] - an array of integersOUTPUT: an element m of A such that $m \le A[j], 1 \le j \le length(A)$ Find-max (A)1. max $\leftarrow A[1]$ 2. for $j \leftarrow 2$ to length(A)3. do if (max < A[j])</td>4. max $\leftarrow A[j]$ 5. return max

Proof 2[use loop invariants]:

(identify invariant) <u>I(j):</u> At the beginning of iteration j of for loop, max contains the maximum of A[1..j-1].

(Proof) True for j=2. For j > 2, assume that (j-1) holds. So at the beginning of iteration j-1, max = maximum of A[1..j-2].

Loop invariant proof - contd

Case (a) A[j] is the maximum of A[1..j]. In lines 3,4, max is set to A[j].

Case (b) A[j] is not the maximum of A[1..j], so the maximum of A[1..j] is in A[1..j-1]. By our assumption max already has this value and by lines 3-4 max is unchanged in this iteration.

You will see more non-trivial examples in CSE 2011, 3101.

Loop invariant proofs

STRATEGY: We proved that the invariant holds at the beginning of iteration j for each j used by Find-max.

Upon termination, j = length(A)+1. (WHY?) The invariant holds, and so max contains the maximum of A[1..n]

- -- STRUCTURED PROOF TECHNIQUE
- -- VERY SIMILAR TO INDUCTION

Advantages:

Rather than reason about the whole algorithm, reason about SINGLE iterations of SINGLE loops.

Problem 2

Q1. How do you find the <u>max and min</u> of n numbers (stored in array A?)

Q2. Can you think of a FASTER algorithm?

